

MARYLAND GUIDE TO

HUNTING & TRAPPING

2020-2021



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Have Two Special
Waterfowl Hunt Days

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“do-it-yourself”
Stocked Pheasant
Hunts in 2020



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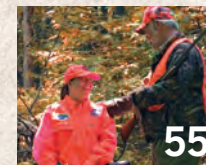
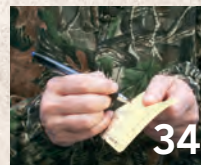
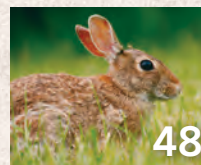
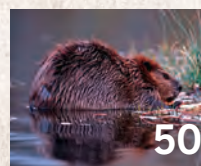
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Larry Hogan, Governor

Boyd K. Rutherford, Lieutenant Governor

Jeannie Haddaway-Riccio, Secretary of the Department of Natural Resources

Paul A. Peditto, Director of the Wildlife and Heritage Service

Maryland Wildlife Advisory Commission

The Wildlife Advisory

Commission was created by legislation to advise the secretary of the Department of Natural Resources on wildlife matters.

All members are appointed by the governor. Contact the Wildlife Advisory Commission by writing to:

Maryland Wildlife Advisory Commission
Maryland Department of Natural Resources
Wildlife and Heritage Service
Tawes State Office Building, E-1
580 Taylor Ave. Annapolis, MD 21401
or email wac.dnr@maryland.gov

Commissioners

- Luen N. Compton, Jr., *Chairman*
- Tina R. Gregor, *Vice-Chair*
- Stephanie L. Boyles Griffin
- Erik T. Gulbrandsen
- Joe L. Schroyer
- Rand D. Weinberg
- Steven W. Keithley
- Carl F. Wagner
- Joseph Michael

Maryland Department of Natural Resources

Wildlife and Heritage Service
Tawes State Office Building, E-1
580 Taylor Avenue
Annapolis, MD 21401
410-260-8540, FAX 410-260-8596
Toll free in Maryland: 877-620-8367
TTY users call via the MD Relay
dnr.maryland.gov/wildlife



Federal Aid in Wildlife Restoration

Publication # DNR 03-042420-230

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This publication is intended as a guide only. For state laws and regulations, see the Natural Resources Article of the Annotated Code of Maryland and the Code of Maryland Regulations, Title 08 at the following web sites:

- **Laws:** lawlib.state.md.us
- **Regulations:** dsd.state.md.us/COMAR/ComarHome.html

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About This Guide

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This guide is also available online at

eRegulations.com



**Jeannie
Haddaway-Riccio**

Dear Maryland Hunters and Trappers:

As outdoor enthusiasts, I know we all welcome the start of the 2020-2021 hunting and trapping season! Not only does Maryland have rich heritage steeped in the traditions of hunting and trapping, we have unique, world-class outdoor recreation experiences across our state. Our department's wildlife professionals continue to work with many stakeholders to ensure that we manage those resources responsibly and provide you with safe and successful opportunities to hunt.

We are pleased to announce that new wildlife management areas have opened to provide even greater access to Maryland's public lands. Hunters, trappers, and other wildlife enthusiasts will find a wonderful variety of places with diverse wildlife, terrain, and natural features to enjoy. Thanks to many private landowners, especially Maryland's farmers, our state also has a vast network of private lands that support wildlife and hunting.

Finally, an important reminder for all of us as we head outdoors to enjoy Maryland's natural resources – stay safe, take precautions, and protect others. Wishing you a safe and fruitful season afield!

Sincerely,

A handwritten signature in black ink, appearing to read "JHR".

Jeannie Haddaway-Riccio,
Secretary of the Maryland Department of Natural Resources



Paul A. Peditto

Greetings Maryland Hunters and Trappers:

Welcome to the 2020-2021 season. This spring and summer was no-doubt one of the more remarkable and challenging times in our modern history. We learned that spending time outdoors with our families was one of the safest ways to decompress from the stress of the pandemic. As a result, thousands of Marylanders took to the fields, forests and waterways across Maryland.

Hunters and trappers know the importance and value of being outdoors as well as any enthusiast. All of you enjoy being outdoors it and embrace it as part of your life. It is more than a place to fill a tag, indeed your outdoor world is a safe and stress-easing zone that allows you the chance to disconnect from the chaos of daily life – particularly when life is at its most stressful.

Perhaps more than any other season in recent history, the Spring 2020 turkey hunting opportunity demonstrated the passion and enthusiasm of the hunting community and their interest in being outside. Hunters across Maryland did not want to miss their chance to get outside and, in what is perhaps the purest form of social distancing, spend time in search of a spring gobbler while easing their minds of the news that surrounded us.

It was remarkable to read the tales of appreciation by so many of you who took to the fields and forests during the spring season and, irrespective of your success in tagging a turkey, found it one of the most fulfilling opportunities during that difficult time. Hunters and trappers are not immune to disease any more than those who do not hunt. But the passion of being outdoors, often with family and close friends, is a time-honored gift that keeps us emotionally and physically grounded. The spring 2020 turkey hunt was a place where many of you found that solid ground and we were pleased to be able to play a part in making it happen.

On behalf of the Wildlife and Heritage Service Team, I wish you all the best during the 2020-2021 season!

A handwritten signature in black ink, appearing to read "Paul A. Peditto".

Paul A. Peditto,
Director of the Maryland Wildlife & Heritage Service

ADDRESSES & PHONE NUMBERS

Maryland Natural Resources Police Offices

24-Hour Emergency or to report a Natural Resources Violation: 1-800-628-9944 or 410-260-8888

For hunting related questions, contact the appropriate regional office below.

Somerset, Wicomico and Worcester counties

Johnson Office- 410-548-7071
32144 Mt. Olive Rd.
Salisbury, MD 21804

Caroline, Dorchester, Kent, Talbot and Queen Anne's counties

Hillsboro Office- 410-820-1317
3001 Starr Rd.
Queen Anne, MD 21657

Anne Arundel and Prince George's counties

Broadneck Office- 410-295-4600
1070 East College Parkway
Annapolis, MD 21409

Calvert, Charles and St. Mary's counties

Indian Creek Office- 1-800-419-0743
17823 Prince Frederick Road
Hughesville, MD 20637

Baltimore, Carroll, Cecil, Harford, Howard, Montgomery counties and Baltimore City

Gwynnbrook Office- 410-356-7060
3738 Gwynnbrook Ave.
Owings Mills, MD 21117

Frederick and Washington counties

Echo Lake Office- 301-293-1940
2011 Monument Rd.
Myersville, MD 21773

Allegany and Garrett counties Town Hill Office- 301-777-7771
11701 Mountain Rd. N.E.
Flintstone, MD 21530

Emergencies on Boats

Use VHF Marine Channel 16 (156.800 MHz, the nearest Natural Resources Police or Coast Guard will assist you) or dial 911

Maryland Natural Resources Police

has partnered with **Maryland Wildlife Crime Stoppers** to prevent poaching of our fish and wildlife resources. Are you aware of a poaching situation? Have you witnessed a wildlife crime? You can remain

anonymous and may be eligible for a cash reward. Call or text Maryland Wildlife Crime Stoppers at 1-443-433-4112 or email mwc.dnr@maryland.gov. You can also report violations from your phone using the Maryland DNR App!

Law Enforcement Division of the U.S. Fish and Wildlife Service
410-228-2475 (Cambridge)

Wildlife and Heritage Service Offices

Please contact local offices listed below for more information on any of the following issues: bag limits, hunting licenses, hunting permits and their requirements, hunting seasons, Junior Hunt Days, managed hunts, permits and their requirements, public hunting areas, stamps, trapping seasons and wildlife regulations. For information on specific public lands use the phone numbers listed in the Public Hunting Lands section of this guide (pg. 56).

Headquarters

Tawes State Office Building, E-1
580 Taylor Ave.
Annapolis, MD 21401
410-260-8540; FAX 410-260-8596

Anne Arundel, Calvert, Charles, Prince George's and St. Mary's counties Southern Region Main Office

5625 Myrtle Grove Rd.
LaPlata, MD 20646
301-743-5161, FAX 301-743-7317

Myrtle Grove WMA

5625 Myrtle Grove Rd.
LaPlata, MD 20646
Reservations and permits are only available through 301-743-5161, Hours: 8a.m.–noon, Aug. 11, 2020–Jan. 29, 2021, FAX 301-743-7317

Allegany, Frederick, Garrett and Washington counties Western Region Main Office

12512 Pleasant Valley Road N.E.
Flintstone, MD 21530
301-777-2136; FAX 301-777-2029

Mt. Nebo WMA

1728 Kings Run Rd.,
Oakland, MD 21550
301-334-4255; FAX 301-334-6541

Billmeyer WMA

11701 Mountain Rd., NE
Flintstone, MD 21530
301-478-2525; FAX 301-777-9723

Indian Springs WMA

14038 Blairs Valley Rd.
Clear Spring, MD 21722
301-842-2702; FAX 301-842-1026

Baltimore, Carroll, Cecil, Harford, Howard, Montgomery counties and Baltimore City Central Region Main Office

3740 Gwynnbrook Ave.
Owings Mills, MD 21117
410-356-0941,
FAX 410-356-5063

Gwynnbrook WMA

3740 Gwynnbrook Ave.
Owings Mills, MD 21117
Reservations and permits are only available through 410-356-9272,
Hours: 7:30a.m.–11:30a.m.,
Aug. 10, 2020–Jan. 29, 2021

Bel Air Wildlife Office

2 S. Bond St., Suite 101
Bel Air, MD 21014
410-836-4559; FAX 410-836-4552

Seneca Wildlife Office

11960 Clopper Rd,
Gaithersburg, MD 20878
301-258-7308

Caroline, Dorchester, Kent, Queen Anne's, Somerset, Talbot, Wicomico and Worcester counties

Eastern Region Main Office

P.O. Box 68
Wye Mills, MD 21679
410-827-8612, ext.105
Millington WMA
P.O. Box 52
33626 Maryland Line Rd.
Massey, MD 21650
410-928-3650; FAX 410-928-5482

LeCompte WMA

4220 Steele Neck Rd.
Vienna, MD 21869
410-376-3236,
FAX 410-376-3916

Wellington WMA

32733 Dublin Rd.
Princess Anne, MD 21853
410-651-2065

Licensing and Registration Service Centers

Licensing and Registration Service Centers offer the following: boat dealer licenses, commercial fishing licenses, hunting licenses, off-road vehicle permits, recreational fishing licenses and vessel titles and registration. Information about Department of Natural Resources locations and activities, safety classes for hunters and boaters and state parks and forests is also available. Visit dnr.maryland.gov/Pages/licensing.aspx.

Annapolis Service Center

160 Harry S Truman Pkwy.
mailing address: PO Box 1869
Annapolis, MD 21401
866-344-8889 (toll free in MD),
410-260-3220

Bel Air Service Center

501 West MacPhail Rd. #2
Bel Air, MD 21014
866-623-3187 (toll free in MD),
410-836-4550

Centreville Service Center

120 Broadway Ave., STE 5
Centreville, MD 21617
866-439-1708 (toll free in MD),
410-819-4100

Cumberland Service Center

13300 Winchester Rd., SW
Cumberland, MD 21502
866-344-8889 (toll free in MD),
301-777-2134
Tuesday and Thursday; walk in only, no mail in applications

Essex Service Center

1338 Eastern Blvd. A
Essex, MD 21221
866-535-8319 (toll free in MD),
667-401-0760; (Mon., Wed., and Fri.; walk-in only, no mail-in applications)

Frederick Service Center

1601-A Bowmans Farm Rd.
Frederick, MD 21701
866-679-0906 (toll free in MD),
240-236-9950

Solomons Service Center

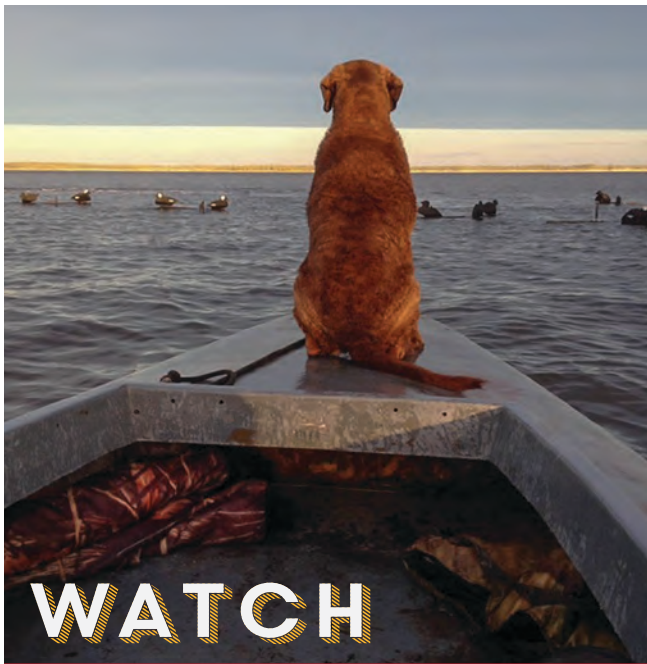
14175 Solomons Island Rd. S
mailing address: P.O.Box 1309
Solomons, MD 20688
866-688-3823 (toll free in MD),
410-535-3382

Salisbury Service Center

251 Tilghman Rd., Room #2
Salisbury, MD 21801
866-812-1678 (toll free in MD),
410-713-3840

NEW HUNTING OPPORTUNITIES AND REGULATIONS FOR 2020-2021

- Rifles and handguns that fire straight-walled cartridges may now be used to hunt deer during the Firearms Season and Junior Deer Hunt days statewide. See map on page 15.
- There is a new Suburban Deer Management Zone comprised of Anne Arundel, Baltimore, Howard, Montgomery and Prince George's counties. The Archery Season antlerless deer bag limit is unlimited in the Suburban Deer Management Zone. See page 14.
- Coyotes may now be hunted year-round statewide during the day and night. See page 51.
- There are new Primitive Deer Hunt Days on February 1-3, 2021. Hunters may only use long bows, recurve bows or flintlock and sidelock percussion muzzleloaders during these days. See page 16.
- The Bonus Antlered Deer Stamp may now be used in Region A under certain circumstances. See page 17.
- Active duty military and honorably discharged veterans now have two special waterfowl hunt days. See page 40.
- Waterfowl hunting at the Deal Island and Fairmount Wildlife Management Area impoundments has a new schedule of available dates. All available dates for the regular duck season at the Deal Island impoundment will now require a permit issued by lottery. See page 58.
- The Maryland Department of Natural Resources will be offering "do-it-yourself" hunts for stocked pheasants in 2020. The pheasant hunts will take place on public lands across the state. Apprentice license holders, junior license holders, new hunters and hunters who have previously held a Maryland hunting license but have let it lapse are eligible to apply. See page 48.



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Realtor
410-490-6075



800-931-4326



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BrettSchrader6@gmail.com
EasternShoreMdRealEstate.com

Brett Schrader an Eastern Shore native who grew up on a dairy farm and knows hard work. Hunting and fishing was a way of life growing up and to this day he is still an avid hunter and fisherman. Brett has the knowledge of what other sportsman desire in a hunting property whether it's for mature whitetail, sika deer, waterfowl or a cashflow investment property. His experience and knowledge will help you find or even sell your perfect piece of property on the Eastern Shore!



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(add cheddar cheese or spicy cheese for an additional \$2/lb.)

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(add cheddar cheese or spicy cheese for an additional \$2/lb.)

Sweet & Spicy Jerky - \$10/lb.

24/7 DROP OFFS



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HUNTING LICENSES

Hunting Licenses, Stamps and Permits

Full Season Hunting Licenses are valid from the day they are issued through the next July 31. A hunting license year is August 1 through the next July 31.

Be aware that a hunting license holder is required to have a printed paper copy or electronic copy of their hunting license in their possession while hunting.

Hunter Education and Safety Requirement

To hunt or purchase a hunting license state law requires:

- Presentation of a Certificate of Competency in Firearms and Hunting Safety (required of all first time hunters), or
- Certification that you held a hunting license issued prior to July 1, 1977, or
- Certification that you hunted on private property prior to July 1, 1977, and were legally exempt from purchasing a hunting license, or
- Certification that you are purchasing a nonresident 3-day license (this page) and will only hunt waterfowl.

Exceptions: Compliance with the Hunter Education and Safety Requirement does not apply to those who are hunting only waterfowl with a Nonresident 3-day Waterfowl and Small Game License (this page) and those shooting under a Regulated Shooting Area Hunting License who are not hunting wild or free-flying captive-raised mallards (see Regulated Shooting Area Hunting License, pg. 7).

The Natural Resources Police, Safety Education and Outreach Unit provides the Hunter Education Course required to obtain the Certificate of Competency in Firearms and Hunter Safety. In addition to traditional classroom courses, an online course is available for those age 13 and older that requires a mandatory one day Hunter Education Field Day Workshop.

Information about Hunter Education Courses, Boating Safety Education Courses and Trapper Education is available from the Maryland Natural Resources Police, Safety Education and Outreach Unit, 305 Marine Academy Drive, Suite 1, Stevensville, MD 21666, 410-643-8502 and by visiting the website at dnr.maryland.gov/nrp/Pages/default.aspx

Note: RESIDENT Junior Hunters (under 16 years of age) are entitled to a one-time FREE annual hunting license, Archery Stamp

and Muzzleloader Stamp upon successful completion of a Hunter Education Course. Please bring or fax the form provided by the course instructor to any Licensing and Registration Service Center (pg. 4). A Maryland resident who completes a Hunter Education Course in another state may contact a Licensing Service Center for the required application form.

Full Season Hunting Licenses

A Full Season Hunting License allows a person to hunt all legal game birds and mammals that are in season. There are additional stamps or permits required for hunting deer, migratory game birds, furbearers and bear (see each game section for its requirements).

An Apprentice Hunting License is available for first time hunters. The Apprentice Hunting License is a one-time license available to both residents and nonresidents who have never hunted before.

Resident Apprentice Hunting License\$10

For first-time Maryland resident hunters of any age who never held a Maryland hunting license.

A person may not purchase an Apprentice Hunting License if they have previously obtained any hunting license in Maryland.

Use of an Apprentice Hunting License requires the following:

- Successful completion of a short, online hunter safety course is required prior to purchasing this license.
- Appropriate stamps are required to hunt migratory birds (pg. 7, federal and state duck stamps) and deer (pgs. 7,8) Archery, Bonus Antlered and Muzzleloader Stamps).
- The apprentice hunter must be accompanied and directly supervised by a Maryland resident at least 18 years old who possesses a valid Maryland non-apprentice hunting license.
- The apprentice and mentor hunter must hunt in close proximity so that the mentor can take immediate control of the apprentice hunter's hunting device.
- The apprentice hunter can hunt unaccompanied if the full hunter safety course was taken and a Certificate of Competency in Firearms and Hunting Safety was acquired.

Nonresident Apprentice Hunting License\$20

For first-time non-resident hunters of any age who never held a Maryland hunting license.

Applicants must comply with the requirements listed above.

Resident Regular Hunting License\$24.50

For Maryland residents age 16 to 64.

Resident Junior Hunting License\$10.50

For Maryland residents under 16 years of age. Written permission of parent or guardian is required.

Resident Senior Hunting License\$5

For Maryland residents age 65 and above. It may be purchased in the calendar year in which a resident attains the age of 65.

Senior Lifetime Consolidated License

This license is no longer available for purchase. Persons who already hold this license are "grandfathered" and:

- Do not need to purchase the Senior Hunting License, Archery or Muzzleloader Stamps.
- Must buy a Bonus Antlered Deer Stamp to hunt a bonus antlered deer.
- Must purchase a Maryland Migratory Game Bird Stamp to hunt migratory game birds.
- Must buy a Managed Hunt Permit (where required).
- Must purchase a Furbearer Permit to hunt or chase furbearers.
- Hunters must keep a record of their confirmation numbers by using the Big Game Harvest Record provided with their license, creating their own record or storing a record electronically on their mobile device. Proof of harvest must be furnished upon request. See Deer and Turkey Tagging and Checking (pgs. 34-35).

Nonresident Hunting License\$130

For hunters who are not Maryland residents and are age 16 to 64.

Nonresident Junior Hunting License\$32.50

For hunters who are not Maryland residents and are under 16 years of age. Written permission of parent or guardian is required.

Nonresident Senior Hunting License\$65

For hunters who are not Maryland residents and are age 65 or older. This license may be purchased in the calendar year in which a nonresident attains the age of 65.

Other Hunting Licenses

Nonresident 3-Day Waterfowl and Small Game License\$45

- This license allows nonresidents of

Maryland to hunt all legal game in season except deer, bear and turkey for three consecutive legal hunting days.

- A **Maryland Migratory Game Bird Stamp is required** to hunt migratory game birds with this license.
- A **Federal Migratory Bird Hunting and Conservation Stamp is required** to hunt waterfowl and coots with this license.
- A **Furbearer Permit is required to hunt, chase or trap furbearers** with a Non-resident 3-Day Waterfowl and Small Game License.
- The **Hunter Education and Safety Requirement** does not apply to hunting only wild waterfowl with this license.

Nonresident Trapping License \$25.50

This license is required for nonresidents to trap furbearers (pg. 50-54) in Maryland in addition to a Nonresident Hunting License and an Individual Furbearer Permit.

Regulated Shooting Area

Hunting License.....\$6

This license allows a person to shoot captive-raised game birds on a state-licensed

Regulated Shooting Area only.

- A **Regulated Shooting Area Hunting License** and the purchase of a **Maryland Migratory Game Bird Stamp** allows a person to shoot tower-released, flighted mallards on a Regulated Shooting Area.
- This license **cannot be used** to hunt wild or free-flying, captive-raised waterfowl on a Regulated Shooting Area.
- To hunt **free-flying, captive-raised mallard ducks or wild waterfowl** on a state-licensed Regulated Shooting Area a hunter **must possess a Maryland hunting license**, the printed validation showing proof of purchase of the **Maryland Migratory Game Bird Stamp** and **Harvest Information Program certification** and a **Federal Migratory Bird Hunting and Conservation Stamp** or its proof of purchase (if over the age of 15).
- A **Regulated Shooting Area Hunting License is not required** if you have a valid **Full Season Hunting License**.
- Hunters on Regulated Shooting Areas may shoot captive-raised game birds on Sundays.

Stationary Blind and Blind Site License.....\$20

A Stationary Blind and Blind Site License allows a person to have an **offshore waterfowl blind** or blind site in Maryland public waters. For Maryland Offshore Waterfowl Hunting information see: dnr.maryland.gov/wildlife/Pages/hunt_trap/offshore_intro.aspx.

Hunting Stamps

Federal Migratory Bird Hunting and Conservation Stamp At National Wildlife Refuges, U.S. Post Offices and at duckstamp.com..... \$25

From the COMPASS portal at dnr.maryland.gov/ OR any Licensing and Registration Service Center (pg. 4) OR a Sport License agent..... \$27

A Federal Migratory Bird Hunting and Conservation Stamp (federal duck stamp) is required of all hunters 16 years of age or older to hunt brant, coots, ducks and geese (pg. 39).

Maryland Migratory Game Bird Stamp....\$9

A Maryland Migratory Game Bird Stamp is required of all hunters to hunt all migratory game birds in Maryland.

**Resident Archery Stamp\$6
Nonresident Archery Stamp \$25**




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HUNTING LICENSES

An Archery Stamp is required to hunt deer during the Archery Season (pg. 16-23).

Resident Muzzleloader Stamp\$6
Nonresident Muzzleloader Stamp \$25
A Muzzleloader Stamp is required to hunt deer during the Muzzleloader Season (pg. 16-24).

NOTE: Exceptions to the Archery and Muzzleloader Stamp requirements: Hunters entitled to hunt without a license and hunters with a Senior Lifetime Consolidated License do not need to purchase an Archery or Muzzleloader Stamp.

Resident Bonus Antlered Deer Stamp...\$10
Nonresident Bonus Antlered Deer Stamp..... \$25
A Bonus Antlered Deer Stamp allows hunting license holders to take one additional antlered white-tailed deer during one of the hunting seasons (Archery, Muzzleloader or Firearms), (pg. 16).

Hunting Permits

Archery Hunting Permit for the Liberty, Loch Raven and Prettyboy Reservoirs FREE

Issued in cooperation of the Maryland Department of Natural Resources, Wildlife and Heritage Service and the City of Baltimore Bureau of Water and Wastewater. Allows archery hunting only on the Liberty, Loch Raven and Prettyboy Reservoirs (pg. 59).

Central Region Public

Hunting Permit..... FREE
Required for certain public hunting areas in Baltimore, Carroll, Cecil, Harford, Howard, Montgomery, Kent and Queen Anne's Counties. To obtain the free Central Region Public Hunting Permit apply online at dnr.maryland.gov/wildlife/Pages/publiclands/wmacentral.aspx. Please call the Gwynnbrook Office at 410-356-9272 between 7:30-11:30 a.m. with questions or for instructions on how to apply by mail or in person.

Southern Region Public

Hunting Permit..... FREE
Required for certain public hunting areas in Anne Arundel, Calvert, Charles, Prince George's and St. Mary's counties. You can now apply for the Southern Region Hunting Permit online. For information, go to dnr.maryland.gov/wildlife/Pages/publiclands/wmasouthern.aspx. For questions regarding specific areas and other methods to apply, please call the Myrtle Grove office at 301-743-5161 between 8 a.m.- noon.

Individual Furbearer Permit.....\$5
Group Furbearer Permit\$10

A Furbearer Permit is required to hunt, chase or trap any furbearer (pg. 50-54).

Managed Hunt Permit\$35
The annual Managed Hunt Permit is required to hunt Department of Natural Resources properties that charge for managed hunts and covers all such hunts on these lands (pg. 27-30).

Snow Goose Conservation Order Hunting Season Permit.....\$5
A Maryland Snow Goose Conservation Order Hunting Season Permit is required to participate in the Light Goose Conservation Order Season (pg. 42).

Hunting Fees

Black Bear Hunt Lottery

Application Fee\$15
A Black Bear Hunting Permit is only available through the Maryland Black Bear Lottery process. The lottery application fee is non-refundable (pg. 46).

Purple Heart Recipients

Maryland residents who were recipients of the Purple Heart Award are eligible for a discounted hunting license and any associated stamps and permits. This year's discounted rate is 50 percent of the regular price of the license or stamp. These discounted hunting licenses and stamps can only be purchased in person at a Licensing and Registration Service Center (pg. 4). Documentation proving the Purple Heart Award was received by the hunter must be provided at the time of purchase. The Purple Heart medal does not suffice as proof of receiving the award. All other requirements apply, for obtaining a hunting license and stamps.

Complimentary DAV-POW Hunting Licenses

A Complimentary Lifetime Hunting License is available to Maryland residents certified as a former prisoner of war or a 100 percent service-connected disabled American veteran (Veterans

Administration documentation is required).

- This free lifetime hunting license **is available only** at Licensing and Registration Service Centers (pg. 4).
- This **license also includes** free, lifetime Archery Stamps, Muzzleloader Stamps and Furbearer Permits.
- The Maryland Migratory Game Bird Stamp and Federal Migratory Bird Hunting and Conservation Stamp **are required to be purchased** annually and **are not included** with this license.
- Deer and turkey hunters must keep a record of their confirmation numbers by using the Big Game Harvest Record provided with their license, creating their own record or storing a record electronically on their mobile device. Proof of harvest must be furnished upon request. See Deer and Turkey Tagging and Checking (pgs. 34-38).

Members of the Armed Forces Hunting In Maryland

Active duty members of the Armed Forces stationed in Maryland:

- are considered residents of Maryland.
- must comply with the **Hunter Education and Safety Requirement** (pg. 6).
- **must purchase** a Resident Hunting License and all required stamps and permits before hunting, **unless** they are on official leave and possess a copy of their official leave orders.
- while hunting **during official leave in Maryland with a copy of their official leave orders:**
 - » **do not need to purchase** a hunting license, deer stamps or Managed Hunt Permit.
 - » **must purchase** a Maryland Migratory Game Bird Stamp, a Federal Migratory Bird Hunting and Conservation Stamp and a Furbearer Permit to pursue migratory game birds and furbearers.

ONLINE LICENSE SYSTEM

The web-based COMPASS licensing system provides the fastest and greenest way to purchase your hunting license. In addition to our eight Licensing and Registration Service Centers and more than 250 sport license agents, this web-based system is available 24/7 for self-service online purchases. Connect to COMPASS through dnr.maryland.gov/Pages/licensing.aspx.

On your first visit, you will supply your personal information. You will receive a free DNRid number and can then print your free DNRid Card. Your DNRid number is all that will be needed to locate your account for future purchases. You may print your license and receipt at the end of your purchase. A confirmation email will be provided shortly after purchase. Hunting and recreational fishing licenses can be reprinted at any time, free of charge. Hunters can print additional Big Game Harvest Records and check your harvest, both free, through COMPASS online.

Any **nonresident** serving in the Armed Forces who is on leave in Maryland, but **not stationed in Maryland**, must purchase a **Nonresident Hunting License** before hunting.

Who May Hunt Without a Hunting License

All Maryland hunters must comply with the **Hunter Education and Safety Requirement** (pg. 6).

You are not required to possess a Maryland hunting license if you are:

- a resident of Maryland (or their spouse) who owns property and who **hunts only on** that property. This also applies to:
 - » The landowner's children and grandchildren if they are **under the age of 16**.
 - » The landowner's children and grandchildren, and the spouse of the children or grandchildren, regardless of age, if the child, grandchild, or their spouse **lives on the property**, or has **worked on the property** for at least 30 days during the preceding 12 months, or **manages the property**. (Each person must individually qualify under these criteria. To qualify for this exemption, a landowner does not need to live on the property but must be able to prove ownership.)
- A person (or their spouse) who **holds land under lease for agricultural purposes** (or a sharecropper), and **lives on this farmland**, and **hunts only on** this farmland. This also applies to:
 - » The lessee's children and grandchildren if they are **under the age of 16**.
 - » The lessee's children and grandchildren, and their spouses, if the child, grandchild, or spouse of the child or grandchild, **lives on the property**, or has **worked on the property** for at least 30 days during the preceding 12 months, or **manages the property**.
- A nonresident (or their spouse) who owns a **contiguous piece of farmland** that is in both Virginia and Maryland and the person's primary residence is on the Virginia portion of the property. Thus, they may hunt on the Maryland portion of the property without a Maryland hunting license. This also applies to the owner's children and grandchildren if they are under the age of 16.
- A Maryland resident serving in the **Armed Forces** who is **on official leave** in Maryland (whether stationed in Maryland or outside Maryland) and **possesses a copy of official leave orders** while hunting.
- A person serving in the **Armed Forces**

who has a **service-connected disability** and possesses a valid military identification while hunting.

- A person who is a **retired former member of the Armed Services** and hunting on farmland that is in active farming status and owned by the person or the person's spouse, child, child's spouse, parent, grandparent, sibling, niece or nephew. A retired former armed forces member who hunts on farmland without a hunting license **must possess the retired military identification card and written permission** from the owner of the farm property specifying the relationship of the person to the owner of the property.

Be aware that hunters not required to have a license:

- **must obtain** a free **DNRid number** available through the COMPASS portal at compass.dnr.maryland.gov/ OR any Licensing and Registration Service Center (pg. 4) OR a Sport License agent.
- **must keep a record** of their deer and turkey confirmation numbers by using the Big Game Harvest Record provided with their license, creating their own record or storing a record electronically on their mobile device. Proof of harvest must be furnished upon request. See Deer and Turkey Tagging and Checking (pgs. 34-38).
- must have a **Maryland Migratory Game Bird Stamp** to hunt migratory game birds.
- must possess the **Federal Migratory Bird Hunting and Conservation Stamp** to hunt waterfowl and coots.
- must obtain a **Furbearer Permit** to hunt, trap or chase any furbearer.
- are **not required to purchase Archery Deer Stamps, Muzzleloader Deer Stamps or Bonus Antlered Deer Stamps**.

Nonresidents of Maryland who own property in the state and hunt on that property **are required to** purchase a Nonresident Hunting License and all other appropriate stamps and permits.

Individuals who are exempt from Maryland hunting license requirements **are subject to all state and federal laws and regulations** relative to hunting and trapping.

Universal Disability Pass

Hunters with mobility impairments may obtain a free Universal Disability Pass that will allow them to **hunt from a vehicle** in designated areas. Applications are available from the website dnr.maryland.gov/Documents/vehiclept.pdf. See Public Hunting Lands (pgs. 56-59)

for areas that have provisions for the mobility impaired. Please contact each area for their specific conditions.

Purchasing Your Hunting Licenses, Stamps and Permits

A **DNRid number is required** to obtain hunting and trapping licenses, stamps and permits.

A DNRid Card and number, hunting licenses, stamps, permits and Big Game Harvest Records **are available through:**

- the **COMPASS** portal at dnr.maryland.gov/Pages/licensing.aspx.
- **Licensing and Registration Service Centers**- Services, hours, addresses and phone numbers are listed on page 4.
- **Sport License Agents**- A list of agents is available at: dnr.maryland.gov/Pages/licensing.aspx and your local Licensing and Registration Service Center can provide the location for Sport License agents near you.

You may obtain a hunting license 24 hours a day, seven days a week through the COMPASS portal at dnr.maryland.gov/Pages/licensing.aspx. You may print your license and receipt at the end of your purchase. A confirmation email will be provided shortly after purchase. You may print or reprint your license then and do so any time through the COMPASS portal. The license immediately authorizes your participation in all purchased activities, including deer and turkey hunting. Supporting documents for some privileges will be mailed. Payment can be made by Visa, Master Card or Discover.

You may obtain a **Hunting License Application** by calling or visiting a Licensing and Registration Service Center or from the website: dnr.maryland.gov/Pages/licensing.aspx. Complete all applicable sections and mail it with the appropriate fee to any Licensing and Registration Service Center (pg. 4).

Lost or damaged hunting licenses can be reprinted for free. Call any Licensing and Registration Service Center or log into your account at compass.dnr.maryland.gov.

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Hunting Regulations and Requirements

General Regulations

- A hunter **must carry personal photo identification** (such as a driver's license) or a secondary form of positive identification while hunting.
- A hunting license holder is required to have a **printed paper copy or electronic copy of their hunting license** in their possession while hunting.
- It is unlawful to hunt any game bird or mammal while **under the influence** of alcohol or any narcotic drug.
- It is unlawful to hunt any animal other than deer on the **first day of Deer Firearms Season**, except sea ducks in the Sea Duck Zone.
- It is a violation of law to cast the rays of an artificial light from a vehicle on dwellings or buildings, fields, livestock, orchards, wild mammals and birds, or woods. However, in Baltimore City, Montgomery and Prince George's counties, a person may cast the rays of an artificial light from a vehicle for the sole purpose of observing or photographing wildlife until 9 p.m. A person may not have a hunting device in their possession while casting rays of an artificial light. Note: coyotes, foxes, opossums or raccoons may be hunted on foot at nighttime during open season with the use of a dog and light.
- **Safety Zones:** It is illegal to **hunt, shoot or trap wildlife within 150 yards** of any building or camp occupied by human beings without permission of the owner or occupant. For archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Calvert, Carroll, Cecil, Frederick, Harford, Montgomery, St. Mary's, and Washington counties. In Harford, archers must use a tree stand when hunting between 50 and 100 yards of any building or camp occupied by human beings. In Montgomery and Washington counties, archers must be in an elevated position when hunting between 50 and 100 yards of any building or camp occupied by human beings.
- It is unlawful to **discharge a firearm within 300 yards** of a public or nonpublic school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, universities or home schools.
- **It is unlawful to tamper with** and remove the catch from **any legally set trap**.

Hunting on Private Property

Written permission is required from the property owner to **hunt or trap** on private property in all counties.

Liability

Any person hunting on private property shall be liable for any damage caused by that person to private property while hunting. The landowner may not be liable for accidental injury or damage to the hunter, whether or not the landowner or the landowner's agent or lessee has given permission to hunt. For additional information regarding landowner liability read Bulletin EB357 (Landowner Liability and Recreational Access) at the University of Maryland Extension's website (<https://extension.umd.edu/learn/publications/landowner-liability-and-recreational-access-eb-357>).

Controlling Hunter Use of Private Property

Posting property boundaries in a conspicuous manner makes it illegal to trespass or for any person to enter without the landowner's permission. Maryland law allows the use of blue paint stripes and/or signs to indicate private property boundaries. Vertical paint marks at least 2 inches in width and 8 inches in length must be centered at least 3 feet, but no more than 6 feet, from the ground or water surface. The paint must be oil-based and bright blue.

Sunday Hunting

- A person who possesses a **Falconry Permit** may hunt specified game birds and mammals on Sundays during the open season (pgs. 43 and 54).
- An unarmed person participating in an **organized fox chase** may chase foxes on Sundays.
- Persons hunting on **Regulated Shooting Areas** may shoot captive raised game birds (except free-flying captive-raised waterfowl) on Sundays.
- Persons may hunt **deer** (pg. 20), **turkeys** (pg. 33), **small game** (pg. 49) and **furbearers** (pg. 51) on **certain Sundays in certain areas**.

State Owned Lands

- It is illegal to **target shoot on state lands** except in designated areas.
- It is a violation of law to **construct or use permanent blinds or tree stands on state-owned** or controlled properties, unless provided by the Department of Natural Resources. Tree stands and blinds are limited to those of a temporary nature which must be removed at the end of each day.
- It is unlawful to **trap on state lands** without written permission from the controlling agency.
- It is **illegal to place bait** for hunting on state lands.

Fluorescent Color Clothing Requirements and Exceptions

Daylight fluorescent orange or daylight

fluorescent pink clothing **promotes hunter safety** because it is easy for other hunters to see outdoors. Except as noted in the exemptions below, a daylight fluorescent color outer garment or hat **must be worn by all** people who hunt any wildlife or accompany, aid or assist a hunter in a field, marsh, wooded area or on the water. Even those who are exempt from this requirement are encouraged to wear fluorescent color clothing when hunting.

Whenever hunting, both hunters and companions **must wear either:**

- a **cap of solid daylight fluorescent orange or daylight fluorescent pink** color worn as an outer garment on the head at all times;
- a **vest or jacket containing** back and front panels of at least 250 square inches of solid daylight fluorescent orange or fluorescent pink color worn as an outer garment at all times; or
- an **outer garment of camouflage daylight fluorescent orange or daylight fluorescent pink** worn above the waist which contains at least 50 percent daylight fluorescent color.

Persons required to wear fluorescent color clothing that **hunt from a ground blind** that has four sides, a top and is placed 4 feet or less above the ground **must display**, on or within 25 feet of the blind, a cap of solid daylight fluorescent orange or daylight fluorescent pink color or a panel, band, strip, or garment containing at least 250 square inches (approximately 16 inches by 16 inches) of solid **daylight fluorescent orange or daylight fluorescent pink** color.

Be aware that:

- **Property owners and their spouses and children** (while hunting on the property owned) **are required** to wear fluorescent color clothing.
- Those **who hunt with archery equipment** during the Junior Deer Hunt Days, Deer Firearms Season, Deer Muzzleloader Season and Primitive Deer Hunt Days **are required** to wear fluorescent color clothing.
- Deer **archery hunters** hunting in Allegany, Frederick, Garrett and Washington counties during the open **black bear season are required** to wear fluorescent color clothing.

Those exempt from the requirement of wearing fluorescent color clothing are:

- **except as noted above**, a person who hunts deer during the Deer Archery Season.
- a person authorized by a Falconry Permit who hunts game birds or mammals using falcons, hawks or owls.
- a person who hunts or accompanies, aids or assists another person hunting the following species: brant, coot, crow, dove, ducks, furbearing mammals, geese, rails, snipe, wild turkey.

Hunting Safety Tips

Tree stands can be dangerous if they are used incorrectly or carelessly. Tree stand accidents are the leading cause of hunter injuries in Maryland. This follows the national trend in that over 50 percent of all hunting accidents are tree stand related. Most tree stand accidents occur in transition from a climbing device to the tree stand and from the tree stand onto the climbing device. Other injuries occur when the tree stand fails or from the incorrect installation of a manufactured stand. Please follow these safety tips. Your life or livelihood may depend on it.

- Always read, understand and practice the manufacturer's recommendations before using any climbing equipment or tree stand.
- Check and repair all tree stands and climbing equipment every year before hunting.
- Use updated equipment. Newer tree stand equipment is solid, safe and secure.
- Always practice installing a hang-on tree stand at ground level before attempting an elevated installation.
- Always use a full-body safety harness/fall restraint system and a lifeline when climbing a tree or in a tree stand. Never use a waist belt or rope as a substitute for this safety equipment.
- Only climb healthy trees.
- Use your climbing device or tree stand for support; branches may give way under your weight.
- Use three points of contact with the tree or climbing device for a secure hold.
- Climb higher than your stand and step down onto it. Climbing up into the stand can dislodge it causing a fall.
- Wear boots with non-skid soles. Steps or platforms may be slippery in rain, sleet, or snow.
- When using a two piece climbing stand, make sure to connect the two pieces with a strap or rope to prevent the bottom portion from dropping away.
- Never carry anything while you are climbing. Use a haul line to get hunting devices and other equipment into and out of your stand. Make sure guns and crossbows are unloaded and broadheads are covered prior to raising or lowering them with a haul line.
- As a precautionary measure, clear the ground of debris below your stand and climbing device.
- If you are sleepy, climb down from your stand and hunt from the ground.
- Leave a hunting plan with a responsible adult or where rescuers will find it. Include specifically where you will hunt and when

you will return. Include a map to better explain your location.

- Keep a survival pack with you that includes a whistle, cell phone, flashlight and a basic first aid kit.
- Never hunt from a tree stand without using a full-body safety harness.
- More information on tree stand safety is available at tmastands.com.

Firearms Safety Tips

- Treat every gun as if it were loaded. Never play with a firearm.
- Never point a gun at anything you don't want to shoot.
- Always control the muzzle direction in case of a fall.
- Keep the barrel and action clear of obstructions. Carry only the proper ammunition for your firearm.
- Be sure of your target and what is beyond it. Always know the identifying features of the game you hunt.
- Unload guns and open the action when not in use.
- Never climb a tree or jump a ditch with a loaded gun. Never pull the gun toward you by the muzzle.
- Never shoot a bullet at flat, hard surfaces or water.
- Store guns and ammunition separately, beyond the reach of children and careless adults. Use trigger locks.
- Never use alcoholic beverages or medications that cause drowsiness before or during the use of a firearm.

Archery Safety Tips

- Always identify your target and background before you shoot.
- Never walk or climb a tree with a knocked arrow in a vertical bow or a crossbow loaded with a bolt.
- Unload or uncock your crossbow before transporting. An unloaded crossbow does not have a bolt or arrow in the firing position. Uncock it by using an uncocking device or by shooting into a safe backstop.
- Keep your fingers and thumb down on the crossbow forearm out of the path of travel for the string and cables.
- Never shoot if there is a doubt about the shot.
- Never shoot if the animal is alert and excited.
- Know exactly where the arrow or bolt will hit before you pull the trigger or release the string (practice, practice, practice).

- Limit shots to distances you are accurate and comfortable with (typically 40 yards maximum for crossbows and 30 yards for vertical bows).
- Always use manufacturer recommended arrow or bolt weights.
- Practice with the same type broadhead you plan to hunt with.

Turkey Hunting Safety Tips

Follow these suggestions to ensure a safe turkey hunting experience:

- Leave the area if you suspect there's another hunter already working the same bird.
- Resist the urge to stalk turkey sounds as they could be made by another hunter.
- Select a spot that is in open timber rather than thick brush: wearing camouflage clothing and eliminating movement is more critical to success than hiding in heavy cover.
- Sit against a large stump, blow-down, tree trunk or rock that is wider than your shoulders and higher than your head when calling wild turkeys.
- Never wear bright colors, especially not red, white, blue or black because these are the colors of a wild turkey gobbler. Watch out for red, white or blue on your socks, t-shirts, hooded sweatshirts, hats, bandanas etc. Wear dark undershirts and socks, and pants long enough to be tucked into boots.
- Remain still and speak in a loud, clear voice to announce your presence to other hunters if necessary. Never move, wave or make turkey sounds to alert another hunter of your presence.
- Keep your hands and head camouflaged when calling.
- Maintain a clear field of view when using a camouflage blind or netting.
- Ensure your decoy is not visible when you are transporting it. Stash the decoy in your vest and make sure the head is not sticking out.
- If you harvest a wild turkey during your hunting trip, you should cover the bird's head and body when carrying it out from your hunting spot.
- Put your gun's safety on and approach the downed bird with your firearm pointed in a safe direction after firing. Never run with a firearm.
- Use extreme caution if using a turkey decoy or any part of a decoy to shield your approach to a turkey. This action could draw the attention of another hunter and lead to an accident.

Deer hunting regulations are divided by regions. There are two Deer Management Regions whose dividing line is in Washington County (see map, pg. 14). There are also rules and seasons for archery, firearms (including air guns) and muzzleloader deer hunting.

Junior Deer Hunt Days	pg. 16
Antlered White-tailed Deer, Statewide Seasons	pg. 16
Antlerless White-tailed Deer Seasons, Region A	pg. 17
Antlerless White-tailed Deer Seasons, Region B	pg. 18
Sika Deer Seasons	pg. 18
Sunday Deer Hunting	pg. 20
Archery Deer Hunting Regulations	pg. 22
Muzzleloader Deer Hunting Regulations	pg. 23
Firearms and Air Gun Deer Hunting Regulations	pg. 24
Chronic Wasting Disease in Maryland	pg. 26
Managed Deer Hunting Programs	pg. 27
Deer Processors	pg. 31

General Deer Hunting Rules

- A hunter must carry **personal photo identification** (such as a driver's license) or a secondary form of positive identification while hunting.
- **Written permission is required** to hunt on private land.
- A **hunting license is required to hunt deer** (with exceptions). See Hunting Licenses, Stamps and Permits (pgs. 6-9) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
- An Archery Stamp is required for Archery Deer Season **and when using bows during the Primitive Deer Hunt Days**. A Muzzleloader Stamp is required for Muzzleloader Deer Season **and when using a muzzleloader during the Primitive Deer Hunt Days** (pgs. 7-8, 16-18, 22-24).
- There are tagging and checking requirements for all deer harvested. See Deer and Turkey Tagging and Checking for instructions (pgs. 34-35).
- There are **daylight fluorescent color clothing requirements to hunt deer**. See Fluorescent Color Clothing Requirements and Exceptions (pg. 10).
- **Archery equipment may be used** to hunt deer during all of the deer hunting seasons. This includes the Junior Deer Hunt Days. **Hunters may only use long bows or recurve bows during the Primitive Deer Hunt Days**.
- **Muzzleloading firearms may only be used** to hunt deer during the Muzzleloader Season, Firearms Season, Junior Deer Hunt Days and Primitive Deer Hunt Days. **Hunters may only use flintlock or sidelock percussion muzzleloaders** during the Primitive Deer Hunt Days.
- **Shotguns or rifles and handguns that fire straight-walled cartridges may be used** to hunt deer in all counties during the Firearms Season and Junior Deer Hunt Days.
- **Rifles and handguns that shoot bottleneck cartridges may only be used** to hunt deer during the Firearms Season and Junior Deer Hunt Days in certain counties and areas (see map and description, pg. 15).
- **Air guns** that shoot bullets, arrows or bolts may be used to hunt deer in all counties **during the Firearms Season and Junior Deer Hunt Days only**.
- **Deer harvested must count toward the bag limit of the season** in which they are taken, **please note**:
 - » Deer harvested with archery equipment during the antlerless-only second split of the early Muzzleloader Season in Region B must count toward the Archery Season bag limit.
- Hunters **may not carry archery equipment and muzzleloaders at the same time** when Archery Season and Muzzleloader Season are in concurrently. This includes the Primitive Deer Hunt Days.
- **Telescopic and electronic aiming devices** may be used on all devices legal for hunting deer during the Archery, Muzzleloader and Firearms Seasons and Junior Deer Hunt Days. **Telescopic and electronic aiming devices may not be used during the Primitive Deer Hunt Days**.
- The **antlered white-tailed deer bag limit is statewide**. It applies to both Region A and Region B together.
- **Antlerless white-tailed deer bag limits are separate** and independent for Region A and Region B.
- **Sika deer bag limits are independent** of the white-tailed deer bag limits.
- **Only one antlered white-tailed deer may be taken per day** within the season bag limits. There is no restriction on the number of **antlerless deer that may be taken per day** within the season bag limits.
- Daily deer **shooting hours** are one half hour before sunrise to one half hour after sunset with the exception of certain Sundays in certain counties (see Sunday hunting chart, pg. 20).
- **Recorded or electrically amplified calls** or sounds are prohibited for the purpose of deer hunting.
- **Non-electronic deer calls** are permitted for deer hunting.
- **Dogs cannot be used** to hunt deer except trained tracking dogs may be used to find dead, wounded or injured deer. The dog handler must maintain physical control of the tracking dog at all times and only the hunter and dog handler may carry a hunting device while tracking the deer. Prior to tracking the deer, the hunter must notify the Natural Resources Police by telephone at 800-628-9944. The hunter may dispatch the deer only during legal shooting hours and by means legal for the current hunting season.
- Deer may not be hunted while they are **swimming or taking refuge in water**.
- **Fallow deer** (where they are found) may be taken in place of white-tailed deer during each of the deer hunting seasons. Fallow deer have escaped from captivity and are found in a few isolated areas in Maryland.
- It is **legal to bait deer except** on state-owned or state-controlled properties.
- A person that intentionally wounds or kills a deer must make **a reasonable attempt to retrieve** and make use of the deer. This includes hunters and persons shooting under the authority of a Deer Management Permit (crop damage permit).
- A person **must have written permission** when entering lands owned by another person or organization for the purpose of retrieving a deer. Some publicly owned properties also require permission before a person may access them.
- It is unlawful to **cast the rays of an artificial light** from a vehicle on buildings or dwellings, fields, livestock, orchards, wild mammals and birds or woods. See General Hunting Regulations for exceptions (pg. 10).

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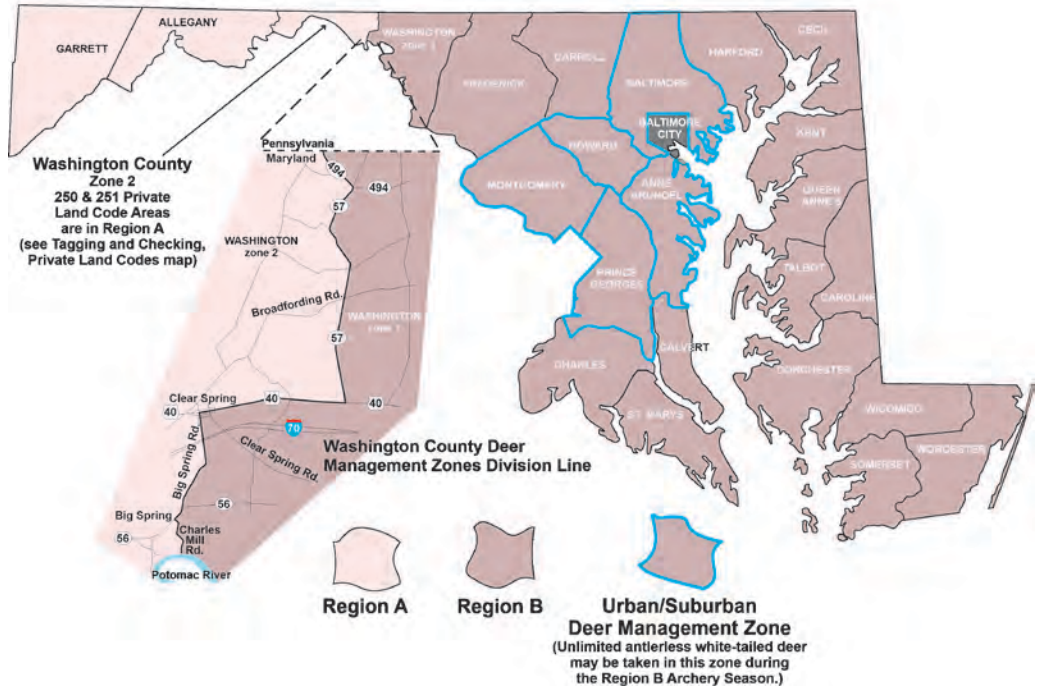
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DEER HUNTING

REGION A: Allegany County, Garrett County and the western portion of Washington County (Zone 2, Private Land Code Areas 250 and 251) that lies west of a line beginning at the intersection of Rt. 494 and the Pennsylvania line, south on Rt. 494 to Rt. 57, south on Rt. 57 to Rt. 40 at St. Paul's Church, west on Rt. 40 to the junction of Big Spring Rd. and Rt. 40 in Clear Spring, south on Big Spring Rd. to the junction of Rt. 56 at Big Spring, following Rt. 56 west to the junction of Charles Mill Rd., then south on Charles Mill Rd. to the Potomac River.

REGION B: Anne Arundel, Baltimore, Calvert, Caroline, Carroll, Cecil, Charles, Dorchester, Frederick, Harford, Howard, Kent, Montgomery, Prince George's, Queen Anne's, St. Mary's, Somerset, Talbot, the eastern portion of Washington County, Zone 1, Private Land Code Area 252, that lies east of a line beginning at the intersection of Rt. 494 and the Pennsylvania line, south on Rt. 494 to Rt. 57, south on Rt. 57 to Rt. 40 at St. Paul's Church, west on Rt. 40 to the junction of Big Spring Rd. and Rt. 40 in Clear Spring, south on Big Spring Rd. to the junction of Rt. 56 at Big Spring, following Rt. 56 west to the junction of Charles Mill Rd., then south on Charles Mill Rd. to the Potomac River), Wicomico and Worcester counties.

DEER MANAGEMENT REGIONS/ZONES MAP



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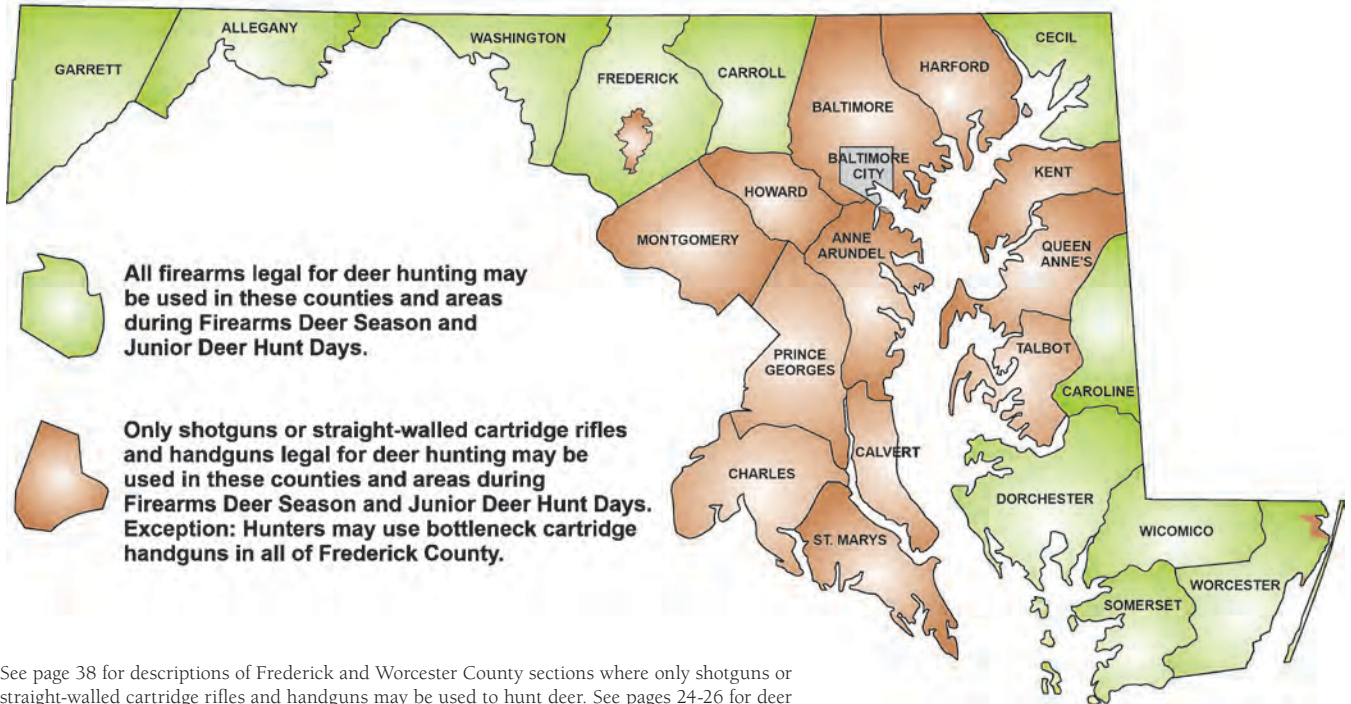
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DESIGNATED RIFLE, SHOTGUN AND HANDGUN COUNTIES AND AREAS FOR FIREARMS SEASON DEER HUNTING



See page 38 for descriptions of Frederick and Worcester County sections where only shotguns or straight-walled cartridge rifles and handguns may be used to hunt deer. See pages 24-26 for deer hunting firearms regulations.



FROM FIELD TO TABLE

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DEER HUNTING

JUNIOR DEER HUNT DAYS AND BAG LIMITS 2020

DATES	REGION/DEER	BAG LIMIT
NOV. 14, STATEWIDE SUNDAY, NOV. 15 IN CERTAIN COUNTIES (SEE SUNDAY HUNTING CHART, PG. 20.)	Region A White-Tailed Deer	1 antlered or 1 antlerless deer
	Region B White-Tailed Deer	3 deer, no more than 1 may be antlered
	Sika Deer	1 antlered or 1 antlerless deer

(See map for regions, pg. 14.)

Junior Deer Hunt Days are for hunters age 16 or younger only.

To hunt during these days:

- Junior hunters must have a hunting license or be exempt from the license requirement (see Who May Hunt Without a License, pg. 9).
- They must be accompanied in the field by an individual who:
 - is 21 years old or older.
 - possesses a valid Maryland hunting license (an Apprentice Hunting License does not meet this requirement) or is exempt from hunting license requirements.
 - is unarmed.

- Junior Deer Hunt Days have a **separate bag limit**. Deer taken by junior hunters during these days do not count towards the regular Archery, Muzzleloader or Firearms seasons bag limits.
- Daily deer **shooting hours** for Junior Hunt Days are one half hour before sunrise to one half hour after sunset.
- Junior hunters are NOT required to comply with the **antler point restriction** during any of the deer seasons (see White-tailed Deer Antler Point Restrictions).

ANTLERED WHITE-TAILED DEER STATEWIDE SEASONS AND BAG LIMITS, 2020–2021

SEASON	DATES	BAG LIMIT
ARCHERY	Sept. 11–Oct. 21, Sunday Oct. 25, Oct. 26–Nov. 27, Dec. 14–Dec. 18, Sunday Jan. 3, Jan. 4–Jan. 7, Jan. 11–Jan. 30 Archery Season is also open Jan. 8–Jan. 10 in Region A. Feb. 1–Feb. 3 for Primitive Deer Hunt Days, see the following regulations.	2 total for all seasons combined No more than 1 in any weapon season A third antlered white-tailed deer may be taken only in Region B as a bonus antlered deer (see requirements below)
MUZZLELOADER	*Oct. 22–Oct. 24, Dec. 19–Jan. 2 Feb. 1–Feb. 3 for Primitive Deer Hunt Days, see the following regulations.	
FIREARMS	Nov. 28–Dec. 12, Firearm Season is also open Jan. 8–Jan. 10 in Region B only.	

* The Bonus Antlered Deer Stamp may not be used during the Oct. 22-24, 2020 Muzzleloader Season. On these same dates, only one (1) deer total (antlered or antlerless) may be taken in Region A. See map for regions, pg. 14.

- All **Junior hunters**, 16 years of age or younger, are NOT required to comply with the antler point restriction during any of the deer seasons.

Primitive Deer Hunt Days

- Hunters may only use long bows, recurve bows or flintlock and sidelock percussion muzzleloaders during these days.
- The use of draw-locks and telescopic or other electronic aiming devices are prohibited.
- Antlered** white-tailed deer taken with a bow during the Primitive Deer Hunt Days will count towards the regular antlered archery bag limit.
- Antlered** white-tailed deer taken with a muzzleloader during the Primitive Deer Hunt Days will count towards the regular antlered muzzleloader bag limit.
- All deer hunters must wear fluorescent color clothing during the Primitive Deer Hunt Days.

Bonus Antlered Deer

- Hunting license holders may purchase a Bonus Antlered Deer Stamp to take one additional antlered white-tailed deer in Region B, or to take an antlered deer in Region A when they have already harvested an antlered deer in Region B during the same weapon season.
- Hunters may only use one Bonus Antlered Deer Stamp per license year in the season of their choice (Archery, Muzzleloader, or Firearms), except for the Bonus Antlered Deer Stamp may not be used

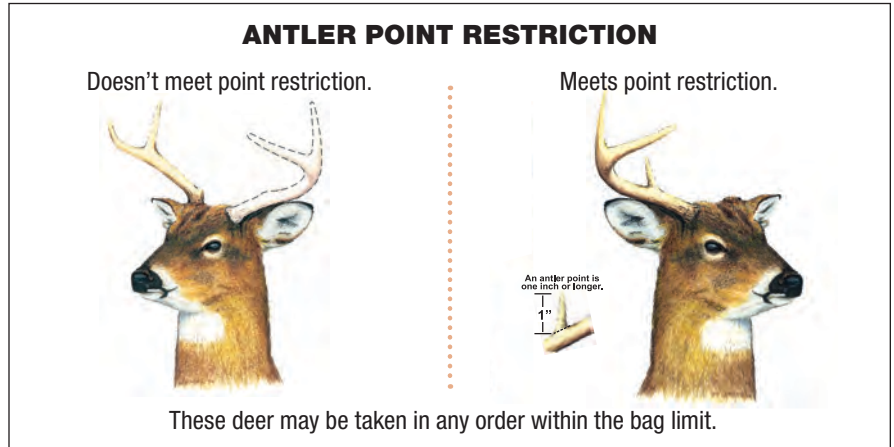
- The **antlered white-tailed deer bag limit** is statewide and applies to both Region A and Region B together.
- Hunters may only harvest **one antlered white-tailed deer per day** within the season bag limits.
- An **antlered white-tailed deer** is defined as a deer with two or more points to one antler, or a deer with one antler three or more inches long, measuring from the top of the skull as the deer is in life.
- An **antler point** is defined as any antler projection one inch or more in length and includes the brow tine. The tip of the main beam is also considered a point.
- A **statewide Antler Point Restriction is in effect** on some, but not all, of the antlered white-tailed deer a hunter may harvest during the license year. The Antler Point Restriction includes these regulations:
 - Hunters may harvest one antlered white-tailed deer within the yearly bag limit that does not meet the requirement of having at least three points on one antler. Any additional antlered white-tailed deer taken within the yearly bag limit must have at least three points on one antler.
 - These deer may be taken in any order within the existing bag limit.

during the Oct. 22-Oct 24, 2020 portion of the Muzzleloader Season.

- Those who may hunt without a license (pg. 9) and those who possess an Apprentice Hunting License (pg. 6) **do not need to purchase** a Bonus Antlered Deer Stamp to take the bonus antlered white-tailed deer.
- A Bonus Antlered Deer Stamp **must be purchased** by hunting license holders **prior to pursuing** the bonus antlered deer.
- Hunters may harvest an antlered white-tailed deer in Region B and then **use the Bonus Antlered Deer Stamp to take another antlered white-tailed deer in Region A in the same weapon season.** However, hunters in Region A may take **no more than one antlered deer in a weapon season and no more than two antlered deer total for all seasons combined.**
- **The bonus antlered deer may not be harvested on the same day one is taken under the regular bag limit.**
- Hunters **must use the Bonus Antlered Deer Stamp** in order to:
 - » Take a second antlered deer in one weapon season, OR;

- » In Region B, if the hunter has taken an antlered white-tailed deer in each of two weapon seasons already, they may use the bonus antlered deer stamp to take a third antlered white-tailed deer in a remaining weapon season.

- **In no case may a hunter take more than two antlered white-tailed deer in any single weapon season or more than three total for the license year.**
- **Sika deer may not be taken as bonus antlered deer.**



Hunters may harvest one antlered white-tailed deer within the yearly bag limit that does not meet the requirement of having at least three points on one antler. **Any additional antlered white-tailed deer taken** within the yearly bag limit must meet the minimum point restriction.

ANTLERLESS WHITE-TAILED DEER SEASONS AND BAG LIMITS REGION A, 2020-2021		
SEASON	DATES	BAG LIMIT
ARCHERY	Sept. 11–Oct. 21, Sunday Oct. 25, Oct. 26–Nov. 27, Dec. 14–Dec. 18, Sunday Jan. 3, Jan. 4 - Jan. 30 Feb. 1–Feb. 3 for Primitive Deer Hunt Days, see the following regulations.	2 total for Archery, Muzzleloader and Firearms Seasons combined No more than 1 in any weapon season A third antlerless deer may be taken during the Primitive Deer Hunt Days
MUZZLELOADER	Department Of Natural Resources Public Lands: *Oct. 22–Oct. 24 and Jan. 2 All Other Lands: Oct. 22–Oct. 24 and Dec. 31–Jan. 2 Feb. 1–Feb. 3 for Primitive Deer Hunt Days, see the following regulations.	
FIREARMS	Department of Natural Resources Public Lands: Dec. 12 All Other Lands: Dec. 11–Dec. 12	

*Only one (1) deer total (antlered or antlerless) may be taken in Region A during the Oct. 22-24, 2020 Muzzleloader Season. See map for regions, pg. 14

Primitive Deer Hunt Days

- Hunters may only use long bows, recurve bows or flintlock and sidelock percussion muzzleloaders during these days.
- The use of draw-locks and telescopic or other electronic aiming devices are prohibited.
- Antlerless deer taken during the Primitive Deer Hunt Days **do not count against the regular Region A antlerless bag limits.**
- All deer hunters must wear fluorescent color clothing during the Primitive Deer Hunt Days.

Region A Public Lands

- Region A Department of Natural Resources Public Lands open to antlerless white-tailed deer hunting are: Billmeyer-Belle Grove WMA, Cunningham Swamp WMA, Dan's Mountain WMA, Deep Creek Lake State Park (Designated Areas Only), Garrett State Forest, Green Ridge State Forest, Indian Springs WMA, McCoolle FMA, Mount Nebo WMA, Potomac State Forest, Prather's Neck WMA, Rocky Gap State Park (Designated Areas Only), Savage River State Forest, Sideling Hill WMA, Warrior Mountain WMA, Wolf Den Run State Park, Woodmont NRMA, Youghiogheny Reservoir CWMA and Youghiogheny Scenic Wild River NEA.

- In Region A, hunters may harvest **only two antlerless deer** total during the Archery, Muzzleloader, and Firearms seasons combined. Hunters **may take a third antlerless deer** during the Primitive Deer Hunt Days. No more than one antlerless deer may be taken in any

weapon season excluding the Primitive Deer Hunt Days.

- **An antlerless white-tailed deer is a female deer or a male deer with no antlers or spike antlers less than three inches in length, measuring from the top of the skull as the deer is in life.**

ANTLERLESS WHITE-TAILED DEER SEASONS AND BAG LIMITS REGION B, 2020–2021

SEASON	DATES ALL SUNDAY HUNTING DATES ARE IN CERTAIN COUNTIES ONLY, SEE CHART ON PG. 20.	BAG LIMIT
ARCHERY	Sept. 11–Oct. 21, Sunday Oct. 25, Oct. 26–Nov. 27, Dec. 14–Dec. 18, Sunday Jan. 3, Jan. 4–Jan. 7, Jan. 11–Jan. 30 Feb. 1–Feb. 3 for Primitive Deer Hunt Days, see the following regulations.	15 (Unlimited antlerless in the Suburban Deer Management Zone*)
MUZZLELOADER	Oct. 22–Oct. 24, Oct. 26–Oct. 31, Dec. 19–Jan. 2 Feb. 1–Feb. 3 for Primitive Deer Hunt Days, see the following regulations.	10
FIREARMS	Nov. 28–Dec. 12, Jan. 8–Jan. 10	10

* Suburban Deer Management Zone is comprised of Anne Arundel, Baltimore, Howard, Montgomery, and Prince George's counties.
See map for regions, pg. 14.

- An **antlerless white-tailed deer** is a female deer or a male deer with no antlers or spike antlers less than three inches in length, measuring from the top of the skull as the deer is in life.

Primitive Deer Hunt Days

- Hunters may only use long bows, recurve bows or flintlock and side-lock percussion muzzleloaders during these days.
- The use of draw-locks and telescopic or other electronic aiming devices are prohibited.
- **Region B antlerless white-tailed deer taken with a bow during the Primitive Deer Hunt Days** will count towards the regular Region B archery bag limit.
- **Region B antlerless white-tailed deer taken with a muzzleloader during the Primitive Deer Hunt Days** will count towards the regular Region B muzzleloader bag limit.
- All deer hunters must wear fluorescent color clothing during the Primitive Deer Hunt Days.

SIKA DEER SEASONS AND BAG LIMITS, 2020–2021

SEASON	DATES ALL SUNDAY HUNTING DATES ARE IN CERTAIN COUNTIES ONLY, SEE CHART ON PG. 20.	BAG LIMIT
ARCHERY	Sept. 11–Oct. 21, Sunday Oct. 25, Oct. 26–Nov. 27, Dec. 14–Dec. 18, Sunday Jan. 3, Jan. 4–Jan. 7, Jan. 11–Jan. 30 Feb. 1–Feb. 3 for Primitive Deer Hunt Days, see the following regulations.	3 deer, no more than 1 antlered
MUZZLELOADER	Antlered or Antlerless: Oct. 22–Oct. 24 and Dec. 19–Jan. 2 Antlerless Only (Region B only): Oct. 26–Oct. 31 Feb. 1–Feb. 3 for Primitive Deer Hunt Days, see the following regulations.	3 deer, no more than 1 antlered
FIREARMS	Nov. 28–Dec. 12, Jan. 8–Jan. 10	3 deer, no more than 1 antlered

- **Sika deer bag limits** are independent of the white-tailed deer bag limits.
- Sika deer daily shooting hours are the same as white-tailed deer; one half hour before sunrise to one half hour after sunset with the exception of certain Sundays in certain counties (see Sunday hunting chart, pg. 20).
- **An antlered sika deer** is a deer with at least one antler visible above the hairline.
- Bonus Antlered Deer Stamps may not be used to take sika deer.

Primitive Deer Hunt Days

- Hunters may only use long bows, recurve bows, or flintlock and side-lock percussion muzzleloaders during these days.
- The use of draw-locks and telescopic or other electronic aiming devices are prohibited.
- **Sika deer taken with a bow during the Primitive Deer Hunt Days** will count towards the regular sika archery bag limit.
- **Sika deer taken with a muzzleloader during the Primitive Deer Hunt Days** will count towards the regular sika muzzleloader bag limit.
- All deer hunters must wear fluorescent color clothing during the Primitive Deer Hunt Days.

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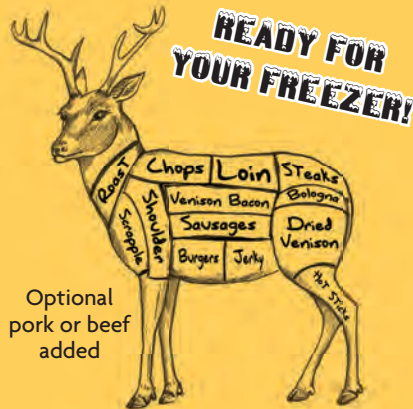
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SUNDAY DEER HUNTING

SUNDAY DEER HUNTING 2020–2021 (FOR WHITE-TAILED DEER AND SIKA DEER)

Sunday hunting is allowed only on these dates and times during these seasons

COUNTY	ARCHERY SEASON												FIREARM SEASON				MUZZLELOADER SEASON		LANDS OPEN			
	SEPT. 13	SEPT. 20	SEPT. 27	OCT. 4	OCT. 11	OCT. 18	OCT. 25	NOV. 1	NOV. 8	NOV. 15	NOV. 22	JAN. 3	JAN. 10	JAN. 17	JAN. 24	NOV. 15 (JR. HUNT)	DEC. 6	JAN. 10		DEC. 20	DEC. 27	
	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open		Open	Open	Open
ALLEGANY	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private & Designated Public ¹
ANNE ARUNDEL	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	Private Only
BALTIMORE	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	None
CALVERT	—	—	—	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Only
CAROLINE	—	—	—	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Only
CARROLL	—	—	—	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Only
CECIL	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private & Designated Public ¹
CHARLES	—	—	—	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Only
DORCHESTER	—	—	—	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Only
FREDERICK	—	—	—	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Only
GARRETT	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private & Designated Public ¹
HARFORD	—	—	—	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Only
HOWARD	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	None
KENT	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Only
MONTGOMERY	Open ²	Open ²	Open ²	Open ²	Open ²	Open ²	Open ²	Open	Open ²	Open ²	Open ²	Open ²	Open ²	Open ²	Open ²	Open	Open ²	Open ²	Open ²	Open ²	Open ²	Private Only
PRINCE GEORGE'S	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	None
QUEEN ANNE'S	—	—	—	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Only
ST. MARY'S	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private & Designated Public ¹
SOMERSET	—	—	—	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Only
TALBOT	—	—	—	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Only
WASHINGTON REGION A	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private & Designated Public ¹
WASHINGTON REGION B	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Only
WICOMICO	—	—	—	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Only
WORCESTER	—	—	—	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Only

1 - Designated public lands open to Sunday hunting in Allegany, Cecil, Garrett, St. Mary's and Washington counties are: Billmeyer-Belle Grove WMA, C&D Canal Lands, Cunningham Swamp WMA, Dan's Mountain WMA, Earlville WMA, Garrett State Forest (SF), Green Ridge SF, Grove Farm WMA, Indian Springs WMA, McCoolle FWA, Mount Nebo WMA, Old Bohemia WMA, Potomac SF, Prather's Neck WMA, Saint Ingoose SF, Salem SF, Savage River SF, Sideling Hill WMA and Warrior Mountain WMA.

2 - Legal shooting hours for deer are one half hour before sunrise to 10:30am on this Sunday (applies only to Kent, Montgomery and Wicomico counties where footnoted).



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DEER HUNTING

Archery Deer Hunting Regulations

- A **hunting license is required** to hunt deer during the Archery Season (with exceptions). See Hunting Licenses, Stamps and Permits (pgs. 6-9) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
- An **Archery Stamp (pg. 7) is required** to hunt deer during the Archery Season and when using archery equipment during the Primitive Deer Hunt Days except that:
 - » Hunters entitled to hunt without a license and hunters with a Senior Lifetime Consolidated License do not need to purchase an Archery Stamp.
- Persons who hunt with archery equipment during the Muzzleloader Season **must purchase a Muzzleloader Stamp** (see Muzzleloader Deer Hunting Regulations, pg. 23).
- There are tagging and checking requirements for all deer harvested. See Deer and Turkey Tagging and Checking for instructions (pgs. 34-38).
- **Archery equipment may be used** to hunt deer during the Archery Season,

Muzzleloader Season, Firearms Season, Junior Deer Hunt Days and Primitive Deer Hunt Days. Archery hunters **may only use long bows and recurve bows** during the Primitive Deer Hunt Days.

- Deer taken with archery equipment during the Archery Season, Muzzleloader Season, Firearms Season and Junior Deer Hunt Days must count towards the bag limit of the season in which they are taken, please note:
 - » **Antlered white-tailed deer taken with a bow during the Primitive Deer Hunt Days** will count towards the regular antlered archery bag limit.
 - » **Region A antlerless white-tailed deer taken during the Primitive Deer Hunt Days do not count against the regular Region A antlerless bag limit.**
 - » **Region B antlerless white-tailed deer taken with a bow during the Primitive Deer Hunt Days** will count towards the regular Region B archery bag limit.
 - » **Sika deer taken with a bow during the Primitive Deer Hunt Days** will count towards the regular sika archery bag limit.

- » Deer harvested with archery equipment during the antlerless-only second split of the early Muzzleloader Season in Region B must count toward the Archery Season bag limit.
- Hunters **may not carry archery equipment and muzzleloaders at the same time** when Archery Season and Muzzleloader Season are in concurrently. This includes the Primitive Deer Hunt Days.
- It is **illegal to shoot on, from or across** any public road.
- Archery hunters are not required to wear **fluorescent color clothing** (pg. 10) within the regular Archery Season dates. Archery hunters **are required to wear** fluorescent color clothing when hunting during the:
 - » Junior Deer Hunt Days;
 - » Black Bear Season in Allegany, Frederick, Garrett and Washington counties.
 - » Deer Muzzleloader Season (including the Region B antlerless white-tailed Muzzleloader Season when it overlaps the Archery Season);
 - » Deer Firearms Season; and
 - » Primitive Deer Hunt Days.



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- Firearms or airguns may not be carried while hunting deer during the Archery Season **with the following exception.** In Deer Management Region A, persons 21 years old or older may carry a handgun for personal protection against bear while hunting deer during the Archery Season.
- The handgun:
 - » May not be used for hunting any game species while the person is archery hunting for deer;
 - » May not have a barrel length of more than six inches;
 - » May not have a telescopic sight or electronic aiming device attached; and
 - » May not be used to kill wildlife wounded by a vertical bow or crossbow.
- All crossbows should have a **working safety.**
- It is **unlawful** to have a loaded crossbow in, on or leaning against any vehicle.
- A cocked crossbow **without a bolt or arrow in the firing position is considered to be unloaded.**
- The use of crossbows is prohibited during the Primitive Deer Hunt Days.

Regulations for Both Vertical Bows and Crossbows

- Arrows or bolts used for deer hunting must have a **sharpened broadhead** with metal points and a minimum width of 7/8 of an inch.
- The use of poisoned or explosive tipped arrows or bolts is **not permitted.**

Vertical Bow Regulations

- The vertical bow shall have a full draw and **pull of 30 pounds or more** for deer hunting.
- Draw locking devices and release aids are legal on all vertical bows, except during the Primitive Deer Hunt Days.

Crossbow Regulations

- A crossbow used for deer hunting shall have a **draw of 75 pounds or more.**

Muzzleloader Deer Hunting Regulations

- A **hunting license is required** to hunt deer during the Muzzleloader Season (with exceptions). See Hunting Licenses, Stamps and Permits (pgs. 6-9) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.

- A **Muzzleloader Stamp (pg. 8) is required** to hunt deer during the Muzzleloader Season and when using a muzzleloader during the Primitive Deer Hunt Days **except that:**
 - » Hunters entitled to hunt without a license and hunters with a Senior Lifetime Consolidated License do not need to purchase a Muzzleloader Stamp.
- There are tagging and checking requirements for all deer harvested. See Deer and Turkey Tagging and Checking for instructions (pgs. 34-35).
- **Muzzleloading firearms may only be used** to hunt deer during the Muzzleloader Season, Firearms Season, Junior Deer Hunt Days and Primitive Deer Hunt Days. Hunters **may only use flintlock or sidelock percussion muzzleloaders** during the Primitive Deer Hunt Days.
- Deer taken with a muzzleloader during the Muzzleloader Season, Firearms Season and Junior Deer Hunt Days must **count towards the bag limit of the season** in which they are taken, please note:
 - » **Antlered white-tailed deer taken with a muzzleloader during the Primitive Deer Hunt Days will**

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Henner Gibbons-Neff was born and raised on Maryland's Eastern Shore and has grown up sailing, fishing, and boating all the Tributaries and the Atlantic Ocean. His father was an Agent and Broker for 30 years and real estate is in his blood. He is a farm owner, investment property owner, has built multiple houses, and has been involved in conservation work and land development, so he understands the ins and outs of real estate ownership.



A native of Talbot County, Henner graduated from Easton High School and the Franklin P. Perdue School of Business at Salisbury University. He currently lives in Easton with his wife and 3 children enjoying their spare time on the farm and water as much as possible.

In the first half of 2020 I have sold over 1,200 acres on the Eastern Shore of Maryland. From one sportsman to another, let me help you find your dream property on the Eastern Shore of Maryland!



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count towards the regular antlered muzzleloader bag limit.

- » **Region A antlerless white-tailed deer taken during the Primitive Deer Hunt Days do not count against the regular Region A antlerless bag limit.**
- » **Region B antlerless white-tailed deer taken with a muzzleloader during the Primitive Deer Hunt Days will count towards the regular Region B muzzleloader bag limit.**
- » **Sika deer taken with a muzzleloader during the Primitive Deer Hunt Days will count towards the regular sika muzzleloader bag limit.**
- All deer hunters are required to wear **daylight fluorescent color clothing** (pg. 10) during the Muzzleloader Season, Firearms Season and Primitive Deer Hunt Days.
- It is **illegal to shoot on, from or across** any public road.

Muzzleloader Regulations

- Deer may be hunted with a **muzzleloading rifle, muzzleloading shotgun or muzzleloading handgun** (both single shot and revolvers) in all Maryland counties.
- To be considered a muzzleloader, a rifle, shotgun or handgun **must be loaded from the muzzle** and a revolver must be loaded from the front of the cylinder.
- **Flintlock, percussion cap and inline ignition muzzleloaders** are legal hunting devices for deer.
- Only flintlock or sidelock percussion muzzleloaders **may be used during the Primitive Deer Hunt Days.**
- **Muzzleloading rifles or shotguns used for deer hunting** must be at least .40 caliber in size and must use 60 grains of black powder or more (a black powder equivalent is acceptable) and propel one all lead, lead alloy or copper soft-nosed or expanding bullet or ball at a single discharge.

- **Muzzleloading handguns** used for deer hunting must be at least .40 caliber with a barrel length of at least 6 inches and must use 40 grains of black powder or more (a black powder equivalent is acceptable) and propel one all-lead, lead alloy or copper soft-nosed or expanding bullet or ball at a single discharge.
- **Sabot loads are legal** for use in muzzleloaders used for deer hunting.
- **Muzzleloaders are considered unloaded** if the ignition system is disabled by removal of the cap, primer, battery or primer powder.
- It is unlawful to have a loaded firearm **in, on or leaning against any vehicle.** This includes a muzzleloader ready to fire.
- Except in Dorchester County where #1 buckshot or larger may be used, **firearms used for deer hunting may only shoot one** all lead, lead alloy or copper soft nosed or expanding bullet or ball. Sabots are permitted. Non-expanding full metal jacketed, incendiary and tracer bullets are not permitted.
- It is unlawful to have a loaded firearm **in, on or leaning against any vehicle.** This includes ammunition in the magazine or a muzzleloader ready to fire.
- It is unlawful to hunt with an **automatic firearm** capable of firing a series of shots with one continuous pull of the trigger.
- **Firearms or air guns may not be carried** while hunting deer during the Archery Season **with the following exception.** In Deer Management Region A, persons 21 years old or older may carry a handgun for personal protection against bear while hunting deer during the Archery Season. The handgun:
 - » **May not** be used for hunting any game species while the person is archery hunting for deer;
 - » **May not** have a barrel length of more than six inches;
 - » **May not** have a telescopic sight or electronic aiming device attached; and
 - » **May not** be used to kill wildlife wounded by a vertical bow or crossbow.

Firearms and Air Guns Deer Hunting Regulations

- A **hunting license is required** to hunt deer during the Firearms Season (with exceptions). See Hunting Licenses, Stamps and Permits (pgs. 6-9) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
- There are tagging and checking requirements for all deer harvested. See Deer and Turkey Tagging and Checking for instructions (pgs. 34-35).
- Shotguns, rifles and handguns that fire straight-walled cartridges, muzzleloading firearms, air guns and archery equipment **may be used to hunt deer in all counties during the Firearms Season and Junior Hunt Days.**
- **Rifles and handguns that shoot bottleneck cartridges may only be used** to hunt deer during the Firearms Season and Junior Deer Hunt Days in certain counties and areas (see map and description, pg. 15).
- Deer taken with any firearm, muzzleloader, air gun or archery equipment during the Firearms Season **must count toward the Firearms Season bag limit.**
- All deer hunters are required to wear **daylight fluorescent color clothing** (pg. 10) during the Firearms Season dates.
- It is **illegal to hunt any animal other than deer on the first day of Deer Firearms Season except sea ducks in the Sea Duck Zone.**
- It is **illegal to shoot on, from or across** any public road.
- Deer may not be hunted with a firearm that is loaded with more than **eight cartridges or shells.** Magazines do not have to be physically blocked.

Rifle Regulations

- The rifles referred to here are **loaded from the breech** of the barrel and use cartridges.
- Rifles used for deer hunting must use ammunition developing a **muzzle energy of at least 1,200 foot pounds.** Consult ammunition guides for ballistics information.
- Bottleneck cartridge rifles may only be used to hunt deer during the Firearms Season and Junior Deer Hunt Days in certain counties and locations (see map, pg. 15), subject to local and county ordinances.
- Straight-walled cartridge rifles may be used to hunt deer during the Firearms Season and Junior Deer Hunt Days in all counties and locations in Maryland, subject to local and county ordinances.

Shotgun Regulations

- The shotguns referred to here are **loaded from the breech** of the barrel and use shells.
- Shotguns used for deer hunting must be **28 gauge or larger.**
- **Shotgun ammunition** used for deer hunting must shoot a single solid projectile **except** in Dorchester County, where #1 buckshot or larger may be used.

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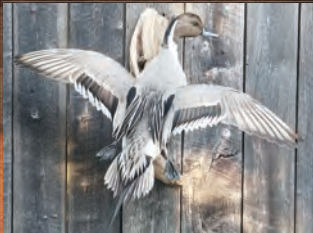
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DEER HUNTING

- Shotguns may be used to hunt deer during the Firearms Season and Junior Deer Hunt Days in all counties and locations in Maryland, subject to local and county ordinances.

Handgun Regulations

- The handguns referred to here are **loaded from the breech** of the barrel or rear of the cylinder and use cartridges.
- Handguns used for deer hunting must have **a barrel length of six inches or more** and use ammunition which produces a **muzzle energy of 700 foot pounds or more**. Consult ammunition guides for ballistics information.
- Bottleneck cartridge handguns may only be used to hunt deer during the Firearms Season and Junior Deer Hunt Days in certain counties and locations (see map, pg. 15), subject to local and county ordinances.
- Straight-walled cartridge handguns may be used to hunt deer during the Firearms Season and Junior Deer Hunt Days in all counties and locations in Maryland, subject to local and county ordinances.

Air Gun Regulations

- An **air gun is defined** as any gun that propels a projectile by means of non-ignited compressed air or other gas. Projectiles include bullets, arrows or bolts.
- **Certain air guns may be used** to hunt deer in all counties during the deer Firearms Season only.
- To be legal for deer hunting **an air gun must:**
 - » Shoot one **.40 caliber** or larger bullet or ball at a single discharge which generates at least **400 foot pounds of muzzle energy**; or
 - » Shoot an **arrow or bolt at least 18" in length** with a minimum speed of **300 feet per second** at release with a sharpened broadhead with metal points and a **minimum width of 7/8 inch**.

- The use of poisoned or explosive-tipped arrows or bolts **is not permitted**.
- It is unlawful to have a loaded air gun **in, on or leaning against a vehicle**.
- An air gun with the projectile removed **is considered to be unloaded**.

Chronic Wasting Disease in Maryland

Chronic wasting disease is a disease of the brain and nervous system in the deer family (Cervidae). It has been found in the following free-ranging cervids: elk, moose, mule deer, reindeer and white-tailed deer.

This malady is classified as a transmissible spongiform encephalopathy and attacks the brain of cervids, producing small lesions that eventually result in death. The Department of Natural Resources has tested over 10,000 random hunter-harvested deer for chronic wasting disease since 2002, and it was first detected in November 2010. The infected deer was harvested by a hunter in Allegany County and was most likely part of an outbreak discovered nearby in Hampshire County, West Virginia, in 2005. To date, infected deer have been detected in Allegany and Washington counties.

Concerns over chronic wasting disease **should not stop hunters** from enjoying the hunting season or any venison they may acquire. To date, this encephalopathy has not been shown to be transmissible to humans. However, it is recommended that hunters field dressing or butchering deer take the same precautions as they might to protect against other pathogens or diseases and not consume venison from animals known to be infected. The following **common sense precautionary measures** are recommended for the safe handling, field dressing and processing of venison:

- Avoid shooting or handling a deer that appears sick.
- Wear latex or rubber gloves when field dressing or butchering deer.

- Remove all internal organs.
- Remove the meat from the bones and spinal column if home processing a deer.
- Do not use household knives or utensils when field dressing or home processing a deer.
- Avoid cutting through bones or the spinal column (backbone).
- If you saw off antlers or through a bone or if you sever the spinal column with a knife, be sure to disinfect these tools prior to using them for the butchering or removal of meat.
- Remove all fat, membranes and connective tissue from the meat. Note that normal field dressing and trimming of fat from meat will remove lymph nodes.
- Always wash hands and instruments thoroughly after dressing and processing game meat.
- Use a 50/50 solution of household chlorine bleach and water to disinfect tools and work surfaces. Wipe down counters and let them dry; soak knives for one hour.

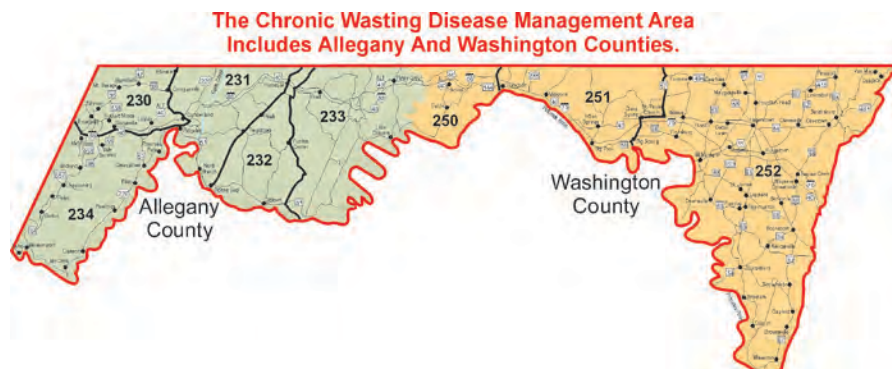
The following **taxidermists and meat processors** are currently approved to prepare or process deer carcasses or deer parts taken from within the Chronic Wasting Disease Management Area. This provision provides an opportunity for hunters harvesting deer within the disease management area to transport carcasses or other deer parts directly to one of these approved businesses for meat processing, taxidermy services or for preparation for transport to another taxidermist. Please consult the Department of Natural Resources website at dnr.maryland.gov/wildlife for an up to date list of approved processors and taxidermists.

Meat Processors

Banzhoff's Custom Butchering Williamsport	301-223-9326
B&B Butchering , Orleans	301-478-2558
B&B Country Meats , Frostburg.....	301-689-6225
Clint's Cuts , Mt. Airy	301-865-5120
Ernst Market , Clear Spring	301-842-2292
Holsinger's Meats and Deli Maugansville	301-733-9263
Leitersburg Butcher Shop Hagerstown	301-491-9911
Pry's Deer Processing , Knoxville	301-834-8752
Rob's Deer Shop , Rocky Ridge	301-271-7780
Sunnyland/Ray Burger's Meats Williamsport	301-223-9637
Wolfe's Deer Shop , Thurmont.....	240-549-2613
Wolford's Meat Shop , Big Pool.....	301-842-3156

Taxidermists

Baker Taxidermy , Frederick	240-674-2752
Brian Keane Taxidermy , Frederick ..	301-682-9210
Brian McKinley , Cumberland	240-580-4148



Carder's Taxidermy, Ijamsville.....	240-674-9146
Donnie Burley, Cumberland	301-707-6272
Draper's Taxidermy, Fairplay	301-582-3173
Fairview Wildlife Studio Hagerstown	301-791-1568
Geisinger Taxidermy, Thurmont.....	301-271-0501
Kaetzle's Taxidermy, Smithsburg.....	301-667-2495
Kline's Taxidermy, Smithsburg.....	301-416-0201
Martin's Taxidermy Studio Boonsboro	301-432-5909
Millstone Taxidermy, Hancock	240-520-7226
Mountain Man Taxidermy Knoxville	301-834-5197
Natalie's Taxidermy, Myersville	240-315-3471
Quirauk Mountain Skull Works Cascade	301-331-6916
Richard Kroll, Barton.....	301-359-5010
Robert Friend, Westernport.....	301-359-9784
Roger's Taxidermy, Thurmont.....	301-606-7015
Steven Fairgrieve, Barton.....	301-707-9261
South Mountain Taxidermy Boonsboro	301-432-6006
Whitetail Studios, Thurmont	301-271-4858

Management of Chronic Wasting Disease

Due to the detection of this disease in Allegany and Washington counties, the Department of Natural Resources has implemented a number of measures to **prevent the unintentional spread** of this contagion to other locations in Maryland or surrounding states. The changes outlined below apply only to the Chronic Wasting Disease Management Area on private and public land.

Whole deer carcasses or deer parts **cannot be transported out** of the disease management area except for:

- Meat with no part of the spinal column, backbone or head attached;
- Hindquarters and front shoulders with no spinal column or backbone attached;
- Cleaned hide with no head attached;
- Skull plate cleaned of all meat and brain tissue;
- Antlers with no meat or soft tissue attached;
- Finished taxidermy mounts or tanned hides;
- Whole deer carcasses or parts being transported directly to approved meat processors.

Please check the Maryland Department of Natural Resources website (dnr.maryland.gov/wildlife) for updates on chronic wasting disease surveillance and management in Maryland. Hunter assistance and cooperation is essential to the Department of Natural Resources' efforts to monitor and manage chronic wasting disease in Maryland.

Carcass Importation Ban

The primary objective in the management of chronic wasting disease is to **prevent its spread into new areas**. One possible mode of disease transmission is by the movement and disposal of infected carcasses. In an effort to minimize the risk for disease spread, Maryland along with many other states, has adopted regulations that restrict the importation of whole carcasses and certain carcass parts of deer, moose and elk harvested from states or areas in states that have chronic wasting disease.

A person **may not import the whole carcass** of a dead deer, elk or moose into Maryland from another state or province's designated chronic wasting disease containment, surveillance or management area, unless the final destination of the carcass is within the Maryland Chronic Wasting Disease Management Area or with a chronic wasting disease-approved Maryland processor or taxidermist. Travelers may pass through any part of Maryland with whole carcasses from other state/province chronic wasting disease management areas if the carcasses will not remain in the state for more than 24 hours, and no parts are disposed of or remain in the state. A person **may import only the following parts** of a carcass into Maryland if the final destination is within the state but outside the Chronic Wasting Disease Management Area:

- Meat with no part of the spinal column or head attached;
- Hindquarters and front shoulders with no spinal column or backbone attached;
- Meat without backbone;
- Cleaned hide with no head attached;
- Skull plate cleaned of all meat and brain tissue;
- Antlers with no meat or soft tissue attached;
- Upper canine teeth also known as buglers, whistlers or ivories; and
- Finished taxidermy mount or tanned hides.

Please consult the Chronic Wasting Disease Management Alliance website at cwd-info.org for a complete list of state and province chronic wasting disease containment, surveillance and management areas.

Any person who imports or possesses a cervid carcass or part of a cervid that was tested for chronic wasting disease in another state or province and is notified that the cervid tested positive, **must report the test results** to the Maryland Department of Natural Resources within 24 hours of receiving such notification by telephone at 301-842-0332; or by FAX 301-842-1026; or by email to brian.eyler@maryland.gov.

If you hunt deer, elk, moose or other cervids in other states and/or provinces, particularly those in which chronic wasting disease has been detected, **check with the respective fish and wildlife agencies** regarding special regulations or specific advice for hunters. Also check with your home state fish and wildlife agency to ensure that animals lawfully killed elsewhere may be imported and possessed in your state. Additional information can be found at the alliance's website cwd-info.org and the department's website dnr.maryland.gov/wildlife.

Taking Deer Carcasses out of Maryland

Because Maryland is considered a chronic wasting disease positive state, deer hunters **must follow carcass importation regulations in other states** when they transport a deer carcass out of Maryland. The surrounding states of Delaware, Pennsylvania, Virginia and West Virginia each have specific regulations as to whether they will allow whole deer carcasses or only parts of carcasses to enter from Maryland. Likewise, the regulations for each of these states vary as to whether they apply to deer from anywhere in Maryland, or just to deer taken within the chronic wasting disease management area. Hunters are strongly encouraged to check state regulations before transporting deer carcasses.

Managed Deer Hunting Programs

In addition to satisfying licensing, Maryland hunter safety and stamp requirements; lottery selection, a **Managed Hunt Permit** and a **Shooter Qualification Card** are required to participate in the following managed deer hunting programs:

- Fair Hill NRMA State Park
- Fort Frederick State Park
- Gunpowder Falls State Park
- Seneca Creek State Park

Department of Natural Resources Shooter Qualification Card Program

Through the Shooter Qualification Program local sportsman's clubs, shooting clubs and other groups avail their facilities and expertise to **certify hunters** for the program. Hunters who meet certain shooting qualification standards become certified and receive a **Maryland State Shooter Qualification Card** valid for the current hunting license year. This card serves as "proof of proficiency" and enables a qualified hunter to be eligible for many of the managed deer hunts held across Maryland.

The **Fort Frederick State Park qualification** event will be held Nov. 1, 2020 beginning at 10 a.m. at the Fort Frederick Range in Washington County. (All hunters must arrive by 10:00 a.m.)

The **qualification event held at the Notch-cliff Army National Guard Range** in Baltimore County for the Fair Hill, Gunpowder Falls and Seneca Creek hunting programs will be held on Dec. 13, 2020 (All hunters must arrive by 9:00 a.m.).

Other Shooter Qualification events are held at different times and locations throughout the year. Many of the organizations that host these events charge a fee. The Department of Natural Resources will issue a press release in the summer announcing the dates for the various qualifications and will list the website addresses of participating sportsmen's clubs and other locations where Shooter Qualifications will be held. The website address for all this information is: dnr.maryland.gov/huntersguide/Documents/shoot_qual_cal.pdf. Hunters interested in participating in managed hunts should contact the organization holding the hunt to learn more about their program and any additional requirements.

Managed Hunt Permit

- The annual Managed Hunt Permit (pg. 8) is required to hunt Department of Natural Resources properties that charge for managed hunts and covers all such hunts on these lands.
- The Managed Hunt Permit is not required to take part in drawings or lotteries but only to participate in the managed hunts.
- Hunters should contact the properties they wish to hunt for site-specific rules and regulations.
- Persons exempt from the Managed Hunt Permit requirement are those legally hunting with a Junior Hunting License, persons 16 years of age or younger hunting with an Apprentice Hunting License (see Hunting Licenses, Stamps and Permits, pg. 6) or any person serving in the United States Armed Forces that is exempt from needing a Maryland hunting license (see Armed Forces Members Hunting In Maryland, pg. 8-9).

For managed deer hunts at Fair Hill, Fort Frederick, Gunpowder Falls and Seneca Creek:

- Hunters will be chosen by lottery. Only one application per hunter. Group applications of up to three hunters will be accepted and must be stapled together.
- Shotguns with slugs are the only firearms allowed for these hunts.

- The use of scopes is encouraged.
- Deer taken during these hunts will not count toward the hunter's regular deer Firearms Season bag limit.
- Hunters participating in the Fair Hill, Gunpowder Falls and Seneca Creek hunts will be allowed to harvest four antlerless deer and approximately one out of 10 hunters will be chosen by drawing on the morning of the hunt to harvest an antlered deer in lieu of one of the four antlerless deer.
- Hunters participating in the Fort Frederick State Park hunt will be allowed to harvest two antlerless deer.

The **Fair Hill NRMA State Park** managed deer hunt in Cecil County has a **limit of 140 hunters**. For more information call 410-356-9272 between 7:30 a. m.–11:30 a. m. or 410-398-1246. (See the following pages for the Fair Hill Managed Hunt application form.)

The **Fort Frederick State Park** managed deer hunt in Washington County has a **limit of 30 hunters**. For more information call 301-842-2155. (See the following pages for the Fort Frederick application form.)

The **Gunpowder Falls State Park, Sweet Air Area** managed deer hunt in Baltimore County has a **limit of 70 hunters**. For more information call 410-356-9272 between 7:30 a.m.–11:30 a.m. or 410-592-2897. (See the following pages for the Gunpowder Falls application form.)

The **Seneca Creek State Park** managed deer hunt in Montgomery County has a **limit of 60 hunters**. For more information call 410-356-9272 between 7:30 a.m.–11:30 a.m. or 301-924-2127. (See the following pages for the Seneca Creek application form.)

The **Anne Arundel County** managed deer hunt has a limit of 140 hunters. For more information call 410-222-6141 or 410-222-8820 between 8:30 a.m. – 4 p.m. or email rpdeer00@aacounty.org.

Please visit their website for an application form and a complete list of rules and regulations. aacounty.org/services-and-programs/deer-management-program

The Anne Arundel County Recreation and Parks Department managed deer hunt in Anne Arundel County has these provisions:

- A Shooter Qualification Card and verification that the hunter has complied with the Hunter Education and Safety Requirement are required to participate in this hunt.
- Hunters and hunting dates will be chosen by lottery. Only one application per

hunter. Group applications of up to three hunters will be accepted and must be stapled together.

- Hunters must pass background checks and participate in an interview.
- Shotguns and Muzzleloaders are the only firearms allowed for these hunts, but ammunition types are restricted.
- MD residency or active duty military with proof of station in MD is required.
- Hunters must provide their own and use a portable tree stand.
- The use of iron sights and/or scopes is required.
- There is a mandatory hunter meeting. There is a pre-hunt mandatory scout date for each property.
- Additional fees apply.

The **Smithsonian Environmental Research Center** managed deer hunt in Anne Arundel County has these provisions:

- A Shooter Qualification Card and verification that the hunter has complied with the Hunter Education and Safety Requirement are required to participate in this hunt.
- Hunters will be chosen by lottery. Only one application per hunter. Group applications of up to three hunters will be accepted and must be stapled together.
- Shotguns with slugs are the only firearms allowed during Firearms Season hunts.
- The use of scopes is encouraged.
- An Archery Stamp is needed to participate in the archery hunting day. Archery hunters should refer to the Maryland Guide to Hunting and Trapping and adhere to the crossbow regulations section.
- The use of a portable tree stand is required.
- Accommodations will be made for hunters with a Universal Disability Pass that will allow them to hunt from a vehicle.
- Pre-hunt mandatory scout dates are Oct. 31 and Nov. 1, 2020. Specific time slots will be assigned for scouting.
- See the following pages for the Smithsonian Environmental Research Center application form.

The **Wye Island Natural Resources Management Area** managed deer hunt in Queen Anne's County has these provisions:

- Hunters are required to submit a copy of their current Maryland Hunting License along with their permit application.
- Hunters will be chosen by lottery for both the October muzzleloader deer hunt and the December firearms deer hunt.
- For more information call 410-827-7577.

**FAIR HILL NRMA STATE PARK
MANAGED HUNT APPLICATION**

Name: _____
Address (street): _____
(city, state, zip): _____
Telephone #: _____
DNR ID #: _____

Number the hunt date blocks, with #1 being your first choice:

<input type="checkbox"/>	January 11, 2021	<input type="checkbox"/>	January 12, 2021
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Mail the completed application to:
Gwynnbrook WMA
3740 Gwynnbrook Ave., Owings Mills, MD 21117

Deadline for applications is November 6, 2020.

The lottery drawing will be held on November 9, 2020 at 12:30p.m.

Please print. Applications must be legible, complete and at original size. No duplicates.

**GUNPOWDER FALLS STATE PARK
MANAGED HUNT APPLICATION SWEET AIR AREA**

Name: _____
Address (street): _____
(city, state, zip): _____
Telephone #: _____
DNR ID #: _____

Number the hunt date blocks, with #1 being your first choice:

<input type="checkbox"/>	January 18, 2021	<input type="checkbox"/>	January 19, 2021
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Mail the completed application to:
Gwynnbrook WMA
3740 Gwynnbrook Ave., Owings Mills, MD 21117

Deadline for applications is November 6, 2020.

The lottery drawing will be held on November 9, 2020 at 12:30p.m.

Please print. Applications must be legible, complete and at original size. No duplicates.

**FORT FREDERICK STATE PARK
MANAGED HUNT APPLICATION**

Name: _____
Address (street): _____
(city, state, zip): _____
Telephone #: _____
DNR ID #: _____

Number the hunt date blocks, with #1 being your first choice:

<input type="checkbox"/>	December 8, 2020	<input type="checkbox"/>	December 9, 2020
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Mail the completed application to:
Fort Frederick State Park
11100 Fort Frederick Road, Big Pool, MD 21711

Deadline for applications is October 5, 2020.

The lottery drawing will be held on October 7, 2020 at 10:00a.m.

Please print. Applications must be legible, complete and at original size. No duplicates.

**SENECA CREEK STATE PARK
MANAGED HUNT APPLICATION**

Name: _____
Address (street): _____
(city, state, zip): _____
Telephone #: _____
DNR ID #: _____

Number the hunt date blocks, with #1 being your first choice:

<input type="checkbox"/>	January 14, 2021	<input type="checkbox"/>	January 15, 2021
--------------------------	------------------	--------------------------	------------------

Mail the completed application to:
Gwynnbrook WMA
3740 Gwynnbrook Ave., Owings Mills, MD 21117

Deadline for applications is November 6, 2020.

The lottery drawing will be held on November 9, 2020 at 12:30p.m.

Please print. Applications must be legible, complete and at original size. No duplicates.

**NATURAL RESOURCES POLICE
CAREER OPPORTUNITIES**

**IF YOU HAVE WHAT IT TAKES AND
THE DESIRE TO SERVE, WE'RE
INTERESTED IN TALKING TO YOU.**

To begin your career as a Maryland Natural Resources Police officer, please contact Corporal Raymond Griggs at 443-221-8251, or raymond.griggs1@maryland.gov, or visit the Maryland Natural Resources Police Recruitment Facebook page.



STOP ALL POACHING

TO REPORT A VIOLATION:

Call or text: 443-433-4112 or Email: Mwc.dnr@maryland.gov



For more information about Maryland Wildlife Crime Stoppers find us on Facebook: [Maryland Wildlife Crime Stoppers](#)

DEER HUNTING

SMITHSONIAN ENVIRONMENTAL RESEARCH CENTER DEER HUNT APPLICATION

Please print. Applications must be legible.

Name: _____

Address (street): _____

(city, state, zip): _____

Telephone # (day/evening): _____

Active email address (mandatory): _____

DNR ID #: _____

Shooter Qualification #: _____

A copy of your Shooter Qualification Card must be submitted with your application.

Hunter Safety Card #: _____

Hunt from a Vehicle Permit#: _____

Number the hunt date blocks, with #1 being your first choice:

November 21, 2020 Archery hunting only Archery Stamp required	December 5, 2020 Shotgun with slugs only
December 12, 2020 Shotgun with slugs only	December 19, 2020 Shotgun with slugs only
December 26, 2020 Shotgun with slugs only	January 2, 2021 Shotgun with slugs only
January 9, 2021 Shotgun with slugs only	Interest in an additional hunt day

Mail this completed application to:

Smithsonian Environmental Research Center, Attention: Joe Brunetti
647 Contess Wharf Rd., Edgewater, MD 21037

Deadline for applications is October 2, 2020.

The lottery drawing will be held on October 7, 2020.

The mandatory scout dates are October 31 and November 1, 2020.

Specific time slots will be assigned for scouting.

Hunter must be able to remove harvested deer from SERC property.

Below is a permission form that landowners and hunters may use.

PERMISSION TO HUNT AND/OR TRAP

I hereby grant permission to the person named below to hunt and/or trap on my property located at _____

on the following dates: _____

Signed: _____

AGREEMENT

In return for the privilege of hunting and/or trapping on this property, I agree to obey the laws, to observe all safety precautions and practices, to take every precaution against fire and to assume all responsibility and liability for my person and my property while on the landowners property.

Signed: _____

Address (street): _____

(city, state, zip): _____

DNR ID #: _____

Date: _____

BLACK BEARS IN MARYLAND

Western Maryland (Allegany, Garrett, Frederick and Washington counties) is home to a healthy black bear population. Accordingly, people may find themselves encountering bears, especially in areas with natural or artificial food sources, such as berry patches, oak groves or in areas where bait, such as corn, has been left to attract wildlife. If you encounter a bear, the Department of Natural Resources recommends that you make your presence known by making noise. Clap your hands and speak with a firm voice to be sure the bear knows you are there. Remain upright and do not run. Back away slowly and leave the area. Although black bears are generally shy and run when confronted by people, they are wild animals that should be treated with respect.

For people wishing to carry a form of personal protection, the department recommends the use of bear pepper spray as an effective, legal and safe bear deterrent. It has a large volume and long shelf life and is discharged in an expanding cloud that will reach its target up to 35 feet away. There are a variety of bear pepper sprays on the market that can be purchased at local sporting goods stores or on the internet. When purchasing bear pepper spray, be sure that the label states that it is for use on bears and has been approved by the Environmental Protection Agency.

MARYLAND ARCHERY HUNTER SURVEY COOPERATORS NEEDED

WE NEED YOUR HELP!

Archery hunters are among the most active outdoor enthusiasts in Maryland. The time you spend afield and the experiences you enjoy are of great value to us. The hunting observations you make, day after day and year after year, can be used as a powerful tool to effectively track fluctuations in many different wildlife populations (e.g. deer, bear, turkey, small game and furbearers). Therefore, we are asking you to take the time to become a cooperater and document information about each of your archery hunts. The data you provide will be added to the data already collected by over 300 other archery hunter cooperators and will make the results even stronger.

If you are interested in becoming an Archery Hunter Survey Cooperator, you can download a copy of the survey at dnr.maryland.gov/wildlife/Pages/hunt_trap/bhsurvey.aspx or contact Brent Evans at 443-786-3656 or brent.evans@maryland.gov. Cooperators will receive an annual survey form to complete during the deer archery season and an annual report of the results after they are compiled. We appreciate your interest and cooperation.

Deer Processors

The Department of Natural Resources would like to thank the deer processors listed below for their service and cooperation in the Wildlife and Heritage Service's annual collection of information on Maryland deer. Their efforts help supply the data necessary to manage this popular species. We appreciate their support of the stewardship and management of deer.

Allegany

B&B Butchering.....301-478-2558
B&B Country Meats301-689-6225

Anne Arundel

Austin's Deer Processing410-850-5838
Harwood Butcher Shop410-212-8803
Ray Hitchcock Taxidermy410-987-6990

Baltimore

Trophy Care Taxidermy &
Deer Processing.....410-282-1118

Calvert

Rowell's Butcher Shop443-295-7449

Caroline

Deep Branch Custom Cuts410-310-1246
Frases' Meat Shop410-673-7249
Knife Box Custom Cuts443-262-5694
Richard's Deer Shop410-279-0622
Tuckahoe River Deer Processing443-786-5199

Carroll

C & L Deer Processing410-374-6424
JB Farms410-756-5656
M & G Wild Game Processing443-375-7138

Cecil

Buckland's Deer Processing.....443-350-0573
Ron Bennett443-553-4239

Charles

Chuck's Butcher Shop301-283-0743
or 301-375-8371

Dorchester

Bucktown Butcher Shop443-521-4286
Kramer's Butcher Shop443-521-7501
The Duck Stop443-521-7128
or 443-521-2026

Frederick

Clint's Cuts301-865-5120 or 301-748-1505
Eiker's Deer Processing301-447-2813
Pry's Deer Processing301-834-8752
Rob's Deer Shop.....301-271-7780
Shuff's Meat Market.....301-271-2231
Wolfe's Deer Shop.....240-549-2613

Garrett

Butcher Block301-334-4140
EJ's Meat Processing.....301-245-4409
Second Chance Farms.....301-616-7794

Kent

Alexander's Deer Processing410-928-3462
John's Butcher Shop.....410-778-3550

Montgomery

KS Kuts.....301-606-5203 or 240-457-1844
Tim Mullinix240-246-6199

Prince George's

Harwood Butcher Shop410-212-8803

Somerset

Eddie Johnson Deer Processing.....410-603-0047
or 410-603-0046
Holland's Deer Cutting.....410-251-7608

St. Mary's

Mike McWilliams Wild Game
Processors.....301-475-9667 or 240-925-6994
Henry's Deer Processing.....27990 Pt. Lookout Rd.
Ridgells Whitetail Butcher Shop.....301-904-0406

Talbot

Tred Avon Deer Processing.....410-310-5895

Washington

Banzhoff's Custom Butchering301-223-9326
Ernst Market.....301-842-2292
Holsinger's Meats & Deli301-733-9263
.....or 800-733-8883
Sunnyland/Ray Burger's Meats.....301-223-9637
Wolford's Meat Shop301-842-3156

Wicomico

Dave's Cut Em Up
Deer Processing.....302-907-0383
Jim's Custom Cutting.....410-749-5546
Longhorn Butcher Shop.....410-422-3942
Off The Neck.....443-783-3036
Wright Brothers Butchery and Taxidermy
.....410-546-2053

Worcester

Captain Ron's Deer Processing410-627-8189

Sussex County, Delaware

Mark's Meats and More,LLC.....302-933-0307

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A Private Non-Profit Hunting Club
Gettysburg PA
717.624.1161

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We offer a limited number of exclusive memberships that includes a 6 month hunting season, year-round use of the facilities for dog training, clay bird target shooting, fishing at the pond, and annual membership picnics. S&M Hunting Lodge provides members 2 hunts daily from October 1st through March 31st each year. No PA hunting license is required to hunt pheasants on the grounds which are managed to provide a diversity of cover and challenging conditions.

S&M HUNTING LODGE INC.

3243 York Road, Gettysburg, PA 17325-8259

General Information: 717-624-1161

Membership Information: 240-446-7790 : 240-876-4542



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 **DONATE A DEER**
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WILD TURKEY HUNTING

General Turkey Hunting Rules

- A hunter **must carry personal photo identification** (such as a driver's license) or a secondary form of positive identification while hunting.
- **Written permission is required** to hunt on private land.
- A **hunting license is required to hunt wild turkeys** (with exceptions). See Hunting Licenses, Stamps and Permits (pgs. 6-9) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
- There are **tagging and checking requirements** for all turkeys harvested. See Deer and Turkey Tagging and Checking for instructions (pgs. 34-35).
- It is **illegal to hunt turkeys with the aid of bait or over any baited area**. Feed or bait placed for deer or other wildlife may be considered baiting if turkeys are being hunted. An area is considered by law to be baited for 10 days after the removal of

the bait. Salt and mineral supplements are no longer considered as a source of bait for turkeys.

- It is **illegal to use** recorded or electronically amplified calls, or use motorized or electronic turkey decoys.
- **Daylight fluorescent color clothing** is not required for hunting turkeys. However, turkey hunters are encouraged to wear it as a precaution. Successful turkey hunters are also encouraged to put an orange ribbon on the turkey when carrying it out of the woods. See Hunting Safety Tips (pg. 11) for a guide to courteous and safe turkey hunting.

Turkey Hunting Devices and Regulations

- Shotguns **cannot hold more than three shells** in the magazine and chamber combined. Shotguns capable of holding more than three shells **must be plugged** with a one-piece filler which cannot be removed from the loading end.

- During the Junior Turkey Hunting Days, Spring Season and Winter Season, hunters **may only use** shotguns (loaded with #4 shot or smaller), crossbows, air guns that shoot arrows or bolts or vertical bows.
- In the Fall Season, turkey hunters **may only use** air guns (that shoot arrows, bolts or bullets), crossbows, handguns, shotguns (loaded with #4 shot or smaller or a solid, single projectile), rifles or vertical bows.

Other Hunting Device Regulations

- It is illegal to have a loaded air gun or firearm **in, on or leaning against any vehicle**. This includes ammunition in the magazine or a muzzleloader ready to fire.
- It is unlawful to have a loaded crossbow **in, on or leaning against a vehicle**.
- A cocked crossbow **without a bolt or arrow in the firing position is considered to be unloaded**.
- It is **against the law to shoot on, from or across any public road**.

JUNIOR TURKEY HUNT DAYS AND BAG LIMITS 2021

DATES	AREA	BAG LIMIT
April 17	STATEWIDE	1 bearded turkey per day
Sunday, April 18	in certain counties, see chart	

The **Junior Turkey Hunting Days** are for hunters **age 16 or younger** only. To hunt during these days:

- Junior hunters **must have a Hunting License or be exempt** from the license requirement (see Who May Hunt Without a License, pg. 9).

- Junior turkey hunters **must be accompanied in the field by** an individual who:
 - » Is 21 years old or older;
 - » Possesses a valid Maryland hunting license (an Apprentice Hunting License does not meet this requirement) or is exempt from hunting license requirements; and
 - » Is unarmed.

- **Only bearded turkeys may be harvested** in the Junior Turkey Hunting Days and Spring Season.
- Turkeys taken by junior hunters during these days **count toward the entire Spring Season bag limit**.
- The Junior Turkey Hunting Days bag limit is **one bearded turkey per day**.
- Daily **shooting hours are** one half hour before sunrise to sunset for Junior Turkey Hunting Days.
- **Hunting Devices for the Junior Turkey Hunting Days are only** shotguns (loaded with #4 shot or smaller), crossbows, vertical bows or air guns that shoot arrows or bolts.
- **Dogs and organized drives** may not be used.



SPRING TURKEY SEASON AND BAG LIMITS 2021

DATES	AREA	BAG LIMIT
April 19–May 24 (includes Sundays in certain counties, see chart)	STATEWIDE	1 bearded turkey per day, 2 bearded turkeys per season

- Only bearded turkeys may be harvested in the Spring Season.
- The Spring Season bag limit is one bearded turkey per day and two bearded turkeys for the season.
- Spring Turkey Season daily shooting hours for April 19 through May 10 are one-half hour before sunrise to noon.
- Spring Turkey Season daily shooting hours for May 11 through May 24 are one-half hour before sunrise to sunset.
- Hunting Devices for Spring Turkey Season are only shotguns (loaded with #4 shot or smaller), crossbows, vertical bows or air guns that shoot arrows or bolts in the Spring Season.
- Dogs and organized drives may not be used.

FALL TURKEY SEASON AND BAG LIMITS 2020

DATES	AREA	BAG LIMIT
Oct. 31–Nov. 8 (includes Sundays in hunt area counties, see chart)	Allegany, Garrett and Washington counties	Fall and Winter Seasons have a combined bag limit of 1 turkey of either sex

- The combined bag limit for the 2020 Fall and 2021 Winter Seasons is one turkey of either sex.
- Fall Turkey Season daily shooting hours are one half hour before sunrise to one half hour after sunset.
- Hunting Devices for Fall Turkey Season are only airguns (that shoot arrows, bolts or bullets), crossbows, handguns, shotguns (loaded with #4 shot or smaller or a solid, single projectile), rifles or vertical bows.
- It is illegal to hunt turkeys with the aid of bait or to place bait for turkeys during any turkey season. However, during the fall season, it is not considered to be hunting with the aid of bait if a hunter and any turkey that a hunter shoots at are at least 150 yards from any bait legally placed for other species (e.g. corn placed to attract deer).
- Be aware: Fall turkey hunters are encouraged to wear daylight fluorescent color clothing especially when other hunting seasons are open at the same time.

WINTER TURKEY SEASON AND BAG LIMITS 2021

DATES	AREA	BAG LIMIT
Jan. 21–23	STATEWIDE	Fall and Winter Seasons have a combined bag limit of 1 turkey of either sex

- The combined bag limit for the 2021 Winter and 2020 Fall Seasons is one turkey of either sex.
- Winter Turkey Season daily shooting hours are one half hour before sunrise to one half hour after sunset.
- Hunting Devices for Winter Turkey Season are only shotguns (loaded with #4 shot or smaller), crossbows, vertical bows, or air guns that shoot arrows or bolts.

SUNDAY TURKEY HUNTING 2020-2021

Sunday hunting is permitted on April 18 (Junior Hunt Day) and all Sundays during any open turkey season in the following counties:

COUNTY	LOCATION
Calvert, Caroline, Carroll, Charles, Kent	Private Lands only
Dorchester	Private and public lands
Allegany, Cecil, Garrett, St. Mary's, and Washington	Private and designated public lands*

* Designated public lands open to Sunday hunting in Allegany, Cecil, Garrett, St. Mary's and Washington counties are: Billmeyer-Belle Grove WMA, C&D Canal Lands, Cunningham Swamp WMA, Dan's Mountain WMA, Earlville WMA, Garrett State Forest (SF), Green Ridge SF, Grove Farm WMA, Indian Springs WMA, McCoole FMA, Mount Nebo WMA, Old Bohemia WMA, Potomac SF, Prather's Neck WMA, Saint Inigoes SF, Salem SF, Savage River SF, Sideling Hill WMA and Warrior Mountain WMA.

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DEER AND TURKEY TAGGING & CHECKING

All hunters, including those who may hunt without a license (pg. 9), must complete the tagging and checking procedure for each deer and turkey taken. In order to check in their deer or turkey, hunters must have a DNRid number that is available through the COMPASS portal at compass.dnr.maryland.gov/ OR any Department of Natural Resources Licensing and Registration Service Center (pg. 4) OR a Department of Natural Resources Sport License Agent.

Before moving a deer or turkey from the place of kill, hunters must do the following:

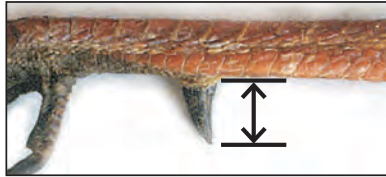
1. Complete a Deer and Turkey Field Tag at the place of kill in ink and attach it to the animal, or;
2. Check in the animal at the place of kill and receive a confirmation number that can be furnished upon request.
 - » Place of kill is the location where the animal expired and was recovered.

If a confirmation number is obtained at the place of kill, the deer or turkey can be moved/transported untagged. Deer and turkeys cannot be moved or transported untagged if a confirmation number has not been received. Deer and turkeys must also be field tagged when giving, putting, or leaving them in possession of another person, or when left unattended; whether or not a confirmation number has been received. In this case, the tag shall remain attached until the animal is processed by the hunter for consumption, disposed of by a processing facility or left with a taxidermist.

When required, the field tag must be attached to the head of the deer or leg of the turkey. Hunters who plan to have their deer mounted should attach the tag to the antler and not through a hole cut in the ear. Field tags are available in the Maryland Guide to Hunting and Trapping or a tag can

TURKEY MEASUREMENTS REQUIRED FOR CHECKING

SPURS: measure from the leg to the tip of the spur.



BEARD: measure from the skin to the tip of the beard.



be made by the hunter with the appropriate information (hunter name, DNRid number, county of harvest and date of harvest, or a Confirmation Number with the hunter's name when the animal has been checked in).

Within 24 hours of recovering a deer or turkey harvest, hunters must:

1. Register their game with the Department of Natural Resources using one of the following:
 - » the COMPASS portal at compass.dnr.maryland.gov/
 - » the Maryland Big Game Registration Phone Line 888-800-0121
 - » The Department of Natural Resources official mobile app (AccessDNR) TTY users, call through the Maryland Relay. For ease of use, deaf and hard of hearing hunters are encouraged to use the internet check-in site or mobile app.
2. Make a permanent record of their deer or turkey registration by either:
 - » Recording the confirmation number on a Big Game Harvest Record (provided with a hunting license) or creating a hard copy record of their own, or;
 - » Maintaining an electronic record of the confirmation number on a mobile device.

Harvest records, whether recorded electronically or in hard copy format, must be furnished upon request and remain in possession of the hunter.

Please remember:

- Hunters should indicate the actual hunting device used to take the deer or turkey when checking their animal (not the season in which it is taken).
- Hunters must use their DNRid number when checking in a deer or turkey. The DNRid number is printed on all hunting licenses.
- Each deer or turkey checked in will have its own confirmation number. If you have a question or need to retrieve a confirmation number, call your local Wildlife and Heritage Service office (pg. 4).
- A hunter may not remove the head or hide or any part from any deer (except internal organs), or cut the meat into parts, until the deer has been registered and the confirmation number received.
- Hunters are required to furnish the confirmation number to taxidermists and processors/butchers before they can leave their deer or turkey. Hunters may use the Butcher/Taxidermy Tag that is provided in the Maryland Guide to Hunting and Trapping (or a tag with the appropriate information can be made by the hunter) for this purpose.
- If the hunter uses all of the spaces on the Big Game Harvest Record attached to the hunting license, additional Big Game Harvest Records can be created by the hunter or obtained free of charge through the COMPASS portal at compass.dnr.maryland.gov/ OR any Licensing and Registration Service Center (pg. 4) OR a Sport License Agent.

To check in your deer or turkey the following will be required:

Your DNRid number: _____

The year of your birth in digits as it appears on your hunting license, e.g., 1955: _____

The date of harvest: _____

The county code number for the place of harvest: _____

The private land code number for the place of harvest (pgs. 36-38): _____

— Or —

The public land code for the place of harvest (pg 36): _____

For deer-

White-tailed, fallow, or sika?

Button buck, female or antlerless male, or antlered male?

Number of antler points: _____

Was this deer taken with a shotgun, rifle, vertical bow, crossbow, muzzleloader, handgun or other (air gun, etc.)?

For turkey-

Was this turkey taken with a shotgun, rifle, vertical bow, crossbow, muzzleloader, handgun or other (air gun, etc.)?

How long is the beard; <6" or >6"? _____

How long are the spurs; <1/2" or >1/2"? _____

Record the Confirmation Number on your Big Game Harvest Record.

County Code Numbers

Allegany	01
Anne Arundel	02
Baltimore.....	03
Calvert.....	04
Caroline.....	05
Carroll.....	06
Cecil	07
Charles.....	08
Dorchester	09
Frederick.....	10
Garrett.....	11
Harford.....	12
Howard.....	13
Kent.....	14
Montgomery	15
Prince George's.....	16
Queen Anne's	17
St. Mary's.....	18
Somerset	19
Talbot	20
Washington.....	21
Wicomico.....	22
Worcester.....	23

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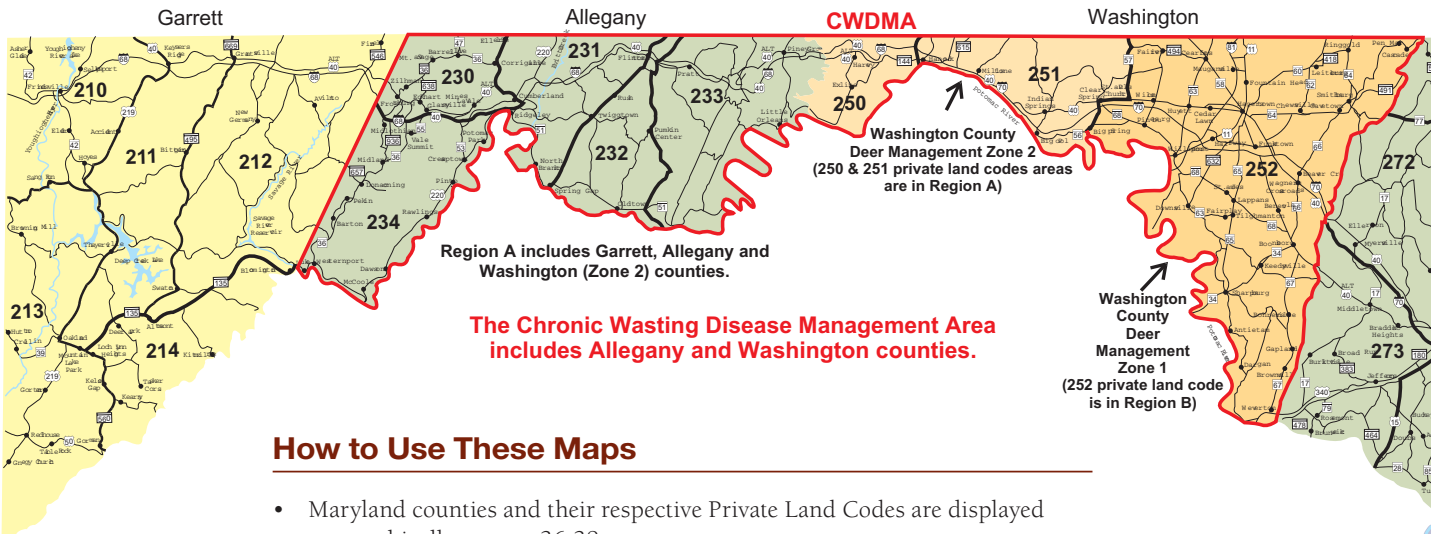
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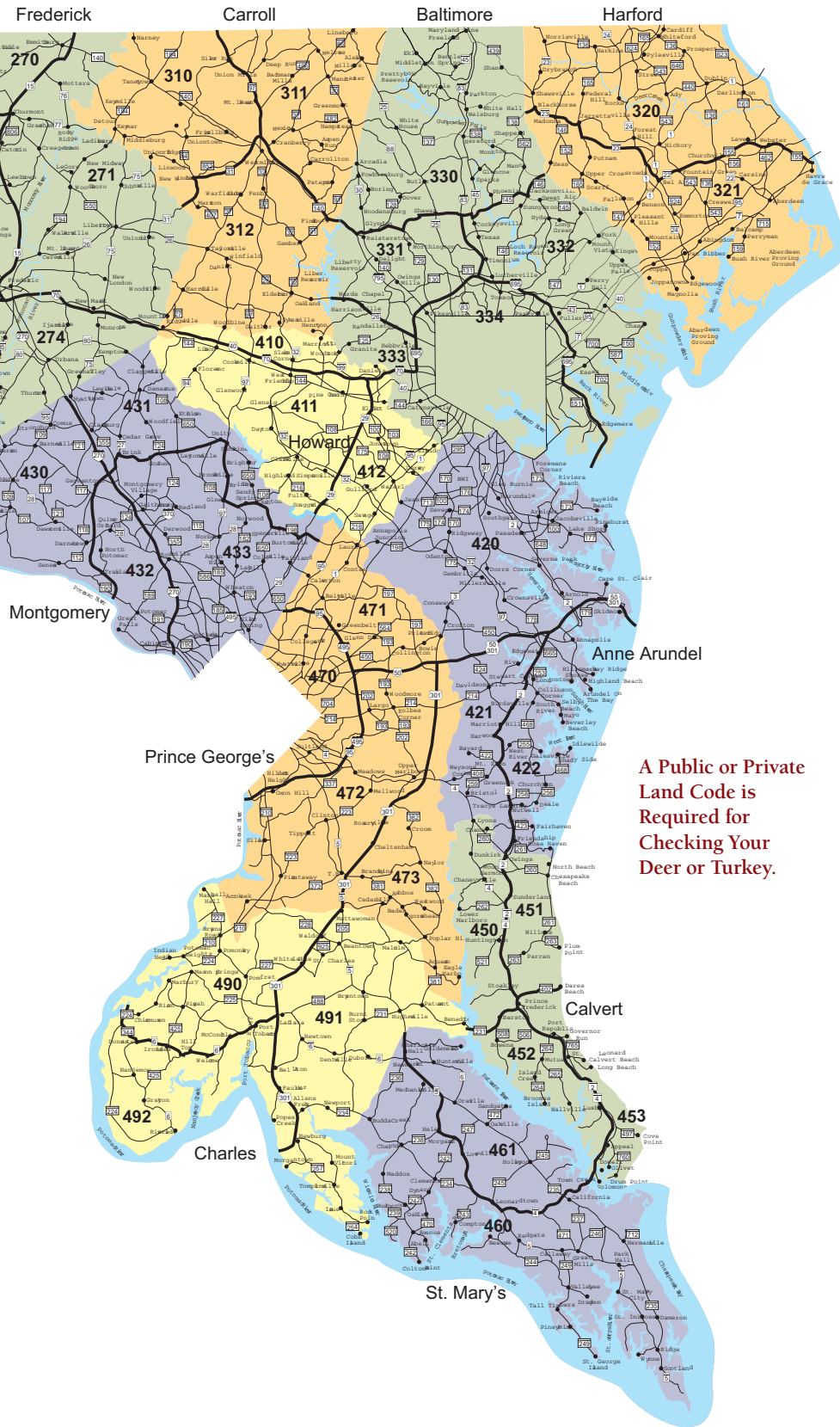


How to Use These Maps

- Maryland counties and their respective Private Land Codes are displayed geographically on pgs. 36-38.
- Find your place of harvest and the corresponding private land code number on the maps, or the public land code number from the chart, and provide the code number at check in.

PUBLIC LAND CODES BY COUNTY

ALLEGANY COUNTY	01	C and D Canal Lands	362	HARFORD COUNTY	12	Patuxent Naval Air Station	465
Dan's Mountain WMA	240	Earleville WMA	363	Rocks SP	325	Elm's CWMA	466
Warrior Mountain WMA	241	Fair Hill NRMA	364	Aberdeen Proving Ground	326	St. Mary's River SP or Salem Tract	467
Green Ridge SF	242	Bohemia River NRMA	365	Gunpowder Falls SP	327	Historic St. Mary's City CWMA	468
Billmeyer WMA	243	Grove Farm WMA	366	Susquehanna SP	328	Greenwell SP	469
Rocky Gap SP	244	Old Bohemia WMA	367	Stoney Demonstration Forest	329	Myrtle Point CWMA	600
Belle Grove WMA	245	CHARLES COUNTY	08	HOWARD COUNTY	13	SOMERSET COUNTY	19
Sideling Hill WMA	246	Riverside WMA	395	Hugg-Thomas WMA	415	Deal Island WMA	500
McCooles Fishery Management Area	247	Popes Creek WMA	396	Patuxent River SP	416	Fairmount WMA	501
ANNE ARUNDEL COUNTY	02	Chapman SP (Mt. Aventine)	397	Patapsco Valley SP	417	Cedar Island WMA	503
Davidsonville Receiver Station	424	Nanjemoy WMA	398	Triadelphia/Rocky Gorge (WSSC)	604	Pocomoke Sound WMA	504
Fort Meade	425	Cedar Point WMA	399	KENT COUNTY	14	Maryland Marine Properties WMA	505
Smithsonian	427	Indian Head Naval Ordinance Area	400	Millington WMA	375	Wellington WMA	506
Crownsville CWMA	428	Myrtle Grove WMA	401	Eastern Neck NWR	376	South Marsh Island WMA	507
Sandy Point SP	429	Doncaster SF or Tayloes Neck	402	Sassafras NRMA	378	Chesapeake Forest Lands	508
BALTIMORE COUNTY	03	Chapel Point SP	403	MONTGOMERY COUNTY	15	TALBOT COUNTY	20
Prettyboy Watershed	340	Nanjemoy Creek WMA	404	Patuxent River SP	440	Seth CFL	515
Liberty Watershed	341	Cedarville SF	405	Mckee-Beshers WMA	441	WASHINGTON COUNTY	21
Loch Raven Watershed	342	Indian Creek NRMA	406	Seneca Creek SP	442	Indian Springs WMA	260
Gunpowder Falls SP	343	Chicamuxen WMA	407	Cherrington CWMA	443	Sideling Hill WMA	261
Patapsco Valley SP	344	Blossom Point Field Test Facility	408	Strider WMA	444	South Mountain SP	262
Gwynnbrook WMA	345	DORCHESTER COUNTY	09	Islands of the Potomac	445	Hagerstown Watershed	263
Soldiers Delight NEA	346	LeCompte WMA	540	Triadelphia/Rocky Gorge (WSSC)	447	W. Maryland Ag. Research Station (B)	264
North Point SP	348	Linkwood WMA	541	Seneca Schaeffer Farm Tract	625	Greenbrier SP	265
CALVERT COUNTY	04	Fishing Bay WMA	542	PRINCE GEORGE'S COUNTY	16	Fort Frederick SP	266
Parkers Creek WMA	454	Blackwater NWR	543	Queen Anne Bridge Rd. CWMA	475	Woodmont NRMA	267
Calvert Cliffs SP	455	Taylor's Island WMA	544	Belt Woods NEA	476	Maryland Correctional Training Center	268
Flag Pond CWMA	456	Chesapeake Forest Lands	545	Gardner Road Park CWMA	477	Prather's Neck WMA	269
Huntingtown Area	457	FREDERICK COUNTY	10	Cheltenham WMA	478	WICOMICO COUNTY	22
Biscoe Gray Heritage Farm CWMA	458	Frederick City Watershed	280	Aquasco Farms CWMA	480	Wetipquin WMA	554
Hall Creek NRMA	459	Gravel Hill Swamp WMA	280	Spice Creek (Patuxent River) NRMA	481	Ellis Bay WMA	555
CAROLINE COUNTY	05	Ridenour Swamp WMA	280	Milltown Landing NRMA	482	Wicomico Demo Forest CFL	556
Idylwild WMA	525	Cunningham Falls SP, Thurmont WS	281	Nottingham NRMA	483	Johnson WMA	557
Tuckahoe SP	526	Monocacy NRMA	282	Beltsville	484	Nanticoke WMA	558
Chesapeake Forest Lands	527	South Mountain SP	283	Rosaryville SP	485	Chesapeake Forest Lands	559
CARROLL COUNTY	06	Emmitsburg Watershed	284	Brandywine Receiver Station	486	Blackwater NWR	560
Morgan Run NEA	314	Heaters Island WMA	286	Patuxent WRC (Central Tract)	487	WORCESTER COUNTY	23
Liberty Watershed	315	Urbana Fishery Management Area	287	Billingsley Tract (Patuxent River Park)	488	Pocomoke SF	580
Hanover Watershed	316	GARRETT COUNTY	11	Triadelphia/Rocky Gorge (WSSC)	489	E.A. Vaughn WMA	581
Sawmill-Speigel CWMA	317	Savage River SF	220	QUEEN ANNE'S COUNTY	17	Hickory Point	582
Patapsco Valley SP	319	Potomac SF	221	Tuckahoe SP	390	Pocomoke River WMA	583
Avondale WMA	630	Garrett SF	222	Wye Island NRMA	391	Isle of Wight WMA	584
Woodbrook CWMA	632	Mount Nebo WMA	223	Browns Branch WMA	392	Assateague NS	585
Maring CWMA	633	Deep Creek Lake SP	224	ST. MARY'S COUNTY	18	Chesapeake Forest Lands	586
Hahn CWMA	634	Youghiogheny Reservoir	225	Newtowne Neck SP	462	Assateague SP	700
CECIL COUNTY	07	4H Center	226	St. Inigoes SF	463		
Elk Neck SP	360	Frostburg Watershed	227	Point Lookout SP (Jacobs Property)	464		
Elk Neck SF	361	Cunningham Swamp WMA	228				
		Wolf Den Run SP	229				



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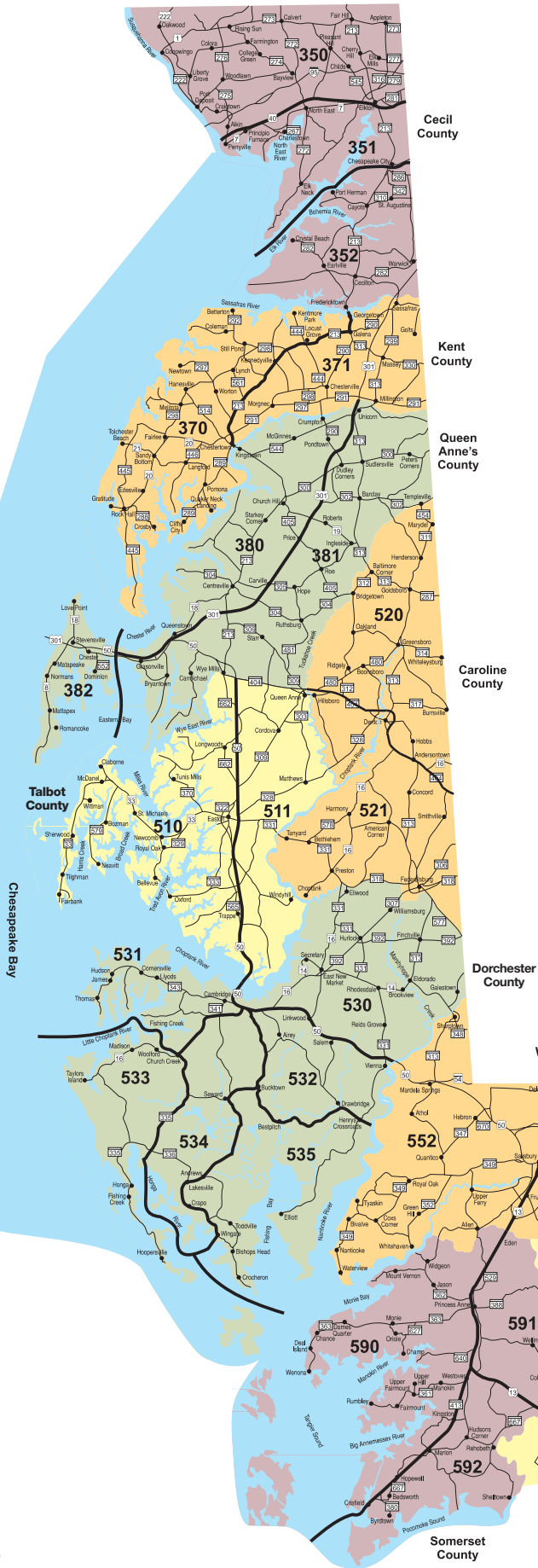
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and guides companies in developing
better outdoor products.

DEER AND TURKEY TAGGING & CHECKING



Frederick and Worcester County areas where only shotguns or straight-walled cartridge rifles and handguns may be used to hunt deer. Note: bottleneck cartridge handguns can be used throughout Frederick County.

- That section of **Frederick County** located west of the Monocacy River beginning where Fingerboard Road crosses the river, then by and with the west side of the Monocacy River to the crossing by Biggs Ford Road, then by and with the south side of Biggs Ford Road to the junction with Route 15, then by and with the west side of Route 15 to the junction with Sundays Lane, then by and with the south side of Sundays Lane to the junction with Bloomfield Road, then by and with the east side of Bloomfield Road to the junction with Opossumtown Pike, then by and with the south side of Opossumtown Pike to the junction with Walter Martz Road, then by and with the east side of Walter Martz Road to the junction with Christopher's Crossing, then by and with the south side of Christopher's Crossing to the junction with Rocky Springs Road, then by and with the south and east side of Rocky Springs Road to the junction with Kemp Lane, then by and with the east side of Kemp Lane to the junction with Shookstown Road, then by and with the north side of Shookstown Road to the junction with Bowers Road, then by and with the east side of Bowers Road to the junction West Patrick Street, then by and with the north side of West Patrick Street to the junction with Blentlinger Road, then by and with the east side of Blentlinger Road to the junction with Old National Pike, then by and with the south side of Old National Pike to the junction with Maryland Interstate 70, then by and with the north side of Maryland Interstate 70 to the junction with Route 15, then by and with the east side of Route 15 to the junction with Mt. Zion Road, then by and with the north side of Mt. Zion Road to the junction with Elmer Derr Road, and then by and with the north side of Elmer Derr Road to the junction with New Design Road, then by and with the east side of New Design Road to the junction with Manor Woods Road, then by and with the north side of Manor Woods Road to the junction with Buckystown Pike, then by and with the east side of Buckystown Pike to the junction with Fingerboard Road, and then by and with the north side of Fingerboard Road to the crossing over the Monocacy River.
- Those sections of **Worcester County** as follows:
 - » within one mile of any school;
 - » within that portion of South Point lying south of a line beginning at the west end of the Sinepuxent Bay Bridge on State Rt. 611, then by and with the south side of Rt. 611 to the junction of the South Point Road going south for a distance of 0.6 miles to a point opposite the southern boundary of the Ocean City Golf and Yacht Club property on the west side of the road, then by the southern boundary of the Ocean City Golf and Yacht Club to Trappe Creek; and within that portion of the land lying south of a line beginning at the mouth of the St. Martin River northwest to the junction with Shingle Landing Road, then by and with the south side of Shingle Landing Road to the junction with State Rt. 113, then by and with the east side of Rt. 113 to the junction with Rt. 589, then by and with the east side of Rt. 589 to the junction with US Rt. 50, then by and with the north side of Rt. 50 to the junction with Assawoman Bay, then by and with the west boundary of Assawoman Bay to the junction with the St. Martin River.

See map on page 15 for all shotgun and rifle counties/areas.

How to Use These Maps

- Find your place of harvest and the corresponding private land code number on the maps, or the public land code number from the chart, and provide the code number at check in.

MIGRATORY GAME BIRD HUNTING

Migratory Game Birds are: brant, coots, doves, ducks, geese, rails, snipe and woodcock. Brant, ducks and geese are referred to as waterfowl.

September Teal Season.....	pg. 40
Regular Duck Season.....	pg. 40
Youth, Veteran and Military Waterfowl Hunting Days.....	pg. 40
Brant Season.....	pg. 40
Early Canada Goose Seasons.....	pg. 41
Sea Duck Zone Seasons.....	pg. 41
Migratory and Late Canada Goose Seasons.....	pg. 42
Light Goose Seasons.....	pg. 42
Dove, Woodcock, Rails and Snipe Seasons.....	pg. 43
Extended Falconry Seasons.....	pg. 43
Migratory Game Bird Hunting Rules and Regulations.....	pg. 44
Migratory Game Bird Hunting Devices and Regulations.....	pg. 45

There is no open season for gallinules, harlequin ducks, moorhens or swans.

Federal Migratory Game Bird Hunting Regulations can be viewed at: dnr.maryland.gov/wildlife/Documents/MGB_FederalHuntingRegs.pdf

Offshore Waterfowl Hunting Rules and Regulations (offshore duck blinds, sea duck and offshore waterfowl hunting zones) can be viewed at: dnr.maryland.gov/wildlife/Pages/hunt_trap/offshore_intro.aspx

General Migratory Game Bird Hunting Rules

- Migratory game birds **may not** be hunted on Sundays.
- A hunter **must carry personal photo identification** (such as driver's license) or a secondary form of identification while hunting.
- **Written permission is required** to hunt on private land.
- A **hunting license is required to hunt migratory game birds** (with exceptions). See Hunting Licenses, Stamps and Permits (pgs. 6-9) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
- A **Maryland Migratory Game Bird Stamp** (pg. 7) is required of all hunters to hunt all migratory game birds in Maryland. This includes persons not required to have a hunting license and holders of senior hunting licenses.
 - » This stamp may be obtained through the COMPASS portal at compass.dnr.maryland.gov/ OR any Licensing and Registration Service Center (pg. 4) OR a Sport License agent.
 - » **While hunting migratory game birds, hunters must possess the printed**

validation showing proof of purchase of the Maryland Migratory Game Bird Stamp and Harvest Information Program certification.

- » Hunters **are not required** to possess or sign the actual stamp.
- A Federal Migratory Bird Hunting and Conservation Stamp (pg. 7) is required of all hunters **16 years of age or older** to hunt brant, coots, ducks and geese. This includes persons not required to have a hunting license (see Who May Hunt Without a License, pg. 9).
 - » This stamp may be purchased from National Wildlife Refuges, Post Offices, online at duckstamp.com and through the COMPASS portal at compass.dnr.maryland.gov/ OR any Licensing and Registration Service Center (pg. 4) OR a Sport License agent.
 - » If you order your federal duck stamp online (duckstamp.com), you will receive a purchase code. If you purchase your stamp through COMPASS, a sport license agent, online licensing or a Licensing and Registration Center, you will receive a printed validation showing proof of purchase. **Both the purchase code and the validation** will be accepted as proof of the purchase for 45 days, and must be possessed while hunting waterfowl and coots. The paper stamp will be mailed to the purchaser.
 - » The proof of purchase will expire after 45 days, thereafter the purchaser **must possess the stamp, signed in ink**, while hunting waterfowl and coots.
 - » This stamp **must be signed in ink but does not have to be attached** to the hunting license.

» If you do not receive your federal duck stamp within 2–3 weeks after purchase from the Department of Natural Resources online or by phone, please email duckstamp@amplex.com or call 800-852-4897.

- A **Harvest Information Program Certification is required of all hunters** to hunt all migratory game birds. The certification is **free and issued with the Maryland Migratory Game Bird Stamp**.
- Hunters must have the **printed validation** showing proof of purchase of the Maryland Migratory Game Bird Stamp and Harvest Information Program certification **in their possession while hunting migratory game birds**.
- When you purchase your Maryland Migratory Game Bird Stamp, **you will be asked** the following Harvest Information Program questions that are used for harvest survey sampling only:
 - » Do you plan to hunt brant this coming hunting season?
 - » About how many ducks, geese, doves and woodcock did you bag last season?
 - » Did you hunt coots, sea ducks (eiders, long-tailed ducks and scoters), snipe or rails last season?
- A **Maryland Snow Goose Conservation Order Hunting Season Permit** (pg. 8) is required to **participate in the Light Goose Conservation Order Season**. Hunters must possess the printed validation showing proof of the purchase of this permit while hunting (see Light Goose Seasons and Bag Limits, pg. 42).
- A **Regulated Shooting Area Hunting License** allows you to shoot only captive-raised game birds on a state-licensed Regulated Shooting Area (see Other Licenses, pg. 7). To hunt **free-flying, captive-raised mallard ducks or wild waterfowl** on a state-licensed Regulated Shooting Area, a hunter **must possess** a Maryland hunting license, the **printed validation** showing proof of purchase of the Maryland Migratory Game Bird Stamp and a Federal Migratory Bird Hunting and Conservation Stamp or its proof of purchase (if over the age of 15).
- A **Stationary Blind and Blind Site License** is required to hunt from an **offshore waterfowl blind or blind site** in Maryland public waters (see Other Licenses pg. 7). For Maryland Offshore Waterfowl Hunting information see: dnr.maryland.gov/wildlife/Pages/hunt_trap/offshore_intro.aspx.

MIGRATORY GAME BIRD HUNTING

SEPTEMBER TEAL STATEWIDE SEASON AND BAG LIMITS 2020

DATES	BAG LIMIT
Sept. 16–30	6 teal per day possession limit of 18

The September Teal Season is open in these counties:

- Calvert
- Caroline
- Cecil
- Dorchester
- Harford
- Kent
- Queen Anne's
- St. Mary's
- Somerset
- Talbot
- Wicomico
- Worcester; and
- that part of Anne Arundel County east of Interstate 895, Interstate 97 and Route 3; and
- that part of Prince George's County east of Route 3 and Route 301; and
- that part of Charles County east of Route 301.

- The **daily bag limit** is six teal. The bag limit may include blue-winged and green-winged teal. The possession limit is 18.
- **Shooting hours** are one-half hour before sunrise to sunset for September Teal Season.

REGULAR DUCK STATEWIDE SEASON AND BAG LIMITS 2020–2021 (INCLUDING COOTS)

DATES	BAG LIMIT
Oct. 10–Oct. 17 Nov. 14–Nov. 27 Dec. 15–Jan. 30	see listing below

STATEWIDE BLACK DUCK SEASON AND BAG LIMITS 2020–2021

Nov. 14–Nov. 27 Dec. 15–Jan. 30	2 black ducks
------------------------------------	---------------

Black ducks may only be taken during the Black Duck Season.

The **daily bag limit** for Regular Duck Season is:

- 6 ducks, no more than:
 - » 2 mallards (only 1 can be a hen)
 - » 3 wood ducks
 - » 2 black ducks (Black Duck Season only)
 - » 2 canvasbacks
 - » 2 hooded mergansers
 - » 1 pintail
 - » 2 redheads
 - » 1 scaup per day (2 per day from Jan. 8–Jan. 30)
 - » 1 fulvous tree duck
 - » 1 mottled duck
 - » 5 sea ducks (no more than 4 scoters, 4 long-tailed ducks or 4 eiders).

NOTE—In the Special Sea Duck Zone, **sea ducks** may only be taken during Oct. 31–Jan. 8. In all other areas, sea ducks may be taken during the Regular Duck Season as part of the regular duck bag limit (see Sea Duck Season in the Special Sea Duck Zone, pg. 41).

- All **other species of ducks** may be taken up to the six duck limit.
- There is no open season for **harlequin ducks**.
- The **possession limit** is three times the daily bag limit.
- **Shooting hours** for all duck and coot seasons are from one-half hour before sunrise to sunset.
- In addition to the duck bag limit hunters may take **15 coots per day**.

YOUTH, VETERAN AND MILITARY WATERFOWL HUNTING DAYS AND BAG LIMITS 2020–2021

DATES	BAG LIMIT
Nov. 7, 2020 and Feb. 6, 2021	see listing below

Statewide Youth, Veteran and Military Waterfowl Hunting Days are open for hunters age 16 or younger, military veterans (as defined in section 101 of title 38, United States Code) of any age and members of the Armed Forces on active duty, including members of the National Guard and Reserves on active duty (other than for training).

To hunt during these days:

- Youth hunters, military veterans and active duty military personnel **must have a hunting license or be exempt** from the license requirement (see Who May Hunt Without a license, pg 9). Military Veterans and Active Duty Military Personnel must also carry appropriate credentials identifying them as such.
- These hunters must possess the printed validation showing proof of purchase of the **Maryland Migratory Game Bird Stamp** and Harvest Information Program certification.
- A **Federal Migratory Bird Hunting and Conservation Stamp** is not required of those under 16 years of age. This stamp is required of those who are at least 16 years old.
- Youth hunters hunting on these days **must be accompanied in the field by** an individual who:
 - » Is 21 years old or older;
 - » Possesses a valid Maryland hunting license (an Apprentice Hunting License does not meet this requirement), or is exempt from hunting license requirements;
 - » Is unarmed;
 - » Is not participating in other waterfowl seasons that are open on the youth days; and
 - » May assist with decoys, call waterfowl and retrieve downed birds.

Note: Active military and honorably discharged veterans at least 21 years old may possess hunting weapons and hunt while also providing assistance to eligible youth hunters.

The **daily bag limit** for each Youth Waterfowl Hunting Day is:

- 6 ducks, no more than:
 - » 5 sea ducks (no more than 4 scoters, 4 long-tailed ducks or 4 eiders)
 - » 2 mallards (only 1 can be a hen)
 - » 3 wood ducks
 - » 2 black ducks
 - » 2 canvasbacks
 - » 2 hooded mergansers
 - » 1 pintail
 - » 2 redheads
 - » 2 scaup
 - » 1 fulvous tree duck
 - » 1 mottled duck
- 2 brant
- 1 Canada goose in the Atlantic Population Goose Hunt Zone or
- 5 Canada geese in the Late Resident Goose Hunt Zone
- 15 coots
- 25 light geese
- **Shooting hours** are one-half hour before sunrise to sunset for Youth Waterfowl Hunting Days.

BRANT STATEWIDE SEASON AND BAG LIMITS 2020–2021

DATES	BAG LIMIT
Nov. 18–Nov. 27 Dec. 15–Jan. 30	2 per day, possession limit of 6

- The **daily bag limit** is two brant and the **possession limit** is six.
- **Shooting hours** are from one-half hour before sunrise to sunset.

**EARLY RESIDENT CANADA GOOSE
SEASON AND BAG LIMITS 2020
EASTERN & WESTERN ZONES**

DATES	BAG LIMIT
EASTERN ZONE-Sept. 1-15 WESTERN ZONE-Sept. 1-25	8 per day possession limit of 24

The Eastern Zone season is open in these counties:

- Calvert
- Caroline
- Cecil
- Dorchester
- Harford
- Kent
- Queen Anne's
- St. Mary's
- Somerset
- Talbot
- Wicomico
- Worcester; and
- that part of Anne Arundel County east of Interstate 895, Interstate 97 and Route 3; and
- that part of Prince George's County east of Route 3 and Route 301; and
- that part of Charles County east of Route 301.

The Western Zone season is open in these counties:

- Allegany
- Baltimore
- Carroll
- Frederick
- Garrett
- Howard
- Montgomery
- Washington; and
- that part of Anne Arundel County west of Interstate 895, Interstate 97 and Route 3; and
- that part of Prince George's County west of Route 3 and Route 301; and
- that part of Charles County west of Route 301.

- The Eastern and Western Zone **daily bag limit is eight geese** and the **possession limit is 24**.
- **Shooting hours are** from one-half hour before sunrise to one half hour after sunset for both zones.
- Shotguns capable of holding more than three shells may be used to take resident Canada geese **during these September seasons only**.

**SEA DUCK SEASON IN THE SPECIAL
SEA DUCK ZONE AND BAG LIMITS 2020-2021**

DATES	BAG LIMIT
Oct. 31-Jan. 8	see limits below

- **Sea ducks may only be taken in the Special Sea Duck Zone during the Sea Duck Season.** Outside of the Special Sea Duck Zone, sea ducks may be taken as part of the regular duck bag limit when the Regular Duck Season is open.
- **Sea duck species are** black scoters, common and king eiders, long-tailed ducks, surf scoters and white-winged scoters.
- The **daily bag limit is 5 for sea ducks** in the Special Sea Duck Zone and **may include no more than 4 eiders, 4 long-tailed ducks or 4 scoters.**
- The **possession limit is 15** for sea ducks taken in the Special Sea Duck Zone including no more than 12 scoters.
- For maps and more information on the Special Sea Duck Zone see: dnr.maryland.gov/wildlife/Pages/hunt_trap/seaducks.aspx



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MIGRATORY GAME BIRD HUNTING

MIGRATORY CANADA GOOSE (ATLANTIC POPULATION) SEASON AND BAG LIMITS 2020–2021

DATES	BAG LIMIT
Dec. 18–Jan. 2 Jan. 13–Jan. 30	1 per day possession limit of 3

The Atlantic Population Hunt Zone includes these counties:

- Anne Arundel
- Baltimore
- Calvert
- Caroline
- Cecil
- Dorchester
- Harford
- Howard
- Kent
- Queen Anne’s
- Somerset
- St. Mary’s
- Talbot
- Wicomico
- Worcester; and
- that portion of Prince George’s County east of Route 3 and Route 301; and
- that portion of Charles County east of Route 301.

- The **daily bag limit is one** goose (in the Atlantic Population Hunt Zone) and the **possession limit is three**.
- The bag limit may include Canada geese, cackling geese and white-fronted geese.
- **Shooting hours** for this season and zone are from one-half hour before sunrise to sunset.

LATE RESIDENT CANADA GOOSE SEASON AND BAG LIMITS 2020–2021

DATES	BAG LIMIT
Nov. 21–Nov. 27 Dec. 15–Mar. 10	5 per day possession limit of 15

The Late Resident Goose Hunt Zone includes these counties:

- Allegany
- Frederick
- Garrett
- Montgomery
- Washington; and
- that portion of Carroll County west of Route 31 to the intersection of Route 97, and west of Route 97 to the Pennsylvania line; and
- that portion of Prince George’s County west of Route 3 and Route 301; and
- that portion of Charles County west of Route 301.

- The **daily bag limit is five** geese (in the Late Resident Goose Hunt Zone) and the **possession limit is 15**.
- The bag limit may include Canada geese, cackling geese and white-fronted geese.
- **Shooting hours** for this season and zone are from one-half hour before sunrise to sunset.

LIGHT GOOSE STATEWIDE SEASON AND BAG LIMITS 2020–2021

DATES	BAG LIMIT
Oct. 1–Nov. 27 Dec. 14–Jan. 30 Feb. 6	25 per day, no possession limit

- A **Maryland hunting license (or resident Delaware hunting license) is required** to hunt light geese in Maryland during the

Light Goose Season (see Hunting Licenses, Stamps and Permits, pgs. 6-9).

- The **daily bag limit is 25** light geese and there is **no possession limit**.
- The **bag limit may include** greater snow geese, lesser snow geese and Ross’s geese.
- **Shooting hours are** from one-half hour before sunrise to sunset for the light goose hunting season.

LIGHT GOOSE CONSERVATION ORDER SEASON AND BAG LIMITS 2020–2021

DATES	BAG LIMIT
Nov. 30–Dec. 12 Feb. 1–Feb. 5 Feb. 8–Apr. 15	no daily bag limit, no possession limit

The Light Goose Conservation Order Season Zone includes these counties:

- Anne Arundel
- Baltimore
- Calvert
- Caroline
- Cecil
- Dorchester
- Harford
- Howard
- Kent
- Queen Anne’s
- Somerset
- St. Mary’s
- Talbot
- Wicomico
- Worcester; and
- that portion of Carroll County east of Route 31 to the intersection of Route 97, and east of Route 97 to the Pennsylvania line; and
- that portion of Prince George’s County east of Route 3 and Route 301; and
- that portion of Charles County east of Route 301.

- The **Light Goose Conservation Order Season provides additional hunting** opportunities and methods to help reduce light goose over-population.
- A **Maryland hunting license (or resident Delaware hunting license) is required** to hunt light geese in Maryland during the Light Goose Conservation Order Season (see Hunting Licenses, Stamps and Permits, pgs. 6-9).
- **Hunters must possess** the printed validation showing proof of purchase of the **Maryland Migratory Game Bird Stamp** (pg. 7) and Harvest Information Program certification to hunt during the Maryland Light Goose Conservation Order Season.
- A **\$5 Maryland Snow Goose Conservation Order Hunting Season Permit is required** to participate in the Light Goose Conservation Order Season. Hunters must possess the printed validation showing proof of the purchase of this permit while hunting.
- A **Federal Duck Stamp is not required** when hunting during the Conservation Order Season.
- The Light Goose Conservation Order Season and Zone **does not include the Special Sea Duck Zone**.
- There is **no bag limit or possession limit** for the Light Goose Conservation Order Season.
- **Hunters may take** greater snow geese, lesser snow geese and Ross’s geese.
- **Shooting hours are** from one-half hour before sunrise to one half hour after sunset during the Light Goose Conservation Order Season.

- Shotguns capable of holding more than three shells and electronic calls of light geese may be used during the Light Goose Conservation Order Season.

MOURNING DOVE STATEWIDE SEASON AND BAG LIMITS 2020-2021

DATES	BAG LIMIT
Sept. 1-Oct. 17 Oct. 24-Nov. 27 Dec. 19-Jan. 9	15 per day possession limit of 45

- The daily bag limit is 15 for doves. The possession limit for doves is 45.
- Shooting hours for the Sept. 1-Oct. 17 dove season segment are 12 noon to sunset. For season dates after Oct. 17 the hours are one-half hour before sunrise to sunset.

WOODCOCK STATEWIDE SEASON AND BAG LIMITS 2020-2021

DATES	BAG LIMIT
Oct. 21-Nov. 27 Jan. 11-Jan. 23	3 per day, possession limit of 9

- The daily bag limit is three woodcock and the possession limit is nine.
- Shooting hours are one-half hour before sunrise to sunset for woodcock.

RAIL STATEWIDE SEASON AND BAG LIMITS 2020

DATES	BAG LIMIT
Sept. 1-Nov. 20	see listing below

- Clapper and King Rails: The daily bag limit is 10 (with no more than one king rail). The possession limit is 30 clapper and king rails (with no more than three king rails).
- Sora and Virginia Rails: The daily bag limit is 25 and the possession limit for these rails is 75.
- Shooting hours are one-half hour before sunrise to sunset for rails.

COMMON SNIFE STATEWIDE SEASON AND BAG LIMITS 2020-2021

DATES	BAG LIMIT
Sept. 29-Jan. 30	8 per day, possession limit of 24

- The daily bag limit is eight common snipe and the possession limit is 24.
- Shooting hours are one-half hour before sunrise to sunset for common snipe.

FALCONRY, EXTENDED STATEWIDE SEASONS AND BAG LIMITS 2020-2021

In addition to the regular open seasons, the Extended Falconry Season dates are as follows for hunting migratory game birds:

- Mourning Doves: Jan. 12-Jan. 30
- Rails: Nov. 21-Jan. 2
- Woodcock: Oct. 1-Oct. 20, Feb. 1-Mar. 10
- Ducks: Feb. 1-Mar. 10
- Brant: Feb. 1-Mar. 10
- Light Geese: Feb. 25-Mar. 10

Bag limits for each species is three per day, with a possession limit of six.

- Hunting with birds of prey (here referred to as Falconry) is permitted one half hour before sunrise to sunset, Monday through Saturday. No Sundays are open to hunt migratory birds.
- A valid hunting license, migratory game bird stamps and a Falconry Permit are required to hunt migratory game birds with birds of prey.
- A bird of prey may be used to hunt migratory game birds during any open season.

2020-2021 Hunting Season Dates for Waterfowl In Maryland

Species	Open Season	Daily Bag Limit	Species	Open Season	Daily Bag Limit
Canada Goose Migratory Atlantic Population	Dec. 18-Jan. 2 Jan. 13-Jan. 30	1 per day	Ducks (except Black Duck)	Oct. 10-17 Nov. 14-27 Dec. 15-Jan. 30	See Duck Daily Bag Limit
AP Hunt Zone: Anne Arundel, Baltimore, Calvert, Caroline, Cecil, Dorchester, Harford, Howard, Kent, Queen Anne's, Somerset, St. Mary's, Talbot, Wicomico, and Worcester Counties; that portion of Carroll County east of Route 31 to the intersection of Route 97 and east of Route 97 to the Pennsylvania line; that portion of Prince Georges County east of Routes 3 and 301, and that portion of Charles County east of Route 301 to the Virginia line.			Black Duck	Nov. 14-27 Dec. 15-Jan. 30	See Duck Daily Bag Limit
Canada Goose Late Resident Season	Nov. 21-27 Dec. 15-Mar. 10	5 per day	Sea Ducks- In Special Sea Duck Zone Only	Oct. 31-Jan. 8	5 sea ducks per day (no more than 4 eiders, 4 long-tailed ducks or 4 scoters)
Late Resident Goose Hunt Zone: Allegany, Frederick, Garrett, Montgomery, and Washington Counties; that portion of Carroll County west of Route 31 to the intersection of Route 97 and west of Route 97 to the Pennsylvania line; that portion of Prince George's County west of Route 3 and Route 301; and that portion of Charles County west of Route 301 to the Virginia line.			Duck Daily Bag Limit: 6 ducks (including mergansers) per day which may include no more than: 5 sea ducks (no more than 4 eiders, 4 long-tailed ducks or 4 scoters), 2 mallards (max. 1 hen mallard), 3 wood ducks, 2 black ducks (during black duck season), 2 canvasbacks, 2 hooded mergansers, 2 redheads, scaup (1 per day, 2 per day from Jan. 8- Jan. 30), 1 fulvous tree duck, 1 mottled duck and 1 pintail. In addition to the duck bag limit hunters may take 15 coots per day. No Open Season for Harlequin Ducks and Swans.		
Light Goose	Oct. 1-Nov. 27 Dec. 14-Jan. 30 Feb. 6	25 per day- no possession limit	Shooting hours for waterfowl listed here are one half hour before sunrise to sunset except Light Geese Conservation Order Season- one half hour before sunrise to one half hour after sunset . All dates are inclusive. Possession limit for waterfowl is three times the daily bag limit unless otherwise noted.		
Light Goose Conservation Season	Nov. 30-Dec. 12 Feb. 1-Feb. 5 Feb. 8-Apr. 15	no bag limit- no possession limit			
Light Goose Conservation Season Zone is the same as the AP Hunt Zone (not open in Special Sea Duck Zone).					
Brant	Nov. 18- Nov. 27 Dec. 15- Jan. 30	2 per day			

AYTON TREE NURSERY JUNIOR DOVE HUNT APPLICATION

Name: _____
 Address (street): _____
 (city, state, zip): _____
 Telephone # (day/evening): _____
 Date of Birth: _____
 Email Address: _____
 DNR ID #: _____
 Number the date boxes, with #1 being your first choice:

September 1, 2020	September 5, 2020
September 7, 2020	September 12, 2020
September 16, 2020	September 19, 2020
September 26, 2020	

Limit of 4 Junior Hunters per day.
 Mail the completed application to:
 Ayton Tree Nursery

3424 Gallagher Road, Preston, MD 21655

Deadline for applications is 2 p.m., Aug. 20, 2020.
 The lottery drawing will be held at 3 p.m. on August 20, 2020.

MIGRATORY GAME BIRD HUNTING

Migratory Game Bird Hunting Rules and Regulations

(For brant, coots, doves, ducks, geese, rails, snipe and woodcock.)

- Daylight fluorescent color clothing is **not required** to hunt migratory game birds **except** woodcock. See Fluorescent Color Clothing Requirements and Exceptions (pg. 10).
- The **daily bag limit** is the maximum number of migratory game birds of a single species or combination (aggregate) of species permitted to be taken by one person in any one day during the open season.
- The **field possession limit** is the one daily bag limit that you may possess while in the field or returning from the field to your vehicle, hunting camp, or personal abode.
- The **possession limit** is the maximum number of migratory game birds of a single species or combination of species permitted to be possessed by any one person.
- A person may not kill or wound any migratory game bird without making a **reasonable effort to retrieve** the bird and include it in the daily bag limit.
- **Wounded birds** reduced to possession shall immediately be killed and included in your daily bag limit.
- **It is unlawful to completely field dress** or breast-out any migratory game bird (except dove) before transporting the birds from the field. The head or one fully-feathered wing must remain attached to all birds (except doves) while being transported from the field until they have arrived at your personal abode or a migratory bird processing facility.
- If you are giving, putting or leaving migratory game birds at any place or in the possession of another person, you **must tag each bird** with the hunter's signature, address, hunting license number or DNRid number, the total number and species of birds killed and dates the birds were killed. Tagging is required even if someone else is transporting the bird for you or the bird has been left for cleaning, storage (including temporary storage), shipment or taxidermy services.
- **To ship tagged migratory game birds** the package must be conspicuously marked on the outside with the name and address of the person sending the birds, name and address of the person to whom the birds are being sent and number of birds by species contained in the package.
- **It is illegal to take migratory game birds with air guns** shooting bullets, drugs, explosives traps, fish hooks, nets, pistols, poisons, rifles, snares, stupefying substances or swivel guns.
- **It is against the law to bait** migratory game birds and hunt them by placing a lure or enticement such as corn, wheat, salt or other feed.
- An area is considered by law to be baited **for 10 days after removal of the bait**.
- Migratory game birds **may not be hunted over any area where seed has been top sown** or broadcast on top of the soil leaving the seed available to feeding birds. Before hunting can occur on areas where seeds or small grains have been top sown or broadcast as a normal agricultural practice, all seed must have either germinated, or the seed must be covered with soil or completely removed by other means at least 10 days before hunting.
- **Doves may be hunted** in areas where seed producing plants such as corn, sunflowers, wheat and other small grains are manipulated (burned, knocked down, mowed) to attract doves for hunting. In this instance, the 10 day rule does not apply.
- It is **unlawful to hunt waterfowl** on an area where tame or captive live ducks, geese or swans (live decoys) are present unless the birds are, and have been for a period of ten (10) consecutive days before hunting, removed from the area or confined within an enclosure which substantially reduces the audibility of their calls and totally conceals the birds from the sight of wild migratory waterfowl.
- **Live decoys** may include but are not limited to the following:
 - » Captive-raised and domestic waterfowl that have been released that do not exhibit the natural wariness of man associated with a wild bird.
 - » Waterfowl that do not leave the area when hands are clapped and/or a shotgun is discharged.
 - » Wounded waterfowl that have gone un-retrieved.
 - » Waterfowl whose wings are either pinioned or whose outer primary feathers have been cut or removed to render flight impossible.
 - » Captive-raised domestic ducks and geese (such as Muscovy ducks, Egyptian geese, etc.) may be considered live decoys if they do not exhibit the natural wariness of man associated with a wild bird.
- » Live ducks, geese, or swans that are either tethered or penned at or near a hunting location.
- It is unlawful to sell **taxidermy-mounted migratory game birds for use as decoys**.
- **It is illegal to use common reed** (i.e. Phragmites) in any manner for the construction of hunting blinds on lands owned or controlled by the Department of Natural Resources.
- It is against the law to construct, or cause to be constructed, **permanent hunting blinds** or tree stands and to leave waterfowl decoys set overnight **on lands owned or controlled by the Department of Natural Resources**, except with written permission from the department.
- It is unlawful to hunt wild **migratory game birds on Sunday**.
- It is illegal to **hunt any animal other than deer on the opening day of Deer Firearms Season except** sea ducks in the Sea Duck Zone.
- It is against the law to **hunt waterfowl from a sink box** (low-floating device with depression that conceals the hunter beneath the surface of the water).
- It is unlawful to hunt waterfowl **from or with the aid or use of a motor vehicle** or any other motor-driven land conveyance or any aircraft.
- It is illegal to hunt waterfowl **from or by means of any motorboat or sailboat unless** the motor has been completely shut off and /or the sails furled and the boat's progress has ceased.
- It is against the law to hunt migratory game birds **while in possession of any electronic calling device** from which bird calls are conveyed or amplified and to use recordings of migratory game bird calls or sounds or electronically amplified imitations of bird calls **except** while hunting light geese during the Conservation Order Season.
- It is unlawful to **drive, rally or chase waterfowl with any motorized conveyance** or any sailboat to put the birds in the range of hunters.
- **Captive-raised mallard ducks may not be released to the wild except** under the authority of a Regulated Shooting Area Permit (see Regulated Shooting Areas Requirements, pg. 7), Retriever Training Permit or a Field Trial Permit issued by the Department of Natural Resources.

Migratory Game Bird Hunting Devices and Regulations

(For brant, coots, doves, ducks, geese, rails, snipe and woodcock.)

- It is unlawful to possess an air gun, rifle or pistol at any time while hunting brant, coots, ducks and geese.
- **Only shotguns and some archery equipment may be used** to hunt migratory game birds.
- It is illegal to have a loaded air gun or firearm **in, on, or leaning against any vehicle**. This includes ammunition in the magazine or a muzzleloader ready to fire.
- It is unlawful to hunt with **an automatic firearm** capable of firing a series of shots with one continuous pull of the trigger.
- It is unlawful to have a loaded crossbow **in, on or leaning against a vehicle**.
- A cocked crossbow **without a bolt or arrow in the firing position is considered to be unloaded**.
- **It is against the law to shoot on, from or across any public road.**

Shotguns

- Only shotguns that are **10-gauge or smaller** may be used to hunt migratory game birds.
- Shotguns capable of holding more than three (3) shells **must be plugged** with a one-piece filler which cannot be removed from the loading end. Shotguns **cannot hold more than three shells** in the magazine and chamber combined with the following **exceptions**:
 - » when hunting resident Canada geese during the **September Seasons**.
 - » when hunting light geese during the **Light Goose Conservation Order Season**.
- **Muzzleloading shotguns may be used** to hunt all migratory game birds.
- **It is illegal** to take brant, coots, ducks, geese, rails and snipe with **lead shot** and to possess lead shot while hunting them. This restriction includes muzzleloading shotguns and taking captive-raised mallards on licensed Regulated Shooting Areas.
- **Nontoxic shot** (as determined by the United States Fish & Wildlife Service) **must be used** when hunting brant, coots, ducks, geese, rails and snipe. See fws.gov/birds/bird-enthusiasts/hunting/nontoxic.php for current information on nontoxic shot.
- Nontoxic **shot larger than No. T** (.20 inches in diameter) **may not be used** to hunt brant, coots, ducks, geese, rails and snipe.

- **Hunters may not use or possess shotgun pumpkin balls, sabots or slugs** while hunting brant, coots, ducks, geese, rails and snipe.
- Doves and woodcock **may be taken** with lead shot.
- **Crossbows may not be used** to hunt brant, coots, ducks and geese.
- Crossbows **may be used** to hunt doves, rails, snipe and woodcock.
- The use of poisoned or explosive tipped arrows or bolts **is not permitted**.

Archery Equipment

- **Vertical bows may be used** to hunt migratory game birds.
- **Draw locking devices on vertical bows are not permitted** when hunting brant, coots, ducks and geese.

Air Guns

- **Air guns may not be used** to hunt migratory birds, **except** air guns that shoot an arrow or bolt may be used to hunt doves and woodcock.



REPORT YOUR BIRD BANDS ONLINE: WWW.REPORTBAND.GOV

Each year state and federal biologists mark tens of thousands of migratory birds with numbered leg bands. Hunters who report bands recovered from harvested birds receive specific information on when and where the bird was banded while providing important information for migratory bird management. The 1-800 telephone number for reporting bird bands has been discontinued. Hunters who recover a banded migratory bird should now use www.reportband.gov. Anyone reporting a band will need the following information: the band number, hunters name and address and the date and location (nearest town) of the harvest.

POTOMAC RIVER BOATING REGULATIONS

A person aboard a vessel, raft or tube shall wear a U.S. Coast Guard Approved Type I, II, III or V personal flotation device at all times while underway on the Upper Potomac River (that portion of the Potomac River and its tributaries above the Maryland/District of Columbia boundary near Little Falls) and its tributaries, during the period beginning at 12:01 a.m. each November 15, and ending at 12 midnight each succeeding May 15. At all other times a vessel, raft or tube shall be equipped with a U.S. Coast Guard approved Type I, II, III or V personal flotation device for each person aboard while underway on the Upper Potomac River and its tributaries.

An individual using a vessel, raft or tube upon any white water portion of any designated stream segment shall wear a U.S. Coast Guard approved Type III or V personal flotation device at all times; see COMAR 08.18.01.08 for a complete listing. Furthermore, an individual using a kayak or covered canoe vessel on a white water portion of a designated stream segment shall wear a safety helmet.

Additionally, no person may use a recreational vessel 16 feet or more in length unless one Type IV throwable personal flotation device is onboard in addition to the total number of wearable personal flotation devices required.

BLACK BEAR HUNTING

General Black Bear Hunting Rules

- A hunter **must carry personal photo identification** (such as a driver's license) or a secondary form of positive identification while hunting.
- **Written permission is required** to hunt on private land.
- A **hunting license is required to hunt black bear** (with exceptions). See Hunting Licenses, Stamps and Permits (pgs. 6-9) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
- A **Black Bear Hunting Permit is required** to hunt black bear. The bear hunting permit is only available through the **Maryland Black Bear Lottery** process as follows:
 - » The 2020 Maryland Black Bear Lottery will be open to receive applications July 13 through August 31.
 - » Hunters will be able to apply through their **COMPASS account** at compass.dnr.maryland.gov/, at a Licensing and Registration Service Center or a Sport License Agent (see pg. 4).
 - » Each applicant must pay a **\$15 non-refundable application fee** and **may only enter once**.
 - » Applicants must comply with the Hunter Education and Safety Requirement (pg. 6).
 - » The random **lottery drawing** will be held on September 3, 2020.
- The Department of Natural Resources will issue a limited number of **Bear Hunting Permits** that will be **valid anywhere in Allegany, Frederick, Garrett and Washington** counties.
- Each successful applicant (permittee) **may designate up to two sub-permittees** who will be allowed to participate in every aspect of the hunt.

Preference Point System for the Bear Hunting Permit

- Preference points provide **additional entries in future drawings**.
- Applicants receive **one additional entry** in the drawing **for each year** they have been a concurrent applicant.
- Applicants must apply each year **to retain preference points**. Skipping a year **will forfeit** all preference points.
- All preference points **will be forfeited** upon receiving a Bear Hunting Permit.
- An applicant that gives up a Bear Hunting Permit **loses all preference points**.

- Applicants **will not forfeit** preference points by participating in the hunt as a subpermittee.

Black Bear Hunting Regulations

- Only a member of a bear hunting team **may carry a firearm, air gun or bow** while tracking a wounded bear.
- A retrieved black bear shall **count toward the bag limit of the hunter** who first killed or wounded the bear.
- **Dogs cannot be used** to hunt bear **except** trained tracking dogs may be used to find a dead or wounded bear. The dog handler must maintain physical control of the tracking dogs at all times and only the hunter may carry a firearm, air gun or bow while tracking the bear. Landowner permission must be obtained before tracking with dogs. Prior to tracking the bear, the hunter must notify the Natural Resources Police at 410-260-8888 with the following information:
 - » The name, address, telephone number and hunting license number of the hunter and dog handler;
 - » The general location of the wounded bear; and
 - » The name of the landowner where the search will be conducted.
- Hunters **may not sell parts of any bear** that has been killed in Maryland.
- **Bait, scent attractants and electronic calls are prohibited** for bear hunting and any potential bait must be removed at least 10 days prior to bear hunting.
- It is not considered to be hunting with the aid of bait if a hunter AND any bear that a hunter shoots at are at least 150 yards from any bait placed for other species (e.g. corn placed to attract deer) that the hunter knows or should have known is present. Salt and mineral supplements are not considered as a source of bait for this species.
- Hunters may not chase or disturb any bear that has **taken refuge in a den**.
- All bear hunters and people assisting bear hunters **must wear daylight fluorescent color clothing** (see Fluorescent Color Clothing Requirements and Exceptions, pg. 10).
- A **person that assists** with the removal of a dead bear or escorts hunters into or out of a bear hunting area is **not required to possess a bear hunting permit and must be unarmed**.

BLACK BEAR SEASON AND BAG LIMIT 2020

DATES	BAG LIMIT
Oct. 26-30	1 per hunter/1per hunting team

- Black Bear hunting season is open in **Allegany, Frederick, Garrett and Washington counties only**.
- **Only one black bear** may be harvested by a permittee/subpermittee hunting team for the season.
- **Only one black bear** may be harvested per person for the season.
- Black bear **shooting hours** are one-half hour before sunrise to one-half hour after sunset.

Black Bear Tagging and Check-In Procedures

- A hunter killing a black bear shall **attach a field tag to the carcass** of the black bear **before moving the carcass** from the place of the kill.
- The **field tag must include** the hunter's name, hunter's DNRid, date of kill, time of kill and the county of kill. Hunters may create their own field tag or use a Field Tag provided in the Maryland Guide to Hunting and Trapping.
- Proof of sex shall remain attached to all field-dressed bear carcasses.
- **The bear carcass may be quartered** or separated into pieces to facilitate retrieval. However, the **head and hide shall remain together and proof of sex shall remain attached** to one hindquarter.
- The bear must be **taken to an official bear checking station within 24 hours**. Questions and requests concerning check-in may be referred to the Wildlife and Heritage Service at Mt. Nebo Wildlife Management Area at 301-334-4255.
- The field tag will be exchanged **for a black bear possession tag** which will be securely attached to the carcass.
- Successful black bear hunters **shall forfeit any biological data** or specimens necessary to properly manage this species.

Black Bear Hunting Devices and Regulations

- **Telescopic and laser sights** may be used on all devices legal for hunting bear.
- It is unlawful to have a loaded firearm **in, on or leaning against any vehicle**. This includes ammunition in the magazine or a muzzleloader ready to fire.

- Firearms used for bear hunting may only shoot one all-lead, lead alloy, or copper soft-nosed or expanding bullet or ball. Sabots are permitted.
- It is **illegal to shoot on, from or across** any public road.

Rifle Regulations

- Breech-loading rifles used for bear hunting must use ammunition developing a **muzzle energy** of at least 1,200 foot pounds. Consult ammunition guides for ballistics information.

Shotgun Regulations

- The shotguns referred to here are **loaded from the breech** of the barrel and use shells.
- **Shotguns** used for bear hunting must be **28 gauge or larger**.
- **Shotgun ammunition** used for bear hunting must shoot a **single solid projectile**.

Handgun Regulations

- The handguns referred to here are **loaded from the breech** of the barrel or rear of the cylinder and use cartridges.
- Handguns used for bear hunting must have a **barrel length** of six inches or more and use ammunition which produces a **muzzle energy** of 700 foot-pounds or more. Consult ammunition guides for ballistics information.

Muzzleloader Regulations

- Bear may be hunted with a **muzzleloading rifle, shotgun or handgun** (both single shot and revolvers).
- To be considered a muzzleloader, a rifle, shotgun or handgun **must be loaded from the muzzle**, and a revolver must be loaded from the front of the cylinder.
- **Flintlock, percussion cap and inline ignition muzzleloaders** are legal hunting devices for bear.
- **Muzzleloading rifles or shotguns used for bear hunting** must be at least .40 caliber in size and must use 60 grains of black powder or more (a black powder equivalent is acceptable) and propel one all-lead, lead alloy or copper soft-nosed or expanding bullet or ball at a single discharge.
- **Muzzleloading handguns used for bear hunting** must be at least .40 caliber with a barrel length of at least six inches and must use 40 grains of black powder or more (a black powder equivalent is acceptable) and propel one all-lead, lead alloy or copper soft-nosed or expanding bullet or ball at a single discharge.

- **Sabot loads are legal** for use in muzzleloaders used for bear hunting.
- **Muzzleloaders are considered unloaded** if the ignition system is disabled by removal of the cap, primer, battery or primer powder.
- It is unlawful to have a loaded firearm in, on or leaning against any vehicle. **This includes a muzzleloader ready to fire.**

Vertical Bow Regulations

- The **vertical bow** shall have a full draw and **pull of 30 pounds or more** for bear hunting.
- **Draw locking devices** are legal on all vertical bows for bear hunting.
- Vertical bow **release aids** are permitted.

Crossbow Regulations

- A **crossbow** used for bear hunting shall have a **draw of 75 pounds or more**.
- All crossbows should have a **working safety**.
- **It is unlawful** to have a loaded crossbow in, on or leaning against any vehicle.
- A cocked crossbow **without a bolt or arrow in the firing position is considered to be unloaded**.

Regulations Pertaining to Both Vertical Bows and Crossbows

- Arrows used for bear hunting **must have a sharpened broadhead** with metal points and a minimum width of 7/8 of an inch.
- The use of poisoned or explosive-tipped arrows **is not permitted**.

Air Gun Regulations

- An air gun is defined as any gun that propels a projectile by means of non-ignited compressed air or other gas. Projectiles include bullets, arrows or bolts.
- Certain air guns may be used to hunt bear.
- To be legal for bear hunting an air gun must:
 - » Shoot one .40 caliber or larger bullet or ball at a single discharge which generates at least 400 foot-pounds of muzzle energy; or
 - » Shoot an arrow or bolt at least 18 inches in length with a minimum speed of 300 feet per second at release with a sharpened broadhead with metal points and a minimum width of 7/8 inch.
- The use of poisoned or explosive-tipped arrows or bolts is not permitted.
- It is unlawful to have a loaded air gun **in, on or leaning against a vehicle**.
- An air gun with the projectile removed is **considered to be unloaded**.

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STOCKED PHEASANT HUNTS

The Maryland Department of Natural Resources will once again be offering “do-it-yourself” hunts for stocked pheasants. The pheasant hunts will take place on public lands across the state. Application information, dates, locations and other resources are available at: https://dnr.maryland.gov/wildlife/Pages/hunt_trap/Mentored-Hunt-Program.aspx.

Apprentice license holders, junior license holders, new hunters and hunters who have previously held a Maryland hunting license but have let it lapse are eligible to apply.

For additional information please use the web address listed above or contact Nancy Doran at 301-777-2136 or nancy.doran@maryland.gov.

Small Game Includes: crows, pheasant, quail, rabbits, ruffed grouse and squirrels.

The Delmarva fox squirrel and snowshoe hare may not be hunted in Maryland.

General Small Game Hunting Rules

Daily small game shooting hours are one half hour before sunrise to one half hour after sunset.

- A hunter **must carry personal photo identification** (such as a driver's license) or a secondary form of positive identification while hunting.
- **Written permission is required** to hunt on private land.
- **A hunting license is required to hunt small game (with exceptions).** See Hunting Licenses, Stamps and Permits (pgs. 6-9) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
- **Daylight fluorescent color clothing is required** to hunt small game except crows (see Fluorescent Color Clothing Requirements and Exceptions, pg. 10).
- The use of decoys, calls and/or recordings **may be used for crow hunting.**
- It is **against the law to hunt any animal other than deer on the first day of Deer Firearms Season, except sea ducks in the Sea Duck Zone.**

Small Game Hunting Devices and Regulations


- Firearms, archery equipment and air guns that shoot bullets, arrows or bolts may be used to hunt small game.
- Shotguns **cannot hold more than three shells** in the magazine and chamber combined. Shotguns capable of holding more than three shells **must be plugged** with a one-piece filler which cannot be removed from the loading end.
- **Telescopic and laser sights** may be used on all devices legal for hunting small game.
- It is illegal to have a loaded air gun or firearm **in, on or leaning against any vehicle.** This includes ammunition in the magazine or a muzzleloader ready to fire.
- All crossbows should have a **working safety.**
- It is unlawful to have a loaded crossbow **in, on or leaning against any vehicle.** A cocked crossbow **without a bolt or arrow in the firing position is considered to be unloaded.**
- It is **illegal to shoot on, from or across any public road.**
- It is unlawful to cast the rays of **an artificial light** from a vehicle on woods, fields, orchards, livestock, wild mammals or birds, dwellings or buildings (see General Regulations for exceptions, pg. 10).



SMALL GAME SEASONS, BAG LIMITS, LOCATIONS 2020-2021


SPECIES		OPEN SEASON	LOCATION	BAG LIMIT	POSSESSION LIMIT
MAMMALS	EASTERN COTTONTAIL RABBIT	Nov. 7–Feb. 27	All counties	4 per day	8
	SQUIRREL GRAY AND EASTERN FOX	Sept. 5–Feb. 27	All counties	6 per day	12
	SQUIRREL RED OR PINEY	Sept. 5–Feb. 27	All counties	No limit	No limit
	DELMARVA FOX SQUIRREL	Closed Season			
BIRDS	QUAIL	Closed Season	Allegany and Garrett counties	---	---
		Nov. 7–Dec. 15	Lands owned or managed by the Department of Natural Resources excluding Allegany and Garrett counties	6 per day, no more than 3 per day on lands owned or managed by the Department of Natural Resources	12 in all counties and zones combined
		Nov. 7–Feb. 15	Private lands east of I-83 from PA south to I-695 to I95 south to VA		
		Nov. 7–Jan. 15	Private lands west of I-83 from PA south to I-695 to I95 south to VA		
	RUFFED GROUSE	Oct. 3–Jan. 31	All counties		
	PHEASANT	Nov. 7–Feb. 28	All counties	2 per day- either sex	4
	CROW	Aug. 15–Mar. 15 Wed. – Sat. only	All counties	No limit	No limit

Sunday Hunting - The following small game species may be hunted on all Sundays during the open season on private and designated public lands in Allegany, Cecil, Garrett, St. Mary's and Washington counties: eastern cottontail rabbits, gray squirrels, eastern fox squirrels, red squirrels, quail (closed in Garrett and Allegany counties), ruffed grouse, pheasants. Designated public lands open to Sunday hunting in Allegany, Cecil, Garrett, St. Mary's and Washington counties are: Billmeyer-Belle Grove WMA, C&D Canal Lands, Cunningham Swamp WMA, Dan's Mountain WMA, Earlville WMA, Garrett State Forest (SF), Green Ridge SF, Grove Farm WMA, Indian Springs WMA, McCoolle FMA, Mount Nebo WMA, Old Bohemia WMA, Potomac SF, Prather's Neck WMA, Saint Inigoes SF, Salem SF, Savage River SF, Sideling Hill WMA and Warrior Mountain WMA.


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FURBEARER HUNTING & TRAPPING

Furbearers include: beaver, bobcat, coyote, fisher, gray fox, long-tailed weasel, mink, muskrat, nutria, opossum, raccoon, red fox, river otter and skunk

The bobcat may not be taken in Maryland.

Nutria And Woodchuck

The nutria and woodchuck (groundhog) are classified as “unprotected mammals.” As such:

- A **hunting license and furbearer permit are not required** to hunt nutria and woodchucks **except** in Baltimore County, where a hunting license is required to hunt woodchucks.
- Nutria and woodchucks **may be hunted throughout the year**, including Sundays.
- Hunters **must wear daylight fluorescent color clothing** while hunting woodchucks.
- All **hunting devices legal for other game animals** may be used to hunt nutria and woodchucks.

Daily furbearer **shooting hours** are one half hour before sunrise to one half hour after sunset (unless otherwise specified).

Furbearer Seasons, Bag Limits, Locations and Resident Requirementspg. 51
Furbearer Permit and Exceptions and Trapper Education Requirementspg. 52
Furbearer Hunting and Chasing Regulationspg. 52
Furbearer Trapping Regulationspg. 53

General Furbearer Regulations

- A hunter **must carry personal photo identification** (such as a driver’s license) or a secondary form of positive identification while hunting.
- **Written permission is required** to hunt or trap on private land.

- A **hunting license is required to hunt or trap** furbearers (with exceptions). See Hunting Licenses, Stamps and Permits (pgs. 6-9) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
- A **Nonresident Hunting License and Nonresident Trapping License are required** of nonresidents to **trap furbearers** in Maryland (see Other Licenses, pg. 6-7).

- A Furbearer Permit is required to **hunt, chase or trap any furbearer in Maryland** (see Furbearer Permit and Exceptions, pg. 8).
- The furbearers that **may be hunted and trapped** are:
 - » coyote
 - » fisher
 - » gray fox
 - » nutria
 - » opossum
 - » raccoon
 - » red fox
 - » skunk
- The following species **may only be trapped**:
 - » beaver
 - » long-tailed weasel
 - » mink
 - » muskrat
 - » river otter
- Destroying or disturbing **furbearer dens** is prohibited.
- A permit is required to possess **the meat or skinned carcass of a furbearer** for more than 10 days after the season has closed. Permits can be obtained from the Natural Resources Police (see pg. 4 for addresses).
- The pelt or unskinned carcasses of all **fisher and river otter** harvested must be tagged within 15 days after the season has closed. Fisher and otter pelt tags may be obtained by contacting local offices of either the Wildlife and Heritage Service or Natural Resources Police (pg. 4).
- Trappers are required to submit the whole, skinned carcass of any **river otter harvested in Allegany and Garrett** counties to the Wildlife and Heritage Service. Call 301-334-4255, Mt. Nebo Wildlife Management Area.
- The pelts or unskinned carcasses of furbearers harvested in Maryland that are transported across the state line must have a “**Fur Shipping Tag**” accompanying them. These tags are available through the COMPASS portal at compass.dnr.maryland.gov or by contacting local offices of either the Wildlife and Heritage Service or Natural Resources Police.
- On those **lands owned or controlled by the Department of Natural Resources** in Caroline, Dorchester, Somerset, Talbot, Wicomico and Worcester counties; only leaseholders or their appointees **can hunt or trap furbearers and nutria** between Nov. 15 and March 15.
- **Fox Restrictions:** Some counties have local restrictions governing fox hunting and trapping and the possession of foxes and/or their pelts. For detailed information, contact local law enforcement authorities. The following regulations apply:
 - » In Charles and Dorchester counties, a person may hunt and trap fox or



FURBEARER SEASONS, BAG LIMITS, LOCATIONS AND RESIDENT REQUIREMENTS, 2020-2021

SPECIES	OPEN SEASON	LOCATION	BAG LIMIT	POSSESSION LIMIT
BEAVER – TRAPPING ONLY	Dec. 15–March 15	All counties except Allegany and Garrett	No limit	No limit
	Dec. 1–Mar. 15	Allegany and Garrett counties	No limit	No limit
BOBCAT	Closed Season			
COYOTE FIREARMS, ARCHERY AND AIRGUN HUNTING	Coyotes may be hunted year-round in all counties, day and night		No limit	No limit
COYOTE AND LONG-TAILED WEASEL TRAPPING	Nov. 14–Feb. 15	in that portion of the state east of the Chesapeake Bay and the Susquehanna River	No limit	No limit
	Oct. 31–Feb. 1	in that portion of the state west of the Chesapeake Bay and the Susquehanna River	No limit	No limit
FISHER	Oct. 31–Feb. 1	All counties	2 per day	2 per season
FOX (RED AND GRAY) TRAPPING, FIREARMS, ARCHERY AND AIRGUN HUNTING	Aug. 1–July 31	Charles and Dorchester counties	No limit	No limit
	Nov. 14–Feb. 15	Caroline, Cecil, Kent, Queen Anne's, Somerset, Talbot, Wicomico and Worcester counties	No limit	No limit
	Oct. 31–Feb. 1	Allegany, Anne Arundel, Baltimore, Calvert, Carroll, Frederick, Garrett, Harford, Howard, Montgomery, Prince George's, St. Mary's and Washington counties	No limit	No limit
MUSKRAT AND MINK TRAPPING ONLY	Nov. 16–Feb. 15	Allegany, Carroll, Frederick, Garrett, Howard and Washington counties	No limit	No limit
	Jan. 1–March 15	Anne Arundel, Calvert, Caroline, Charles, Dorchester, Montgomery, Prince George's, St. Mary's, Talbot and Wicomico counties	No limit	No limit
	Dec. 15–March 15	Baltimore, Cecil, Harford, Kent, Queen Anne's, Somerset and Worcester counties	No limit	No limit
NUTRIA	Aug. 1–July 31	All counties	No limit	No limit
RIVER OTTER – TRAPPING ONLY	Dec. 15–March 15	All counties except Allegany, Carroll, Frederick, Garrett, Howard, Montgomery and Washington	10 per day	10 per season
	Dec. 15–March 15	Carroll, Frederick, Howard, Montgomery and Washington counties	2 per day	2 per season
	Dec. 1–March 15	Allegany and Garrett counties	1 per day*	1 per season*
RACCOON AND OPOSSUM CHASING - NO KILL	Aug. 1–Oct. 14 March 16–July 31	All counties	—	—
RACCOON AND OPOSSUM FIREARMS, ARCHERY, AIRGUN AND DOG HUNTING	Oct. 15–March 15	Raccoons and opossums may be hunted in all counties, day and night	No limit	No limit
RACCOON, SKUNK AND OPOSSUM TRAPPING	Nov. 14–March 15	in that portion of the state east of the Chesapeake Bay and the Susquehanna River	No limit	No limit
	Oct. 31–March 15	in that portion of the state west of the Chesapeake Bay and the Susquehanna River		
SKUNK – FIREARMS, ARCHERY AND AIRGUN HUNTING	Oct. 31–March 15	All counties	No limit	No limit

Sunday Hunting- The following species may be hunted on all Sundays during the open season on private and designated public lands in Allegany, Cecil, Garrett, St. Mary's and Washington counties: coyotes, fishers, foxes, opossums, raccoons and skunks.

Designated public lands open to Sunday hunting in Allegany, Cecil, Garrett, St. Mary's and Washington counties are: Billmeyer-Belle Grove WMA, C&D Canal Lands, Cunningham Swamp WMA, Dan's Mountain WMA, Earville WMA, Garrett State Forest (SF), Green Ridge SF, Grove Farm WMA, Indian Springs WMA, McCoolle FMA, Mount Nebo WMA, Old Bohemia WMA, Potomac SF, Prather's Neck WMA, Saint Inigoes SF, Salem SF, Savage River SF, Sideling Hill WMA and Warrior Mountain WMA.

*Trappers are required to submit the whole, skinned carcass of any river otter taken in Allegany or Garrett counties. (call 301-334-4255, Mt. Nebo WMA).

FURBEARER HUNTING & TRAPPING

possess the pelt of a fox any time of the year.

- » It is unlawful to kill a fox being pursued by dogs in Cecil, Harford, Kent and Wicomico counties.
- **Daylight fluorescent color** clothing is not required to hunt or trap furbearers.
- **Hunting furbearers on Sunday is prohibited except for nutria** and in Allegany, Cecil, Garrett, St. Mary's and Washington counties (see Furbearer Seasons, Bag Limits, Locations and Resident Requirements, pg. 51).

Furbearer Permit and Exceptions and Trapper Education Requirements

Furbearer Permit

- A Furbearer Permit is required to hunt, chase or trap any furbearer.
- A Furbearer Permit (pg. 8) is required of persons participating in the **unarmed chasing of fox and raccoons** and it is required of those **Who May Hunt Without a License** (pg. 9) to hunt, chase or trap any furbearer.
- Any person can purchase the **Individual Furbearer Permit**.

- A representative of an association or group that chases or hunts furbearers may obtain the **Group Furbearer Permit**. Members or guests of an association or group with a Group Furbearer Permit are not required to have an Individual Furbearer Permit. A Group Furbearer Permit holder must submit a report to the Department of Natural Resources by September 1 following the end of each permit year.

Furbearer Permit Exceptions

Those who are not required to have a Furbearer Permit are:

- A person who possesses a **Wildlife Control Cooperator Permit** and is engaging in the control of fur-bearing mammals in accordance with the terms and conditions of the permit.
- A landowner who possesses a **Landowner Wildlife Damage Control Permit**.
- A person who possesses an Apprentice Hunting License.
- A Furbearer Permit is also not required for:
 - » A **landowner** to destroy a muskrat that is damaging an embankment or impoundment.
 - » A **landowner** to hunt or trap a coyote, fox or skunk that is damaging or destroying the personal or real property of the landowner on their land.
 - » The **owner of a marsh** or the owner's employees to hunt any raccoon which destroys a muskrat or its home in a marsh area within the state.
 - » A **landowner** or the landowner's agent to set or use traps or similar devices at any time to trap raccoons or opossums which are damaging property.

Drive, Suite 1, Stevensville, MD 21666, 410-643-8502 or visit: dnr.maryland.gov/nrp/Pages/trappeded.aspx

- **All trappers** are encouraged to participate in a trapper education course. These courses are held statewide.

Furbearer Hunting and Chasing Regulations

- **Firearms, archery equipment and air guns may be used to hunt** coyote, fisher, gray fox, nutria, opossum, raccoon, red fox and skunk.
- A hunter pursuing these furbearers must possess a valid Furbearer Permit.
- It is **illegal to shoot** a beaver, long-tailed weasel, mink, muskrat or river otter.
- Some counties have local **restrictions governing fox** hunting, trapping and the possession of foxes and/or their pelts. For detailed information, contact local law enforcement authorities. The following regulations apply:
 - » In **Charles and Dorchester** counties, a person may hunt and trap fox or possess the pelt of a fox any time of the year.
 - » It is unlawful to kill a fox being pursued by dogs in **Cecil, Harford, Kent and Wicomico** counties.
- An unarmed person participating in an **organized fox chase** may chase foxes on Sundays.
- Fox hunting **with the aid of dogs** is prohibited during the deer Firearms Season with the exception of unarmed fox chasing.
- **Daytime and nighttime hunting for foxes** is permitted during the legal harvest season for foxes.
- **Coyotes** may be hunted, day and night, year-round in all counties.
- **Raccoons** that are destroying muskrats and/or their dens may be hunted any time of the year by owners of the affected marshlands or their employees.
- The **use of artificial light** and/or dogs is permitted while hunting coyotes, foxes, opossums or raccoons on foot.
- Coyotes, fishers, foxes, opossums, raccoons and skunks can be hunted with the aid of **electronic calling devices**.
- **Telescopic and laser sights** may be used on all devices legal for hunting furbearers.
- It is **against the law to shoot on**, from or across any public road.

Trapper Education Requirement

- Any person who traps or attempts to trap furbearers under the authority of a Furbearer Permit must first obtain a **Certificate of Trapper Education** from the Department of Natural Resources (or a designee of the department).
- The **Certificate is not required** if the person possesses an apprentice hunting license or held a Furbearer Permit prior to August 1, 2007.
- Any similar certificate **issued by another state is acceptable** as complying with the educational requirements if the privileges are reciprocal for Maryland residents.
- For information about Trapper Education Courses, please contact the **Natural Resources Police, Safety Education and Outreach Unit**, 305 Marine Academy

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Firearms

Taking coyote, fisher, gray fox, nutria, opossum, raccoon, red fox and skunk with firearms is subject to these regulations:

- A shotgun **may not** hold more than three shells in the magazine and chamber combined.
- **Rifles and handguns** may be used. Full metal-jacketed, incendiary, or tracer bullets **may not be used**.
- **Muzzleloading** rifles, shotguns and handguns may be used. To be considered a muzzleloader, a rifle, shotgun or handgun must be loaded from the muzzle, and a revolver must be loaded from the front of the cylinder. Muzzleloaders are considered unloaded if the ignition system is disabled by removal of the cap, primer, battery or primer powder.
- It is illegal to have a loaded firearm **in, on or leaning against any vehicle**. This includes ammunition in the magazine or a muzzleloader ready to fire.

Archery Equipment

Taking coyote, fisher, gray fox, nutria, opossum, raccoon, red fox and skunk with archery equipment is subject to these regulations:

- **Vertical bows** may be used. Draw locking devices and release aids are legal for hunting these furbearers.
- **Crossbows** may be used. All crossbows should have a **working safety**.
- The use of poisoned or explosive-tipped arrows or bolts **is not permitted**.
- It is illegal to have a **loaded crossbow** in, on or leaning against a vehicle.
- A cocked crossbow **without a bolt or arrow in the firing position is considered to be unloaded**.

Air Guns

- Air guns that shoot bolts, bullets, or arrows **may be used** to take coyote, fisher, gray fox, nutria, opossum, raccoon, red fox and skunk.
- It is unlawful to have a loaded air gun **in, on or leaning against a vehicle**.
- An air gun with the projectile removed **is considered to be unloaded**.

Unarmed Fox Chasing

Unarmed fox chasing is not included in the statutory definition of hunting. However, it is subject to Department of Natural Resources regulations. Individuals participating in the unarmed chasing of fox must possess an **Individual Furbearer Permit** or be a part of an organized group that possesses a **Group Furbearer Permit** (see pgs. 8 and 52). Additional permits may also be required to chase foxes on certain public lands. All activities on Department of Natural Resources owned and managed properties are subject to the department public land regulations.

Furbearer Trapping Regulations

- **It is unlawful to tamper with** and remove the catch from **any legally set trap**.
- All individuals who trap furbearers must possess a **Furbearer Permit** (pgs. 8 and 52) unless exempt from the requirement.
- **Written permission is required** to trap or hunt on another person's property, including publicly owned properties.

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FURBEARER HUNTING & TRAPPING

- It is illegal to set or maintain any **foothold, body-gripping or snare trap** within 150 yards of a permanent human residence with the following **exceptions**:
 - » These traps can be used on state, federal or private wetlands.
 - » These traps can be used on lands that qualify for agricultural assessment, timberlands and lands used for reforestation.
 - » Body-gripping traps with a diameter of less than six inches can be used when completely submerged in water.
 - » In Harford and Howard counties: landowners and lessees of privately-owned land may use these traps **on their property** as long as they are not within 150 yards of **another person's permanent residence**.
- **Traps must be checked** once per calendar day except those traps that are set in water or tidal marshes which must be checked once per two days.
- **In tidal areas**, landowners and their agents or lessees have **exclusive rights to muskrats** and other furbearers above the mean low water line.
- Any furbearer caught during the legal trapping season for that species **may be released** on site, but **may not be transported** from the point of capture unless it has been killed.
- Animals caught during the closed season for that species **must be released on site**.

Legal Trapping Devices

Body-gripping traps, box traps, foothold traps and snares are legal trapping devices and are subject to compliance with the following restrictions and conditions:

Body-Gripping Traps

Body-gripping traps with a diameter of **greater than eight inches** can be set when partially or totally submerged in water.

Body-gripping traps with a diameter of **eight inches or less** can be set above ground in bogs, flooded non-tidal wetlands, fresh water marshes, tidal wetlands, wooded swamps, in areas where water covers the surface of the soil or in areas where the soil is waterlogged to the surface. In all other areas these traps may be set when partially or totally submerged in water.

Foothold (Leghold) Traps

The use of **toothed or serrated jawed** traps is prohibited. All traps must possess smooth jaws.

Traps set above the waterline must not exceed a maximum jaw spread of $5\frac{3}{4}$ inches. Traps set below the waterline and completely submerged cannot exceed a maximum jaw spread of $7\frac{3}{4}$ inches. (Jaw spread means the distance between the inside of both jaws, when measured across the trap jaws on a line perpendicular to a line drawn through the jaw pivot points when the trap is in the set position.)

In Anne Arundel, Baltimore, Howard, Montgomery and Prince George's counties **leghold traps cannot be set to capture furbearers unless** completely submerged in water with the following exceptions:

- Traps can be set above the waterline on farmland by the owner(s) of the property, members of owner(s) immediate family that reside on the property and the landowner(s) agent, tenant or lessee.
- Traps can be set above the waterline in response to wildlife control concerns by authorized agents of the Department of Natural Resources, and according to guidelines established by the department.

Snare Traps

It is **illegal** to use, sell, possess, set, place or maintain a **snare trap** in Anne Arundel, Baltimore, Carroll, Cecil, Harford, Montgomery and Prince George's counties.

FALCONRY HUNTING

Falconry Regulations

- Hunting with birds of prey (here referred to as Falconry) is permitted **one half hour before sunrise to one half hour after sunset**, Sunday through Saturday **except**:
 - » Migratory game birds may not be hunted on Sunday.
- A **valid hunting license and a Falconry Permit** are required to hunt with birds of prey.
- A **Maryland Migratory Game Bird Stamp, a valid hunting license and a Falconry Permit** are required to hunt migratory game birds with birds of prey.
- Falconry Seasons for Migratory Game Birds are listed on page 43.
- The Falconry Season for squirrels (red, gray and eastern fox) is from September 1 to March 31.
- The Falconry Season for ruffed grouse is from October 1 to March 31.
- The Falconry Season for ring-necked pheasant (either sex), bobwhite quail and cottontail rabbit is from November 1 to March 31.
- Hunters using birds of prey are required to follow the daily **bag limits and possession limits** set for those species being taken.
- Hunters using birds of prey are encouraged, but **not required to wear daylight fluorescent color clothing**.
- Potential falconers should know the possession of birds of prey is closely regulated by federal and state law.

For more information, contact the Permits Coordinator for the Wildlife and Heritage Service at 301-478-2690.

JUNIOR HUNTER CERTIFICATES

Junior Hunter Certificates are available through the Department of Natural Resources Junior Hunter Certificate Agents. Junior Hunters (age 16 and under) are eligible for these special commemorative certificates for their deer, turkey or bear taken during the 2020–2021 hunting seasons. Certificates are available through the Official Junior Hunter Certificate Agents listed below.

For more information visit the website at: dnr.maryland.gov/huntersguide/Pages/JrHunter_certprogram.aspx

ALLEGANY

Orleans Grocery - Bill's Place
12719 High Germany Rd.
Little Orleans, MD 21766
301-478-2701

ANNE ARUNDEL

Anglers Sport Center
1456 Whitehall Rd.
Annapolis, MD 21409
410-757-3442

Cobe Marine

8936 Fort Smallwood Rd.
Pasadena, MD 21122
410-255-9488

Harwood Butcher Shop

4531 South Pollinghouse Rd.
Harwood, MD 20776
410-212-8803

Ray Hitchcock Taxidermy

8261 New Cut Rd.
Severn, MD 21144
410-987-6990

BALTIMORE

Clyde's Sport Shop Inc.
2307 Hammonds Ferry Rd.
Baltimore, MD 21227
410-242-6108

Tom's Tropicals

9020 Bel Air Rd.
Baltimore, MD 21236
410-256-0330

CARROLL

Jerrod's Deer Processing
1321 Arnold Rd.
Westminster, MD 21157
410-848-6143

Gun Shack/Crosswind

101 South Main
Mt. Airy, MD 21771
301-829-0122

M&G Wild Game Processing

2020 Sykesville Rd.
Westminster, MD 21157
443-375-7138

DORCHESTER

East Coast Taxidermy

4355 Blink Horn Rd.
Hurlock, MD 21643
443-521-4203

FREDERICK

Rob's Deer Shop
10002 Rocky Ridge Rd.
Rocky Ridge, MD 21778
301-271-7780

GARRETT

B. J.'s Store
11329 Savage River Rd.
Swanton, MD 21561
301-463-4472

D&B Sport Shop

832 Edgewood Dr.
Oakland, MD 21550
301-334-9725

S & S Market

267 Maple St.
Friendsville, MD 21531
301-746-5656

HARFORD

Deer Creek Archery
3021 Churchville Rd.
Churchville, MD 21028
410-734-9554

MONTGOMERY

Tinker's Taxidermy
17610 Kohlhoss Rd.
Poolesville, MD 20837
301-349-2413

SOMERSET

L. E. Hitch & Sons
Rt. 13 and Merser Rd.
(14641 Merser Rd.)
Eden, MD 21822
410-219-5887

Wink's Sporting Goods

12122A Carol Lane
Princess Anne, MD 21853
410-621-0400

WASHINGTON

Battleview Market
5331 Sharpsburg Pike
Sharpsburg, MD 21782
301-432-2676

Himes' Store

1324 Weverton Rd.
Knoxville, MD 21758
301-834-9815

Keystone Sporting Goods Inc.

13611 Pennsylvania Ave.
Hagerstown, MD 21742
301-733-0373

WICOMICO

Farmers & Planters Too
308 Mill Street, Salisbury MD, 21801
410-546-6234

Off The Neck Butcher Shop

7712 Todd Lane
Mardela Springs, MD 21837
443-783-3036

WORCESTER

Sea Hawk Sport Center

643 Ocean Hwy.
Pocomoke City, MD 21851
410-957-0198

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MARYLAND
DEPARTMENT OF
NATURAL RESOURCES

Public Hunting Lands

Public hunting lands consist of Cooperative Wildlife Management Areas, Fishery Management Areas, Maryland-National Capital Park and Planning Commission managed lands, State Forests including Chesapeake Forest Lands, State Parks (which include Natural Environment Areas and Natural Resources Management Areas), Wildlife Management Areas and other county, federal, municipal and state properties that allow hunting. The following bullets and list contain information about those public hunting lands managed by the Department of Natural Resources.

- Hunting and trapping is permitted in accordance with state and federal laws and the restrictions for each area. Only temporary stands and blinds may be used and must

be removed at the end of each day.

- Target shooting is permitted only at designated shooting ranges.
- The use of hunting dogs is permitted.
- Possession or use of hunting devices is prohibited in state forests and state parks outside of regular open hunting seasons.
- On Chesapeake Forest Lands an individual may not hunt within 150 yards of an occupied building or camp and within 150 feet of any exterior Chesapeake Forest Lands boundary. See dnr.maryland.gov/forests/Pages/chesapeakeforestlands.aspx for maps, conditions, regulations and information on CFLs.
- Maps of public hunting lands are available on the Department of Natural Resources website (dnr.maryland.gov). A consolidated listing of areas for hunters with mobility impairments can also be found on this

website at dnr.maryland.gov/publiclands/Pages/accessibleactivities.aspx?activity=AccessibleHunting.

- Hunters should contact the appropriate managing authority for information on public hunting opportunities not listed here, such as National Wildlife Refuges, military installations, or other government-owned properties.
- CFL- Chesapeake Forest Land
- CWMA- Cooperative Wildlife Management Area
- FMA- Fishery Management Area
- MNCPPC- Maryland-National Capital Park and Planning Commission
- NEA- Natural Environment Area
- NRMA- Natural Resources Management Area
- WMA- Wildlife Management Area

ALLEGANY

Billmeyer-Belle Grove WMA: 1,114 acres. Free permit required for trapping, call 301-334-4255. 301-478-2525.

Dan's Mountain WMA: 9,925 acres. Free permit required for trapping, call 301-334-4255. 301-478-2525.

Green Ridge State Forest: 46,657 acres. Free permit required for trapping, call 301-334-4255. 301-478-3124.

McCooe FMA: 16 acres. Includes boat ramp to North Branch Potomac River 301-334-8218.

Key

- public archery range
- provisions to hunt from a vehicle, call each area for other conditions that may apply
- Managed Hunt Permit required for certain department lands (See Deer Hunting, page 28)
- provisions for hunters with mobility impairments, call each area for site conditions
- free permit required
- public shooting range
- daily sign-in required
- trapping allowed by permit
- limited Sunday hunting allowed
- ... reservation required

Rocky Gap State Park: 1,451 acres (general hunting), 300 acres (archery only). Special provisions to assist mobility-impaired hunters during the deer Firearms Season. Hunting permitted Monday-Saturday. 301-722-1480.

Warrior Mountain WMA: 5,176 acres. Free permit required for trapping, call 301-334-4255. 301-478-2525.

ANNE ARUNDEL

Sandy Point State Park: 215 acres. Deer archery hunting, reservation required. Waterfowl hunting at designated offshore sites during the third split of the waterfowl season only. Reservations required. Boat access only. For deer and waterfowl reservations contact: 301-743-5161.

Crownsville CWMA: 550 acres. Deer hunting only. Opens the Monday after Thanksgiving. 301-743-5161.

BALTIMORE

Gunpowder Falls State Park: 3,000 acres.

- **Hammerman, Hart-Miller Island, Days Cove and North Point Areas:** Waterfowl blinds by lottery and/or by daily reservation. 410-356-9272
- **Sweet Air Area:** Managed deer hunt (shotgun) by lottery, see page 29.
- **Hereford Area:** Deer archery hunting only. Reservations required Sept. – Nov. 410-329-6809;

Gwynnbrook WMA: 35 acres. Deer archery hunting only. 410-356-9272.

Liberty Watershed: 9,200 acres. Archery hunting only for all game species. No waterfowl hunting. Archery hunting permit available on page 59 or online at dnr.maryland.gov. 410-356-9272.

Loch Raven Watershed: 1,600 acres. Deer archery hunting only. Archery hunting permit available on page 59 or online at dnr.maryland.gov. 410-356-9272.

North Point State Park: 300 acres. Deer archery hunting only. 410-356-9272.

Patapsco Valley State Park: (For Mercer property see Carroll County) 3,760 acres. Deer archery hunting only. 410-356-9272 Park information: 410-461-5005.

Prettyboy Watershed: 7,380 acres. Archery hunting only for all game species. No waterfowl hunting. Archery hunting permit available on page 59 or online at dnr.maryland.gov. 410-356-9272.

Soldiers Delight NEA: 1,425 acres. Deer hunting by permit only. 410-356-9272.

CALVERT

Biscoe Gray Heritage Farm CWMA: 175 acres. Deer and turkey hunting only. No Sat. hunting until Dec. 1. Reservation required. 301-743-5161.

Calvert Cliffs State Park: 600 acres. Free permit required for waterfowl hunting zone. 301-743-5161 or 301-888-1410.

Flag Ponds Park CWMA: 100 acres. Deer archery hunting only. Opens to hunting the Monday before the late Muzzleloader Season split. 301-743-5161.

Hall Creek NRMA: 275 acres. Reservation required for waterfowl blind. 301-743-5161.

Huntingtown Area of King's Landing NRMA: 960 acres. Hunting within King's Landing NRMA is allowed only in the

Huntingtown Area which is north of Cocktown Creek. Hunting is not permitted in the Calvert County managed King's Landing Park. Reservation required for waterfowl blinds. 301-743-5161.

Parkers Creek WMA 1,810 acres. Deer hunting only. Archery, Muzzleloader and Firearms Seasons. 301-743-5161 for additional information

CAROLINE

Ayton Tree Nursery: 5 acres. Dove hunting by lottery only. Limited to youth age 15 and under with unarmored licensed adult. Limited to 4 junior hunters per day. Application (see page 43) due by 2 p.m. August 20, 2020. Drawing August 20, 2020. 410-673-2467, dnr.maryland.gov/forests/Pages/nursery.aspx.

Bridgetown Ponds: 100 acres. Deer archery hunting only. Restricted Season: Nov. 28, 2020–Jan. 31, 2021. Daily sign-in required at Tuckahoe State Park. 410-820-1668.

Idylwild WMA: 3,584 acres. Furbearer trapping permits issued by bid process. 410-376-3236.



Merrickan Gordy Complex CFL: 417 acres. 410-632-3732.



Messenger Branch Complex CFL: 372 acres. 410-632-3732.

Seipp Complex CFL: 30 acres. 410-632-3732.



Tuckahoe State Park: 1,000 acres. General Hunting. Migratory goose hunting by lottery. Applications available online at: dnr.maryland.gov/publiclands 410-820-1668.




CARROLL

Avondale WMA:  
180 acres. 410-356-9272.



Hahn CWMA:  
25 acres. Deer archery hunting only.
410-356-9272.



Hanover Watershed CWMA:  
337 acres. 410-356-9272.



Maring CWMA:  
237 acres. 410-356-9272.

Morgan Run NEA:   
600 acres. Deer archery and muzzleloader hunting by permit only.
410-356-9272.



Patapsco Valley State Park:
See Baltimore County.
Mercer Property – 127 acres. Deer archery and muzzleloader hunting by permit only 410-356-9272.   

Sawmill CWMA:  
600 acres. 410-356-9272.












Speigel CWMA:  
250 acres. 410-356-9272.

Woodbrook CWMA:  
522 acres. 410-356-9272.

CECIL




Bohemia River NRMA:  
200 acres. Deer hunting only. Archery, muzzleloader and firearms (shotgun only). 410-356-9272 Area information: 410-398-1246



C & D Canal Lands:
410-356-9272.




- **Bethel:** 400 acres. Archery hunting only for deer;  
- **Courthouse Point:** 315 acres. Archery hunting only for deer;  
- **Elk Forest:** 242 acres;  
- **Grove Neck:** Waterfowl only from two blind sites on the Sassafras River. No on site boat access available; 
- **Stemmers Run:** 750 acres. Boat access restricted to waterfowl hunting only; Closed until further notice;  
- **Welch Point:** 77 acres;  




Earleville WMA:    
195 acres. 410-356-9272.

Elk Neck State Forest: 
3,695 acres. 410-287-5675.



Elk Neck State Park:   
615 acres. Deer and waterfowl hunting by permit only. 410-356-9272. Area Information 410-287-5333.

Fair Hill NRMA:  
4,295 acres. Deer archery hunting and raccoon hunting. Managed deer hunt (shotgun) by lottery, see page 29 for application. 410-356-9272. Area information: 410-398-1246.

Grove Farm WMA:   
744 acres. 410-356-9272.

Old Bohemia WMA:   
975 acres. 410-356-9272.



CHARLES

Blossom Point CWMA:  
Waterfowl blind sites. Boat access only.
301-743-5161.


Cedar Point WMA:    
1,920 acres. Reservations required for waterfowl blinds/blind sites. 301-743-5161.

Cedarville State Forest: 
1,600 acres. Sign-in required.
301-743-5161.





Chapel Point State Park: 
550 acres. Call for mobility impaired hunting access. 301-743-5161.




Chapman State Park
(Mt. Aventine Parcel):  
800 acres. Deer and waterfowl only. Waterfowl by boat access only. Permit and sign-in required. 301-743-5161.






Chicamuxen WMA:   
381 acres. Reservations required for waterfowl blinds. 301-743-5161.


Doncaster Demonstration Forest: 
1,700 acres. 301-743-5161.




Indian Creek NRMA: 
650 acres. 301-743-5161.

Myrtle Grove WMA:    
4,460 acres. (includes tracts formerly known as Chapman, Pomfret and Matawoman NEA) 301-743-5161.



Nanjemoy Creek WMA:   
224 acres. Reservation required for waterfowl blind sites. 301-743-5161.

Nanjemoy WMA:     
1,806 acres (general hunting), 140 acres (archery only). Reservations required for waterfowl blind site. 301-743-5161.

Popes Creek WMA: 
522 acres. 301-743-5161.

Riverside WMA:   
399 acres. Reservation required for waterfowl blind site. 301-743-5161.


Taylor Neck Tract (State Forest):
470 acres. Reservations required for waterfowl blind sites. 301-743-5161;   

Zekiah Swamp NEA:  
Waterfowl hunting only. Boat access only. 301-743-5161.

DORCHESTER





Sunday hunting is allowed for the Spring Turkey Season on Dorchester County public lands.

Baumgarthner-Southam Complex CFL: 
210 acres. 410-632-3732.


Fishing Bay WMA: 
30,376 acres. Furbearer trapping permits issued by bid process. 410-376-3236.

Hoernicke-Oliphant Complex CFL:  
368 acres. 410-632-3732.

Inslay Complex CFL: 
450 acres. 410-632-3732.



LeCompte WMA:    
637 acres. Furbearer trapping permits issued by bid process. No squirrel hunting. Waterfowl hunting on tidal waters of Chicamacomico River. Waterfowl hunting blinds for mobility-impaired only on managed impoundment (permit required). 410-376-3236.

Lewis Complex CFL: 
1,500 acres. 410-632-3732.


Linkwood WMA: 
313 acres. Furbearer trapping permits issued by bid process. 410-376-3236.

Marshyhope Complex CFL: 
3,378 acres. 410-632-3732.



Nanticoke River WMA
See also Wicomico County 410-376-3236


- **Calloway Wharf:** 55 acres. Water access only; 
- **Lower Marshyhope Swamp:** 415 acres. Water access only. Furbearer trapping permits issued by bid process; 

Tar Bay WMA:
12 acres. Waterfowl (water access only). 410-376-3236

Taylor's Island WMA: 
1,114 acres. Furbearer trapping permits issued by bid process. Primarily boat access. 410-376-3236.

FREDERICK

Cunningham Falls State Park:  
4,400 acres. General Hunting. Limited free reservations required for limited mobility hunters (call number below). Free permit required to hunt furbearers at night. Hunting permitted Monday–Saturday. 301-271-7574.

Frederick City Watershed CWMA: 
7,300 acres. Free permit required to hunt furbearers at night. 301-842-2702.

Gravel Hill Swamp WMA
69 acres. Archery hunting only. 301-842-2702

Heater's Island WMA: 
194 acres. Boat access only. 301-842-2702.

Monocacy NRMA:
1,800 acres. Hunting permitted Monday–Saturday. 301-924-2127



Ridenour Swamp WMA
82 acres. Archery hunting only. 301-842-2702.



South Mountain State Park:
1,115 acres. Hunting permitted Monday–Saturday on designated state owned property; call park for areas. Hunting prohibited on National Park Service property. 301-791-4767





Urbana FMA:
60 acres. Archery hunting only - all legal species. 301-898-5443.

GARRETT

Cunningham Swamp WMA: 
328 acres. 301-334-4255.

Deep Creek Lake NRMA:  
Goose hunting at designated sites. Boat access only. For information call 301-334-4255. For reservations call 301-743-5161

Deep Creek Lake State Park:  
551 acres. No firearms hunting until Oct. 15, 2020. No waterfowl hunting. Hunting permitted Monday–Saturday. 301-387-5563.

Mt. Nebo WMA:    
1,854 acres. 301-334-4255.

Potomac-Garrett State Forest:    
18,535 acres. For trapping permit call 301-334-4255. 301-334-2038.

Savage River State Forest:   
55,021 acres. For trapping permit call 301-334-4255. 301-895-5759.

Wolf Den Run State Park:
1986 acres. Deer hunting only. Archery, Muzzleloader and Firearms Seasons. Hunting permitted Monday–Saturday. 301-334-9180.




Youghiogheny Reservoir CWMA: 
900 acres. 301-334-4255.

Youghiogheny Wild River NEA:
1,200 acres. Hunting permitted Monday–Saturday. 301-387-5563.

HARFORD

Gunpowder Falls State Park:
See Baltimore County.

Rocks State Park:

- **Deer Creek Area:** 120 acres. Deer archery hunting only. 410-557-7994. 
- **Cameron Area:** 105 acres. Deer archery hunting only. 410-356-9272.  

Stoney Demonstration Forest:  
318 acres. 410-356-9272.

Susquehanna State Park:    
650 acres. Deer archery hunting only. Waterfowl blinds by daily reservation. 410-356-9272, Park information: 410-557-7994.

HOWARD

Hugg-Thomas WMA:    
276 acres. 410-356-9272.

Patapsco Valley State Park:
See Baltimore County.

Patuxent River State Park:
4,750 acres. 301-924-2127

PUBLIC HUNTING LANDS

KENT

Millington WMA: 3,943 acres. General hunting with daily sign-in. 410-928-3650. Closed season for bobwhite quail. Free Central Region Public Hunting Permit and reservation required for spring turkey hunting and waterfowl blinds during migratory Canada goose season. 410-356-9272.

Sassafras NRMA: 1,100 acres. General hunting with restrictions. Migratory goose hunting by lottery only. Restrictions and applications available online at: dnr.maryland.gov/publiclands. 410-820-1668.

MONTGOMERY

Cherrington CWMA (MNCPPC): 275 acres. Deer hunting only. 410-356-9272.

Islands of the Potomac WMA: Boat access only. 410-356-9272.

- **Mason Island:** 274 acres
- **Oxley Island:** 35 acres
- **Maddox Island:** 169 acres

McKee-Beshers WMA: 1,960 acres. 410-356-9272.

Patuxent River State Park: See Howard County.

Seneca Creek State Park: 650 acres for general hunting and 2,500 acres for deer archery hunting only.

- **Managed Deer Hunt** (shotgun) by lottery, see page 29 for application; 301-924-2127
- **Schaeffer Farm:** Deer shotgun hunting; 410-356-9272.

Key

- public archery range
- provisions to hunt from a vehicle, call each area for other conditions that may apply
- Managed Hunt Permit required for certain department lands (See Deer Hunting, page 28)
- provisions for hunters with mobility impairments, call each area for site conditions
- free permit required
- public shooting range
- daily sign-in required
- trapping allowed by permit
- S** limited Sunday hunting allowed
- RR** reservation required

Strider WMA: 170 acres. Deer archery hunting only. 410-356-9272.

PRINCE GEORGE'S

Aquasco Farm CWMA (MNCPPC): 150 acres. Deer hunting only. Archery, Muzzleloader and Firearms Seasons. Permit and Daily. 301-743-5161.

Belt Woods NEA 458 acres. Deer hunting only. Archery, Muzzleloader and Firearms Seasons. Permit and Daily. 301-743-5161.

Bowen WMA: 300 acres. Waterfowl and rail hunting only. Boat access only. 301-743-5161.

Cedarville State Forest: See Charles County.

Cheltenham WMA: 15 acres. Dove and deer archery hunting only. 301-743-5161.

Gardner Road Park CWMA (MNCPPC): 120 acres. Deer archery hunting only. 301-743-5161.

Milltown Landing NRMA: 250 acres. Reservations required for waterfowl blinds. 301-743-5161.

National Park Service Blind Sites: Boat access only. 301-743-5161.

Nottingham NRMA: 329 acres. Reservations required for waterfowl blind sites. 301-743-5161.

Patuxent River Park/Billingsley (MNCPPC): 400 acres. Deer archery hunting only. Open Mon.–Fri., one p.m. to one half hour after sunset. 301-743-5161.

Queen Anne Bridge Rd. CWMA (MNCPPC): 182 acres. Deer archery hunting only. Open Mon.–Sat. 301-743-5161.

Rosaryville State Park: 460 acres. Deer archery hunting only. Permit and sign-in required. 301-743-5161.

Spice Creek NRMA: 230 acres. Reservations required for waterfowl blind site. 301-743-5161.

QUEEN ANNE'S

Browns Branch WMA: 1,172 acres. 410-356-9272.

Tuckahoe State Park: See Caroline County.

Wye Island NRMA: 2,500 acres. Deer Archery Season hunting limited to 25 hunters per day. Deer Muzzleloader and Firearms Seasons hunting by lottery. Migratory goose hunting by lottery. Lottery applications are available dnr.maryland.gov/publiclands or 410-827-7577.

SOMERSET

Brice Stump Complex CFL 1,663 acres. Located off Allen Road and Route 13. 410-632-3732

Cedar Island WMA: 3,081 acres. Furbearer trapping permits issued by bid process. Boat access only. 410-651-2065

Deal Island WMA: 13,565 acres. Furbearer trapping permits issued by bid process. Impoundment areas open to hunting during: September Resident Canada goose season and Youth/Veteran/Military waterfowl hunting days. **New for 2020–21: Lottery permit required for all regular duck season impoundment hunting days, as follows:** October segment on opening day and any Saturday; November segment on opening day, any Saturday, and the Friday following Thanksgiving; December/January segment on opening day, any Saturday, and Wednesdays beginning January 1. The impoundment will be closed to hunting on all other days. Lottery application available online at dnr.maryland.gov. Application deadline is Sept. 14, 2020. Motorized boats, except those powered by electric motors, are prohibited in the impoundments between October 1 and March 31. 410-651-2065.

E. Mace Smith Complex CFL: 1,737 acres. 410-632-3732.

Fairmount WMA: 5,224 acres. Furbearer trapping permits issued by bid process. Impoundment areas open to hunting during September Resident Canada goose season, early teal season, Youth/Veteran/Military waterfowl hunting days, and during regular duck seasons as follows: October segment on opening day and any Saturday; November segment on opening day, any Saturday, and the Friday following Thanksgiving; December/January segment on opening day, any Saturday, and Wednesdays beginning January 1. Lottery permit required for opening day of each regular duck season segment. The impoundments will be closed to hunting on all other days. Lottery application available online at dnr.maryland.gov. Application deadline is Sept. 14, 2020. Motorized boats, except those powered by electric motors, are prohibited in the impoundments between October 1 and March 31. 410-651-2065.

Marumsc Complex CFL: 1,087 acres. 410-632-3732.

Janes Island State Park: 2,900 acres. Waterfowl hunting only. Park information: 410-968-1565

Maryland Marine Properties WMA: 1,030 acres. Furbearer trapping permits issued by bid process. 410-651-2065.

Oriole Complex CFL 693 acres. 410-632-3732

Peters McAllen Complex CFL: 683 acres. 410-632-3732.

Pocomoke Sound WMA: 922 acres. Furbearer trapping permits issued by bid process. Boat access only. 410-651-2065.

South Marsh WMA: 2,969 acres. Furbearers trapping permits issued by bid process. Boat access only. 410-651-2065.

Wellington WMA: 429 acres. Furbearer trapping permits issued by bid process. 410-651-2065.

Wells Complex CFL: 1,900 acres. 410-632-3732.

ST. MARY'S

Elms CWMA: 545 acres. Sign-in required. Environmental education on adjacent site. 301-743-5161.

Greenwell State Park: 187 acres. 301-872-5688.

Historic St. Mary's City CWMA: 175 acres. Deer hunting only, beginning Dec. 1st. Open Tues.–Sat. (closed Christmas). Reservation required. 301-743-5161.

Newtowne Neck State Park: 360 acres. Permit and reservation required for all hunting. Free permit required for waterfowl hunting zones (301-743-5161). Hunters must use archery equipment during early muzzleloader season. Park Information 301-872-5688.

Myrtle Point CWMA: 192 acres. Deer and waterfowl hunting only. Permit and reservation required. Deer archery hunting only; open Oct. 15–Jan. 31. Waterfowl hunting by boat only in the third split of the season. 301-743-5161.

Point Lookout State Park (Jacobs Tract Only): 240 acres. Deer and waterfowl hunting only. Hunters must use archery equipment during the early muzzleloader season. Waterfowl hunting at designated sites only. Access by boat only. 301-872-5688.

St. Clement's Island State Park: 63 acres. Rabbit and waterfowl hunting only. Free permit required for waterfowl hunting zone - Contact 301-743-5161. Accessible only by boat. Park information: 301-872-5688.

Salem Tract (State Forest): 1550 acres. 301-743-5161.

St. Inigoes State Forest: 600 acres. Permit and reservation required at all times. 301-743-5161.

St. Mary's Lake: Waterfowl hunting at designated sites only. Access by boat only (no gas motors). Permit and reservation required. 301-743-5161. Park information 301-872-5688. **Note — Waterfowl hunting may be suspended for a park improvement project scheduled for 2020–2021.**

St. Mary's River State Park 2,200 acres. 301-872-5688.

TALBOT

Seth Demonstration Forest CFL

121 acres. Deer archery hunting only. 410-632-3732

WASHINGTON

Fort Frederick State Park



500 acres. Managed deer hunt (shotgun) by lottery, see page 29 for application. 301-842-2155.

Greenbrier State Park

500 acres. Free permit required to hunt furbearers at night. Hunting permitted Monday-Saturday. 301-791-4767

Indian Springs WMA



6,596 acres. 301-842-2702.

Prather's Neck WMA



205 acres (general hunting), 10 acres (archery hunting only). 301-842-2702.

Sideling Hill WMA



3,519 acres. 301-842-2702.

South Mountain State Park

2,885 acres (general hunting), 170 acres (archery only). Hunting permitted Monday-Saturday on designated state owned property; call for areas. Hunting prohibited on National Park Service property. 301-791-4767.

Woodmont NRMA



2,400 acres. Hunting permitted Monday-Saturday. 301-842-2155.

WICOMICO

Athol Complex CFL



682 acres. 410-632-3732.

Aughty Naughty Complex CFL



1,243 acres. 410-632-3732.

Ellis Bay WMA



3,208 acres. Furbearer trapping permits issued by bid process. 410-376-3236.

Fair Meadow Complex CFL



362 acres. 410-632-3732.

Greenhill Complex CFL



3,957 acres. 410-632-3732.

Johnson WMA



468 acres. Furbearer trapping permits issued by bid process. Deer hunting with bow only. 410-651-2065.

Lathrop Complex CFL

Waterfowl hunting only along shoreline north of Stump Gut. 410-632-3732

Nanticoke River WMA

See also Dorchester County 410-376-3236

- **Nutter's Neck:** 1,587 acres. Furbearer trapping permits issued by bid process.
- **Sharptown Dunes:** 198 acres. Furbearer trapping permits issued by bid process.

Wetipquin WMA



100 acres. Furbearer trapping permits issued by bid process. 410-376-3236.

Wicomico Demonstration Forest CFL



3,463 acres. 410-632-3732.

WORCESTER

Assateague State Park



450 acres. Deer archery hunting only restricted to Nov. 16, 2020-Jan. 31, 2021. Self sign-in required at Pump House #1. Limit of 10 hunters per day. Call for mobility impaired hunting access. 410-641-2120.

Bethards Tract CFL



33 acres. 410-632-3732.

Buck Harbor Complex CFL



1095 acres located off Stevens Roads. 410-632-3732

Gordery Complex CFL



588 acres. 410-632-3732.

Creek Complex CFL



868 acres. This complex is comprised of the Creek, Chatham and Tankard Farm tracts. 410-632-3732.

Dunn Swamp Complex CFL



1,146 acres. 410-632-3732.

E. A. Vaughn WMA



2,630 acres. Furbearer trapping permits issued by bid process. Caution squirrel hunters: Delmarva Fox Squirrel may not be hunted. 410-651-2065.

Foster Complex CFL

4,808 acres located off Route 12/Snow Hill Road. 410-632-3732

Isle of Wight WMA



224 acres. Furbearer trapping permits issued by bid process. Area south of Rt. 90 closed to hunting. 410-651-2065.

Johnson & Johnson Tract CFL



853 acres. 410-632-3732.

Pocomoke State Forest



18,492 acres. Free permit required for trapping and raccoon hunting. Limited vehicle access. 410-632-3732.

Pocomoke River WMA



1,008 acres. Furbearer trapping permits issued by bid process. 410-651-2065.

Selby Complex CFL



460 acres. 410-632-3732.

Shockley Complex CFL



653 acres. 410-632-3732

Sinepuxent Islands WMA

25 acres. Boat access only. 410-651-2065

Timmons Complex CFL



477 acres. 410-632-3732.

Twigg Fooks Complex CFL



1,007 acres. Located off MD Rt. 12/Spearin Road adjacent to Pocomoke State Forest. 410-632-3732.

Whitesburg Complex CFL



375 acres. 410-632-3732.

ARCHERY HUNTING AT LIBERTY, LOCH RAVEN AND PRETTYBOY RESERVOIRS

Special rules and regulations for hunting are in effect on the Liberty, Loch Raven and Prettyboy Reservoirs. By accepting the permit, the permittee agrees to having read and accepted these rules and regulations governing the Liberty, Loch Raven and Prettyboy Reservoirs established by the City of Baltimore, Director of Public Works.

- Parking or driving motor vehicles of any description except on hard surfaced roads is prohibited.
- No fires are permitted on the watershed areas at any time.
- Hunting is permitted only from one half hour before sunrise to one half hour after sunset.
- No hunting within 50 feet of high water shoreline.
- No hunting is allowed south of Liberty Road (MD Rt. 26) on Liberty Reservoir in Baltimore County.
- Hunters must adhere to all regulations established by the Baltimore City Bureau of Water and Wastewater.
- Hunters are warned against the disposal of refuse and trash on the watershed area, and violators will be prosecuted in accordance with the law.
- Although not recommended by Baltimore City Department of Public Works, the use of patented portable tree stands is permitted.
- Portable tree stands must be removed at the end of each day.
- Masks or other face gear shall be removed upon leaving the woods and when approaching within 100 yards of another person.
- Permits are valid for the entire season for the taking of game, except waterfowl, WITH ARCHERY EQUIPMENT ONLY at Liberty and Prettyboy Reservoirs.
- On Loch Raven Reservoir, the permit is valid for deer hunting only with archery equipment in designated areas.
- It is illegal to bait for hunting.
- On Loch Raven Reservoir hunting is prohibited on the Torrey C. Brown Rail Trail/NCR Trail.
- Baltimore City Department of Public Works regulations allow for use of crossbows on Liberty, Loch Raven and Prettyboy Reservoirs during the entire deer bow season established by the Department of Natural Resources.
- Deer archery hunters hunting during the Junior Deer Hunting Days, Deer Firearms and Deer Muzzleloader Seasons are required to wear daylight fluorescent color clothing.
- Archery Hunting Permits for Liberty, Loch Raven and Prettyboy Reservoirs are available online at dnr.maryland.gov/wildlife/Documents/Reservoir-Permit.pdf.
- For reservoir hunting questions call 410-356-9272.

ARCHERY HUNTING PERMIT FOR THE LIBERTY, LOCH RAVEN AND PRETTYBOY RESERVOIRS 2020-2021

Complete the information below and keep this section with your hunting license. **This permit must be in your possession while hunting on the above areas.**

Name: _____

Address (street): _____

(city, state, zip): _____

DNR ID #: _____

Vehicle Tag(s) #: _____

Issued in cooperation between the Maryland Department of Natural Resources, Wildlife and Heritage Service and the City of Baltimore Bureau of Water and Wastewater.

Maps of the watersheds are available online at dnr.maryland.gov or send a self-addressed, stamped envelope to:

Maryland Department of Natural Resources
3740 Gwynnbrook Ave., Owings Mills, MD 21117

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SUNSET & SUNRISE

SUNRISE AND SUNSET AT BALTIMORE, MD (EASTERN STANDARD TIME) SEPTEMBER 2020 THROUGH MAY 2021

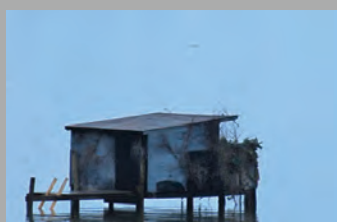
DAY	SEPTEMBER		OCTOBER		NOVEMBER		DECEMBER		JANUARY		FEBRUARY		MARCH		APRIL		MAY	
	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.
1	6:35	7:36	7:03	6:48	6:35	5:05	7:08	4:44	7:26	4:54	7:14	5:26	6:39	5:58	6:51	7:30	6:08	7:59
2	6:36	7:35	7:04	6:47	6:36	5:04	7:09	4:43	7:26	4:54	7:13	5:27	6:38	5:58	6:50	7:31	6:07	8:00
3	6:37	7:33	7:05	6:45	6:37	5:02	7:10	4:43	7:26	4:55	7:12	5:29	6:37	6:00	6:48	7:32	6:06	8:01
4	6:38	7:32	7:06	6:43	6:38	5:01	7:11	4:43	7:26	4:56	7:11	5:30	6:35	6:01	6:46	7:33	6:04	8:02
5	6:39	7:30	7:07	6:42	6:39	5:00	7:11	4:43	7:26	4:57	7:10	5:31	6:34	6:02	6:45	7:34	6:03	8:03
6	6:40	7:29	7:08	6:40	6:41	4:59	7:12	4:43	7:26	4:58	7:09	5:32	6:32	6:03	6:43	7:35	6:02	8:04
7	6:41	7:27	7:09	6:39	6:42	4:58	7:13	4:43	7:26	4:59	7:08	5:33	6:31	6:04	6:42	7:35	6:01	8:05
8	6:42	7:25	7:10	6:37	6:43	4:57	7:14	4:43	7:26	5:00	7:07	5:34	6:29	6:06	6:40	7:36	6:00	8:06
9	6:43	7:24	7:11	6:36	6:44	4:56	7:15	4:43	7:26	5:01	7:06	5:36	6:27	6:07	6:39	7:37	5:59	8:07
10	6:44	7:22	7:12	6:34	6:45	4:55	7:16	4:43	7:26	5:02	7:04	5:37	6:26	6:08	6:37	7:38	5:57	8:08
11	6:45	7:20	7:13	6:33	6:46	4:55	7:17	4:43	7:26	5:03	7:03	5:38	6:24	6:09	6:36	7:39	5:57	8:09
12	6:45	7:19	7:14	6:31	6:47	4:54	7:17	4:44	7:26	5:04	7:02	5:39	6:23	6:10	6:34	7:40	5:56	8:10
13	6:46	7:17	7:15	6:30	6:48	4:53	7:18	4:44	7:25	5:05	7:01	5:40	6:21	6:11	6:33	7:41	5:55	8:11
14	6:47	7:16	7:16	6:28	6:50	4:52	7:19	4:44	7:25	5:06	7:00	5:41	7:20	7:12	6:31	7:42	5:54	8:12
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28	7:00	6:53	7:31	6:09	7:05	4:44	7:26	4:51	7:17	5:22	6:41	5:57	6:57	7:26	6:12	7:56	5:44	8:24
29	7:01	6:51	7:32	6:08	7:06	4:44	7:26	4:52	7:16	5:23	—	—	6:56	7:27	6:10	7:57	5:43	8:24
30	7:02	6:50	7:33	6:07	7:07	4:44	7:26	4:53	7:16	5:24	—	—	6:54	7:28	6:09	7:58	5:43	8:25
31	—	—	7:34	6:06	—	—	7:26	4:54	7:15	5:25	—	—	6:53	7:29	—	—	5:42	8:26

Source: Astronomical Applications Department, U.S. Naval Observatory. Daylight Saving Time is included in the chart (in red). These times are for Baltimore, Maryland and are for reference only. Consult local newspaper or other media for actual times in your area.

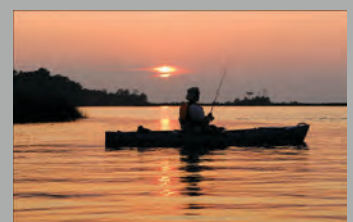


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